
Retro
Three kingdoms

# Country selection and character selection

## ★ Country selection




▶ You can select characters as belows
CaoCao, XiahouDun, DianWei, ZhangLiao
XiahouYuan, Guojia, LuBu

▶ You can select characters as belows
LiuBei, ZhangFei, GuanYu, ZhaoYun
HuangZhong, XuShu, LuBu

▶ You can select characters as belows
SunJian, SunCe, SunQuan, TaishiCi
ZhouTai, ZhouYu, LuBu

▶ The generals of the same class in each country have the same stats and the same skills.

## ★ character selection

▶ Monarch Class : CaoCao, LiuBei, SunJian ( Use a Double-Sword, Sword)
They can create「Army」.

▶ STR Worrior Class : XiaHouDun, ZhangFei, SunCe ( Use a Pike, Sword )
Basically they have high STR(strength), and They can hide their body.

▶ CON Worrior Class : DianWei, GuanYu, SunQuan ( Use a Spear, Sword )
Basically they have high CON(condition), and They have the ability to defend their position in war.

▶ Dex Worrior Class : ZhangLiao, ChaoYun, TaishiCi ( Use a Spear, Sword )
They are a warrior who is very good speeding attack. Especially strong against archers.

▶ Dex Archer Class : XiaHouYuan, HuangZhong, ZhouTai ( Use a Double-Sword, Bow )
It has the ability to suppress the invasion of enemies with a ranged attack.

▶ Magician Class : Guojia, XuShu, ZhouYu ( Use a Fan, Rod )
It uses long-range magic attack, and can provide strong damage against infiltrating enemies.

▶ Stun Worrior Class : LuBu ( Use a Spear, Pike )
It has strong attack power and defense power. Kill an enemy with a stun.

## ★ Distributable stats

▶ STR : Attack power and skill defense increase.
▶ CON : Increases all the defense of the character, and increases the max HP and PVE attack power.
▶ DEX: Increases the character's general attack, magic/skill speed. increase in evasion and ranged defense.
▶ INT : Increases the character's magic / skill attack power. There is an increase in magic defense.

## ★ Basic control method

When you click the left mouse button on a monster
Targeting and attacking proceed simultaneously.



When left clicking the mouse on the floor
You can go to clicked location.



When right-clicking the mouse on a monster or
you can designate the target.

pressing the【Tab】key on a monster,

Tab



If an item drops on the floor,
Dropped items can be acquired.



If there is a targeted monster

1 ~ 0 or F1 ~ F8

Using upon the shortcut,
execute the attack assigned to the shortcut slot.






Ctrl +

If you right-click on the other character
while holding the control key,
You can「Team Play」,「Catapult」,「Soul Mate」

「Exchange」,「Join Army」.



# Secondary Password

## ★ Secondary Password




*When you first log in to your account, an 8-digit secondary password is created.*
*In order to protect your safe information,*
*if the location of the game is changed, a second password is requested.*

## ★ Changing Secondary password

*The 2nd password change is possible in the game in the following order.*




*If you inquire at the customer center when you lose your second password,*
*Please note that when you sign up, we can only forward it to the email of your registered account.*

# Gameplay and shortcut description

## ★ How to play

1. Read the guide NPC carefully on the screen.




2. The golden exclamation mark is an NPC that grants a mission. Click to receive a mission.



3. Kill monsters and gain experience. As you level up, your character gets faster and stronger.



## ★ Shortcut description

F — When the「Lethal move」gauge at the bottom of the screen is full, press the【F】key to use it. The character becomes stronger for about 1 minute to 1 minute 30 seconds.



Q — When looking for a mission to perform, press【Q】to confirm the mission.



# Currency

## Coins

▷ You can be obtained when defeating monsters.
▷ It can be used to trade items regardless of country.
▷ It can be used when purchasing items in 「Personal Shop」.
▷ It can be used to purchase items from NPCs.
▷ There may be changes in the monetary value.

## RTK-point

▷ You can recharge through payment.
▷ It can be used when purchasing items at a 「RTK Trade Exchange」.
▷ You can purchase items in the 「RTK-Point Shop」.
▷ There is little change in monetary value.

## ⓧRTK-pt



▷ When the weather becomes fog, you can get a 「ⓧRTK-Pt」 from a monster.
▷ Items that can be purchased by「RTK-Point」 can be purchased from the 「ⓧRTK-Pt」 shop.
▷ It is a currency that cannot be exchanged, and purchased items cannot be exchanged.



