
Prodigal

CONTENTS

-STORY ____ 3
-CHARACTERS ____ 4
-MAP ____ 8
-ITEMS ____ 9
-SYSTEMS ____ 10

STORY

When Oran stole 400G from his parents, the entire town of Vann's Point knew. In such places nothing happens without the entire town knowing. When his parents died on the frontier, the town mourned their death together. After nearly a decade, following a message from Pa, Oran is finally home.

However it's been so long, and the town has changed. From the friends he spent his childhood with, to Pa's new apprentice, Bolivar. And while some may be happy to see him finally return, it'll take effort to earn everyone's trust back. Maybe helping Bolivar is a good start for now.

ORAN



(Likes: Adventuring Dislikes: The cold)

Before he ran off, Oran was known for being a slacker. Sleeping in all day, and generally being the cause of his parent's headaches. So when he stole their money, the townsfolk weren't surprised. Now, after nearly a decade he's returned, though he may discover more has changed than he expected.



KEATON

(Likes: Singing, daydreaming Dislikes: Moonless nights)

Keaton was raised alone by her mother, and together they ran the local inn. She spent her childhood cooking, playing with Oran, and listening to travelers' stories. After Oran left, her mother disappeared as well, leaving the inn solely in Keaton's care. Now, Red's Inn is well known among frontiersmen, and travelers gladly travel to get a taste of her cooking.

PA



(Likes: Hardworking people Dislikes: Tomatoes)

Loved by the town, Pa's helped forge settlements far past Vann's Point, and his children followed suit. These days, he's known for his cheery disposition and his willingness to help, especially when it comes to Bolivar, his new apprentice.

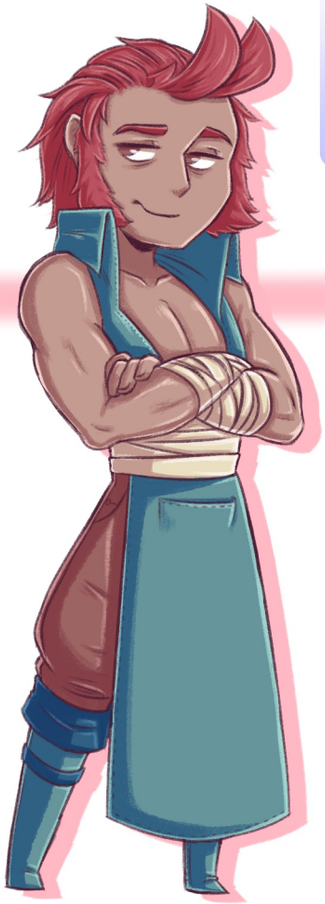
AMADEUS



(Likes: Northerners Dislikes: Southerners)

Amadeus is spoken of in hushed tones, and strikes fear in the hearts of whoever is unlucky enough to cross him. Rumors say he's a ghost hell-bent revenge after being sentenced to death by the southern navy, but others say he was strong enough to escape. Now, he spends his days keeping unruly southerners out of Vann's Point. But does he have a deeper secret?

BOLIVAR



(Likes: Estarosan music, Keaton's cooking Dislikes: The heat)

Hailing from the land of music and life, known as Estarosa, Bolivar is a world traveler with a friendly and caring demeanor. It's been a few years since Bolivar came to Vann's Point and became Pa's apprentice, but he's done well to make Vann's Point his new home.

CAROLINE



(Likes: Warm bread, flirting, getting into trouble Dislikes: Authority, kiwis)

Raised as an orphan by Father Xavier, Caroline is a spunky troublemaker and isn't afraid to do what it takes to get her way. She's talked about throughout the town, but not always for good reason. However, she does her best not to let the rumors affect her, and is one of the sweetest people you'll meet - especially if you bring her bread.

MARYLYNN



(Likes: Painting, helping others Dislikes: Loud noises, monsters)

Lynn is one of the hardest workers in Vann's Point. She's constantly dividing her time between the infirmary and helping her father on the farm. Lynn has a shy, nervous demeanor that she's actively working to improve. And she may be getting help from a certain commander.

DEPUTY



(Likes: Peace and quiet Dislikes: Spicy food)

Hugh has always looked up to the sheriff as a mentor, and now that he's deputy, he takes his responsibilities seriously. However, he can get flustered when things don't go as planned, or when he's being teased by Caroline. But at the end of the day, Hugh just wants to drink his tea in peace and not have to worry.

MARIANA



(Likes: Fighting and gold Dislikes: Large bodies of water)

Mariana is a former commander of a southern army - and she won't let anyone forget it. With her tough-as-nails exterior, it's surprising to see her and Lynn be such close friends. Be warned, Mariana doesn’ t waste her time with people who can't keep up with her.



RIVER

(Likes: Fishing and dogs Dislikes: Oran)

River was one of the most notable guides of her generation. She's led groups far across the northern frontier, just as Oran's parents had. Although now she says she's retired and spends her days fishing. Even in her gloomy state, she makes sure to take care of those she likes and especially makes sure to avoid those she doesn't like.

