

DOSOLAND

SNAKE MAN'S ADVENTURE

MANUAL





Snake Man

Born on Snake-Planet, Snake-Man is convinced in his destiny to be a hero. However, despite his budding greatness, Snake-Man has never been taken seriously by the other snake-people on his home planet, and his attempts to prove otherwise have generally ended in embarrassing disaster. Then he heard about a planet called Earth and that it was in danger, and he seizes his chance to prove himself!



Doggo

Doggo is the loyal Dog of Sophia, but of course he is more than that. Although he behaves like a normal dog from Earth, he is actually an agent from Dog-Planet, a world inhabited by intelligent canines. He is trained in espionage and covert operations in foreign terrain and is licensed to drive or fly any vehicle one can imagine. After four years on Earth, he is bored with living his life as a terrestrial dog and longs to lay aside his cover disguise once and for all.



Sophia

Sophia is a college student from planet earth. Since she was a small child she wanted to become an international politician, as she always enjoyed travelling and learning from other cultures - little did she know that she would play an important part in saving Earth from an alien invasion. It all began four years ago, when her parents gifted her a dog. Since then Doggo has been her best friend, although sometimes he drives her crazy with his stubbornness.

Liam

Liam is a librarian and ancient language expert from the Count-Planet. He always wondered why his people, the Counts, isolated themselves from other species, perhaps because they were so technologically advanced or perhaps they just preferred keeping to themselves as intergalactic introverts. But then one day he found a clue in an old book. It seems like the Counts played a major role in the rise of the Grandiots, a simple-minded but violent species. When Liam heard that the Grandiots are trying to attack earth, he felt responsible and knew he had to help, even if it meant breaking the Counts' centuries long isolation.



The Professor

The Professor is one of Snake-Planets leading scientists. He was the inventor of the "Conversion", a genetic modification allowing the original snake inhabitants to grow arms and legs. Thanks to their humanoid bodies, the snakes quickly mastered engineering and started space travel. The Professor is always looking for test subjects for his new inventions and one day Snake-Man, looking for a way to gain superpowers, came along. Since then the professor has supported his super-efforts.

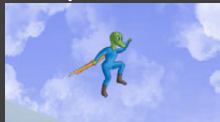


Controls

Move



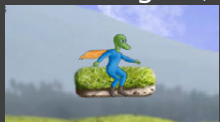
Jump / Talk



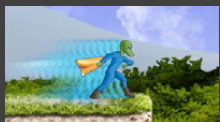
Look



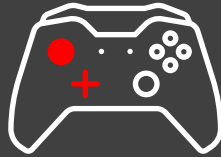
Fallthrough



Dash



Pause



Items



Snake-Coin: Collect 100 to gain an extra-life!



Sapphire: Very rare, can be used to buy things.



Small Heart: Fills up one heart of your lifebar.



Heart Container: Adds a heart permanently.

Good Luck!