## Military Merit

▷ It can be obtained in event battles (Hunting Championship, Dungeon of Assassin, Red Cliff War, When the Weather is Fog, GUANDU War, Crown Heritage War, Siege of ChangAn, etc.)
▷ Some items that cannot be exchanged can be changed to items that can be exchanged through combination with ginseng.
▷ You can purchase 「Scrolls」 to go to the 「outpost」 and the 「Headquarters」, and 「H-Robe」 that can be worn on horses.
▷ You can trade 「Military Merit」 with other characters through 「Medal of honor」.



# Exchange & Join Army

## ★ Method of Joining Army




By joining the army, you can receive army BUFF.

## ★ Exchange method




You can also use Ctrl + right click when trading items.

# How to Chat

## ★ How to chat






1. Click on this location or press Enter to activate the chat window.
2. If you press the Enter key after typing the message by the keyboard, the chat will be delivered.



Click here to switch the chat mode.

- ▷ General Chat: Chat is delivered only to the characters shown on the screen.
- ▷ Team Chat: Chat is delivered only to members of the team.
- ▷ Army Chat: Chat is delivered only to the army you belong to.
- ▷ Whole chat: It is delivered to all characters, not special situations such as event wars.

## ★ How to Secret chat

Secret Chat




Secret Chat : If you enter a character name and enter the message with a space, the chat will be delivered only to that character.

# Episode : Dizzying World

## ★ A hero in a dizzying world

### Episode 1. Eunuchs revolt



- This is an area between Level 1 and Level 20.
- When acquiring an item, check the 「random options」 applied to the item.
- 「Item of Fox」can be reinforced without failure.
- As the level difference between the monster and the character increases, attainable the amount of 「Coins」 earned decreases. However, the 「item acquisition rate」 is not related to the level difference.

### Episode 2. Peasant riot



- Corrupt officials are ruining the country, causing farmers to riot across the country.
- This is an area between Level 10 and Level 20.

## ★ Birth of a hero

### Episode 3-1. Yellow turban rebellion



- This is an area between Level 20 and Level 40.
- You can meet Boss monster《Cheng Yuan Zhi》.
- When you try to reinforce, the 「weapon of wolf」 doesn't fail until (6) and the 「armor of wolf」 does not fail until (4).
- Boss monsters can drop items with 「reinforcement protection」 ( )applied or items with many 「random options」.

### Episode 3-2. YT(yellow turan)'s Outpost Outpost



- Monsters make cooperative attacks at the 「Outposts」.
- If you are wearing 「armor of fox(7)~(9)」, it is easy to subdue this area.
- At the outpost, you can meet two kinds of BOSS monsters,《Cheng Yuan Zhi》and《Pei Yuan Shao》.

### Episode 4-1. Yamatai(ancient japan)



- This is an area between Level 30 and Level 50.
- This is an area where you can acquire 「armor of Buffalo」.
- The Yamatai area begins to perform magical attacks. However, the 「armors of buffalo」 has magic defense, so it can be defended.
- If you're lucky, repeat 『Wu An Guo』's mission and you'll get a 「ring」.

### Episode 4-2. Outpost of Yamatai Outpost



- This is an area between Level 30 and Level 50.
- From 「armor of buffalo」, you can make 「★armor of buffalo」 by using 「stone : Evolution」.
- You can earn 「Shoulder Armor」 by completing mission.

## ★ Taoism Rebellion

### Episode 5-1. Suppressing Taoism



- This is an area between Level 35 and Level 50.
- A boss monster called《Zhang Lu》appears.
- You can get 「Weapon of Buffalo」 in this region.
- 「Weapon of Buffalo」 has special abillity, It's called RDT(Reduction)

### Episode 5-2. Outpost of Taoism Outpost



- This is an area between Level 38 and Level 60.
- 「Time box : Treasure⓪」 is opened free of charge by the 『NPC:Cracksman』.
- If you decompose 「Time box : Treasure⓪」, you can get 2 to 6 「Box : Treasure」s.
- At the outpost, you can meet two kinds of BOSS monsters,《Zhang Lu》and《Zhang Heng》.

### Episode 5-3. Headquarter of Taoism Headquarters



- This is an area between Level 38 and Level 65.
- At the Headquarters, you can meet 3 kinds of BOSS monsters,《Zhang Dao Ling》.
- When you defeat them in Headquarter region, You can meet《Black Bear》. And《black bears》 have a 「Incense」.
- You can receive a special blessing BUFF if all of the brothers register 「Incense」 at 『NPC : Jian Yong』.

