

စာအုပ်



Eden

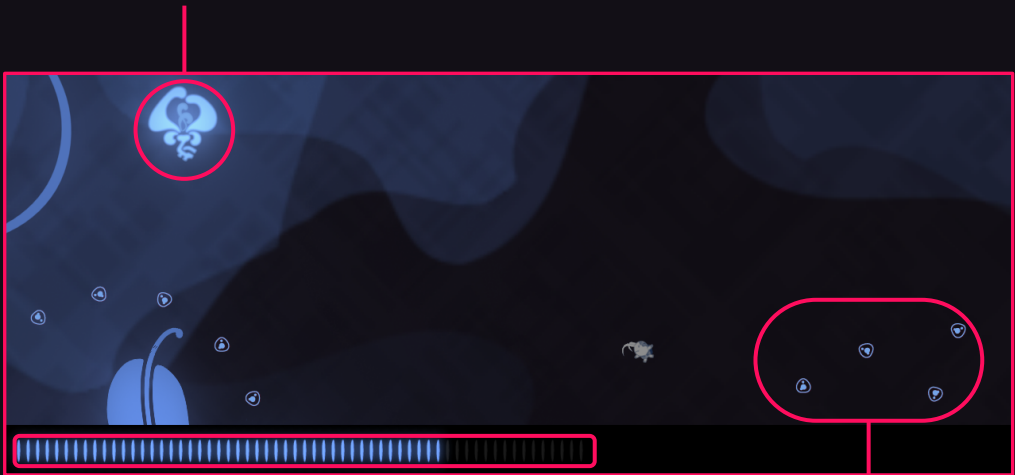
"Eden" is a world full of countless Gardens in which you explore lush environments by using your trusted "Oscillator."

Experience how real the world of Eden can feel by bringing a good pair of headphones or speakers with you on your journey. If your TV, monitor or sound system is equipped with Virtual Surround functionality, the sound quality might be improved upon if you turn it off.



Game Rules

Your goal is to collect precious Spectra which are scattered throughout Gardens.

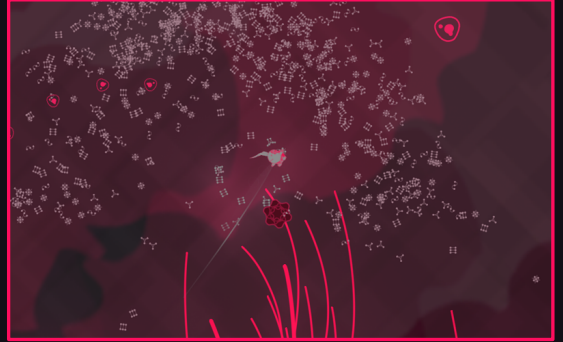


When your Oscillator reaches zero, you'll be pulled back to Eden.

Restore energy to your Oscillator by collecting Crystals. Constant vigilance!

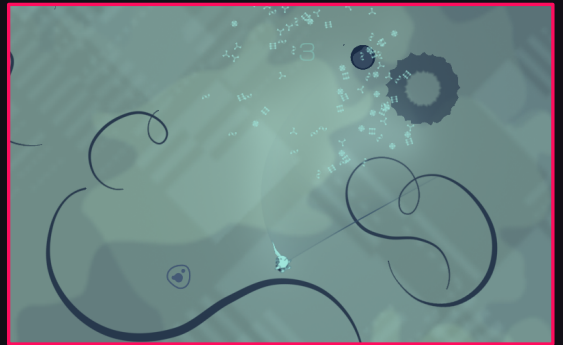
Step 1

Destroying Pollen Prowlers will release pollen.



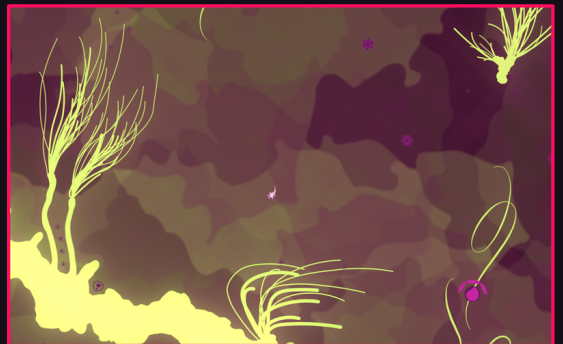
Step 2

Catch pollen to charge up nearby plant seeds.



Step 3

Jump onto a fully charged plant seed, and the seed will sprout into a new plant.



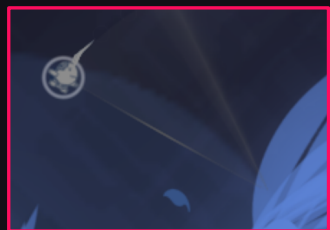
Step 4

Explore far and wide by growing new plants.



Basic Controls

When Gripping

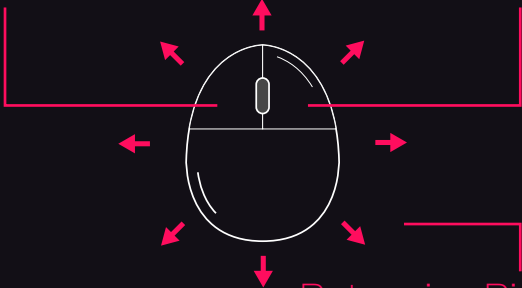


Tips

During a silk jump, you can swing using silk by holding down the left mouse button.

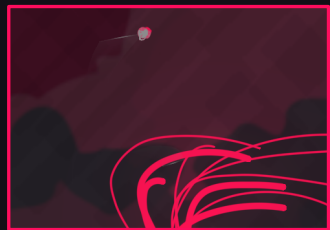
Silk Jump

Jump



Determine Direction

When Swinging

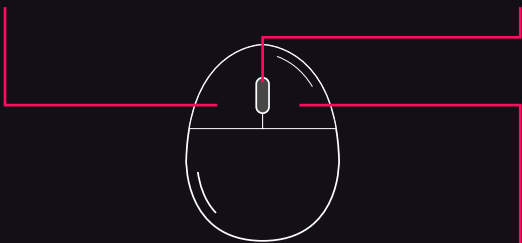


Tips

Silk will break after a short amount of time.

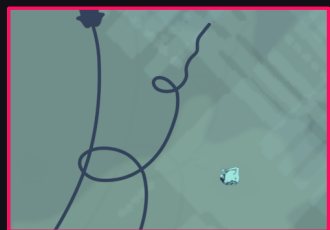
Silk Release

Rewind Silk



Spin

When Jumping

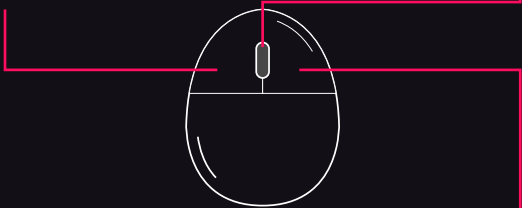


Tips

When in mid-air, you can pull your grimp in the direction of your cursor by right or left-clicking.

Drop Attack
(Click during a spin)

Quick Warp



Spin

Keyboard Shortcuts

- Left-click: A
- Right-click: D or Space
- Wheel: S

Product Information

Title	PixelJunk™ Eden
Developer	Q-Games, Ltd.
Genre	Organic Platformer
Number of Players	1 Player

Inquiries

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