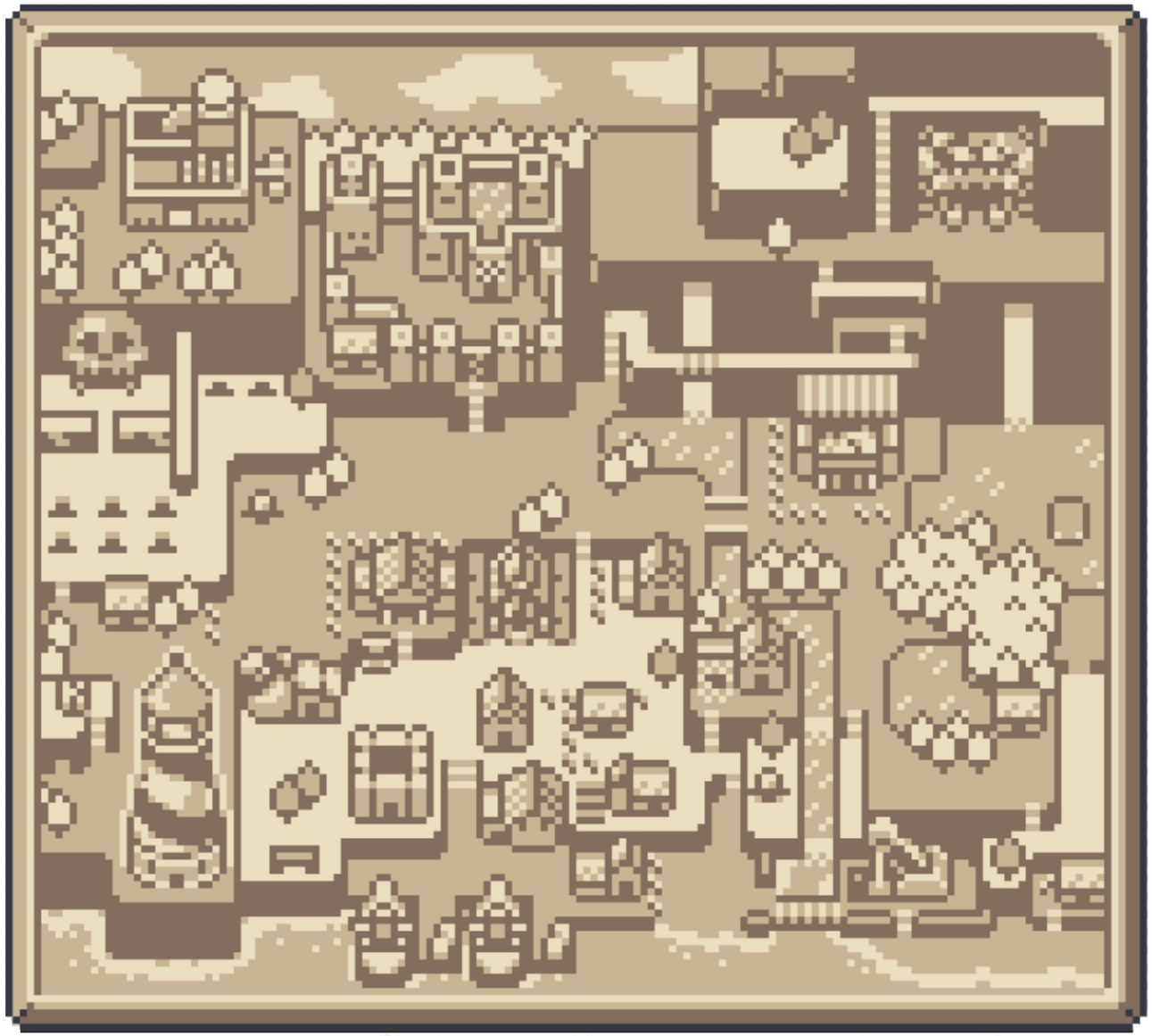


OAKLEY

(Likes: Books and poisons Dislikes: Working)

Oakley is a strange girl from an unknown land. Many speculate on her origins, and her relation to Gravedigger. She's an incredible potion maker but prefers to spend her time reading outside her shop. And although she and Gravedigger aren't related, she would do anything to keep him safe.

OVERWORLD MAP



ITEMS



Pickaxe:
Your tusty weapon of choice.



Dread Hand:
Allows you to teleport back to the beginning of the room.

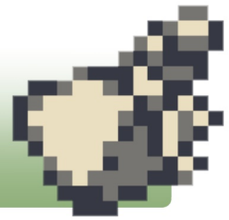


Lariat:
Lasso yourself to far away places.

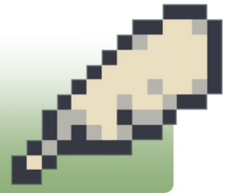


Rust Knuckle:
Punch larger objects with great strength.

Strength Potion:
Doubles your strength!



Fall Feather:
Ignore all fall damage.



Luck Potion:
Improves your luck!



SYSTEMS

Romance:

While it may be challenging for some, you will be able to develop relationships with many of the girls in the town.

Some ways to do this are:
-Greeting townsfolk daily.
-Giving gifts to the girls.
-And once you get far enough in your relationship, you may even have the option to marry them!

SYSTEMS

Buffs:

Being a miner is not for the faint of heart. Treacherous footing, beasts, and the occasional cannon can quickly prove fatal! Thankfully, Vann's Point is equipped to help it's folks out:

Red's Inn:

Warm Meal: Heal yourself with a meal that reminds you of your childhood.

Frostberry Cobbler: Next time you die, don't worry, this cobbler has your back.

Smoked Salmon: Sometimes one health bar isn't enough.

SYSTEMS

Oakley's Potion Shop:

Fallfeather: No more falling off ledges for you!
Draknel Potion: More damage, please.
Luck Potion: Its pretty obvious what this does, huh?
Good job naming it, Oakley.

SYSTEMS

Secrets:

Rumor has it that a very honest merchant operates out of the warehouse at night. He's willing to pay a good price for your unwanted items.

There's not just honor that comes with beating all the levels of the arena, you may just win the approval of someone.

Some villagers have different conversations during the day!


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