# Episode : Strengthen the borders

## ★ Conquer the WUHUAN tribes

### Episode 6-1. Conquer the WUHUAN tribes



- This area is suitable for players of level 45-70.
- You can acquire「Leopard armor」.
- From (5), 「Leopard armor」has one of four special options:「天」,「地」,「人」, and「合」.
- When attempting to enhance, the「合」option may come out with a slim probability.

### Episode 6-2. Outpost of WUHUAN tribes



- At the outpost, you can acquire「Booty」. Even players who do not use the battlefield event【Shortcut Key: N】can obtain the「gaiter」. Ask『NPC: Red Cliff War』to combine「gaiter」.

### Episode 6-3. Headquarter of WUHUAN tribes



- At the Headquarter, you can acquire「Skein」. Even players who do not use the battlefield event【Shortcut Key: N】can obtain the「Cloak」. Ask『NPC: GUANDU War』to combine「Cloak」.

## ★ Preparation for the subjugation of《DongZhuo》

### Episode 7. Munitions Warehouse



- When you complete the daily mission to『NPC:Munitions WareHouse』, you can get a「Ticket : Munitions Warehouse」.
- You can enter once a day from level 48.
- If you want to enter once a day, you can enter one more time using 3「Stone shining at night」. You can obtain「Stone shining at night」using combination by『NPC: Cao Xun』.



- If you pay 1「Ticket」to the『NPC:Guan Gu』, you can enter the「Munitions WareHouse Dungeon」for 15 minutes.
- The more monsters you kill in 15 minutes, the stronger boss monsters appear. Team play is recommended.



## ★ Conquer the XIANBEI tribes

### Episode 8. Conquer the XIANBEI tribes



- This area is suitable for players of level 52-80.
- You can acquire「Leopard weapons」.
- From (7), 「Leopard weapons」has one of four special options:「天」,「地」,「人」, and「合」.
- When attempting to enhance, the「合」option may come out with a slim probability.

### Episode 8-2. Outpost of XIANBEI tribes



- You can meet《Ta Dun》at the outpost.
- You can obtain「stone : Circulation」.

### Episode 8-3. Headquarter of XIANBEI tribes



- You can meet《Yu Zhi Ju》at the headquarter.
- You can obtain「stone : Promotion」.

## ★ West Region Conquest

Episode 9. Advance to the West Region

Danger zone



- This is an area between Level 50 and Level 100.
- You can get 「Bridle」.
- You can reinforce your magic and skills by acquiring 「Stone : skill / magic」.
- You can obtain a 「scroll : West region」 to advance to the West Region by hunting in the 「SHANYUE Dungeon」.
- It is an area where you can freely use PK between countries.

## ★ Punish the thief of White Valley

Episode 10. Advance to White Valley

Danger zone



- This is an area between Level 45 and Level 100.
- You can obtain 「Reins」 and 「stone : Special Upgrade」.
- You can obtain 「scroll : White Valley」 through hunting in the 「SHANYUE Dungeon」.
- It is an area where you can freely use PK between countries.

## ★ ShanYue Dungeon

Episode 11 Suppression of the SHANYUE tribes




- This is an area between Level 60 and Level 100.
- You can get 1 「Ticket : SHANYUE」 from 「NPC : Cal Yong」 every day.
- You can enter once a day, and you need 3 「stone shining at night」 to enter additionally.

- If you pay 1 「Ticket : SHANYUE」 to the 「SHANYUE region」, you can enter the 「SHANYUE Dungeon」 for 15 minutes.






# Team Play & Team play : Competition

## ★ Team Play

★ Ctrl + Right click on other character






★ General team play

1. How to distribute experience

Level Ratio : If you are in the same screen, you will receive an additional 5% in proportion to the level of each team member to the final acquired experience value.

Damage Ratio : If you are on the same screen, you will get experience in proportion to the contribution of killing monsters for each team member to the final acquired experience, and you will get an additional 5% of the total amount.

2. How to distribute Item(equipment)

Acquisition Priority : When acquiring an item after defeating a monster, the item is stored to the inventory of the person who acquired it.

Random Distribution : When items are acquired after defeating monsters, they are randomly distributed among all team members.

## ★ Team play : Competition




★ 10% of the total acquisition amount of the team members and additional 10% are paid and accumulated. And a prize money(coin) is distributed once every 30 minutes by frequency of monster elimination.

## ★ Create Army & Join Army

1. Create of a Army : Sun Jian, Liu Bei, and Cao Cao can create a Army.






★ Army of leader can purchase the 「Military flag」 from 『NPC: Secretary of Defense』.

2. Join a Army : Apply for a army membership by pressing Ctrl+Right-Click on a leader of army who has already created an army.



★ Dice game in army system

- You can participate in the dice game by killing 50 monsters of similar level to yourself.
- In the dice game, the collected army buff amount is paid once every two weeks to the member of army with the highest dice point.
- If you participate in the dice game, you can receive 1 「ⓧPotion of Experience★」.

| BUFF price (Coins) | | |
|---|---|---|
| Dice game | | |
| Prize | Your score | Score of Army |
| | × = | |

★ Army BUFF



Army members can select and receive a BUFF after paying the cost of the money corresponding to each BUFF.

1. ATK(%) - According to level of army, ATK(%) 1~5(%), Physical ATK 1~5 + EXP
2. Physical Speed - According to level of army, Physical SPD 2 ~ 20 + EXP
3. Skill / Magic ATK(%) - According to level of army, Skill / Magic ATK(%) 1% ~ 5%, Skill / Magic ATK 2 ~ 10
4. Blessing (%) - 0.5% ~ 1.5% , HP 50 ~ 244 , MP 5 ~ 50

# Reinforcement, reinforcement protection , Accessory crafting and skill reinforcement

## ★ Reinforcement「Equipment」



▷ When you fail to reinforce, equipment will be deleted. however, In case equipment have「reinforcement protection」, it can revive your item once.
▷ When obtaining (0) items from monsters: No reinforcement protection
▷ When obtaining items (1),(2),(3) from a monster: 10%, 20%, 40%, probability of having one reinforcement protection right
▷ When obtaining item (4) from a monster: 50% chance of getting one reinforcement protection right, 10% chance of two



1. After clicking the『NPC : Gao Rou』, right-click the item to be reinforced and the reinforcement stone, then try to reinforce it.
2. There is a probability of failure in reinforcement, and when reinforcement is successful, you can obtain items with better performance, and when reinforcement fails, items and「stone : Upgrade」are deleted.
3. When reinforcing, the value of the「梅」gauge is always added to the reinforcement success rate.



## ★ Reinforcement「Skill / Magic」



▷ After clicking on the『NPC : Skill / Magic Book』, register the skill to be reinforced and the「Stone : skill / magic」with the right mouse button and attempt to reinforce it.
▷ During reinforcement, the skill of「level (1)」will be deleted when the reinforcement fails, and in「level (2) to (5)」, the grade may increase or decrease.
▷ There are upper(上), middle(中), and lower(下) skill enhancement stones, and the types vary according to the level at which each skill can be learned.



Level 1 ~ 50 available



Level 51 ~ 75 available



Available for level 76 or higher

## ★ Reinforcement「Accessory」



▷ After clicking『NPC : Ring / Earring / Necklace』, register the necklace, ring, and earrings to be reinforced, and then start reinforcement.
▷ When reinforcing accessories, random options change upon success, and items may be deleted upon failure.
▷ You can get「★item」with a low probability.





「Stone : accessories☆☆☆」: You can reinforce as follows.
「Ring of Tiger」,「Earring of Tiger」,「Necklace of Tiger」.



「Stone : accessories☆☆」: You can reinforce as follows.
「Ring of Bear」,「Earring of Bear」,「Necklace of Bear」.



「Stone : accessories☆」: You can reinforce as follows.
「Ring of Buffalo」,「Earring of Buffalo」,「Necklace of Buffalo」,
「Ring of Fox」,「Earring of Fox」,「Necklace of Fox」,

## ★ Kind of Stone



「stone : Upgrade」: A function that raises the level of reinforcement of the item



「stone : Circulation」: Function to change the properties of an item
the properties of an item (天↔地↔人↔合)



「stone : Evolution☆」: Ability to add「Critical rate」to items



「stone : Promotion」: Ability to change items to higher items



「stone : Special Upgrade」: A function to reinforce items at once until the end of safety reinforcement



「stone : Special Upgrade☆☆☆☆」: You can reinforce items randomly from the next level of safety reinforcement to +3 levels



「stone : Special Upgrade☆☆☆☆☆」: You can reinforce items randomly from the next level of safety reinforcement to +4 levels

# 「Box: Treasure」 and 「Time Box: Treasure」 system, Decomposition system, reinforcement system (II)

## ★ 「Box: Treasure」 & Decomposition

▷ 「Box : Treasure」 and 「Time box : Treasure⊗」






If you decompose the 「Time box : Treasure⊗」 from 『NPC: Gao Zuo』,
you can obtain 2 to 6 「Box : Treasure」.



「Time box : Treasure⊗」 → 「Box : Treasure」






The 「Box : Treasure」 can be opened with a 「Key of Treasure Box」 or
「Key of Treasure Box⊗」. (RTK store sales or mission acquisition)

If not decompose box, You can open the 「Time box : Treasure⊗」
by 『NPC : Cracksman』.
However, 30 minutes of in-game access time is required,
and if you disconnect, the box will open after the remaining time passes again.




Components of 「Box : Copper」



Components of 「Box : Silver」



Components of 「Box : Gold」



Components of 「Box : War Horse★★」



## ★ Reinforcement of 「Box : Treasure」



『NPC : Appraiser』

▷ You can reinforces 「Box : Treasure」 or quantity items through 『NPC: Appraisal』.

▷ You can try multiple quantities at once, and if successful,
the higher item is created as much as the attempted quantity.
In case of failure, item is deleted at the same time.



# PK , Zone description and Notorious

## ★ About PK

If you are over level 30, you can use the PK system that can attack characters from other countries in the 「neutral zone」.

PK off Click the button and you will be able to PK.

PK on — You can forcibly attack other players.



## ★ Zone description

**Neutral zone**

1. 「Memory of Location【L】」 can be used.
2. 「Blood Brother's summon」 can be used.
3. PK penalty-Decreased 「Reputation」 value of killers
4. When you dead, 1% down in experience (however, 0.5% down for 「Royal Seal」 users)

**Danger zone**

1. 「Memory of Location【L】」 can be used.
2. 「Blood Brother's summon」 can be used.
3. No PK penalty- When you kill other character, No reduction in 「Reputation」 value. When you dead, no item loss upon death.
4. When you dead, 1% down in experience (however, 0.5% down for 「Royal Seal」 users)

**Outpost**

1. 「Memory of Location【L】」 can not be used.
2. 「Blood Brother's summon」 can be used.
3. No PK penalty- When you kill other character, No reduction in 「Reputation」 value. When you dead, no item loss upon death.
4. When you dead, 2% down in experience (however, 1% down for 「Royal Seal」 users)

**Headquarters**

1. 「Memory of Location【L】」 can not be used.
2. 「Blood Brother's summon」 can not be used.
3. No PK penalty- When you kill other character, No reduction in 「Reputation」 value. When you dead, no item loss upon death.
4. When you dead, 3% down in experience (however, 1.5% down for 「Royal Seal」 users)
5. You can get 「incense」. It's material for BUFF. (「Blood Brother」 only)

**Siege** / **Rival Warlords** / **Battle zone**

1. 「Memory of Location【L】」 can not be used.
2. 「Blood Brother's summon」 can not be used.
3. No PK penalty

## ★ Reputation ( Good and Evil )

▷ When a character with 「Reputation」 equal to or more than 0 forcibly kills a other players with a 「Reputation」 equal to or more than 0 in the neutral zone: The 「Reputation」 is reduced by 1000.

▷ When a character with a 「Reputation」 less than 0 forcibly kills a other player with a 「Reputation」 more than 0 in the neutral zone: reduce (level difference X 1000)

▷ If the 「Reputation」(good/evil) is less than 0: evil
In the case of a wicked person, they can be attacked by 『NPC : Peace Soldier』 and killed.

▷ Evil Characters : If the 「Reputation」 is less than 0 ~ -1999 :
When the character dies, one item is loss by probability, 1 ~ 5% of「Coins」 is loss.

▷ Evil characters: If your 「Reputation」 is less than -2000 ~ -4999: loss worn items upon death
1 ~ 3% of「Coins」 is loss.

▷ Evil Character : If your 「Reputation」 is less than -5000: loss all equiped items(except belonging items)

## ★ Guidance of the mission

NPCs with missions will have a golden exclamation mark above their head.



Upon acceptance of the mission, a footprint appears as shown on the right, guiding you to the mission area.




▷ If you press the mission(shortcut key: Q), you can see the list of mission, and if you click the view【details】button, you can see detailed information about the content.




▷ To quickly move to the mission area, you can use the【move】button or the【mission area move】button.




## ★ Navigation ( Short cut : M )

The navigation shows the surrounding area ( 1: 10 size ).



# Blessing & Repair

## ★ Blessing Gauge

1. Blessing gauge status




The closer to 100% the above blessing gauge appears to the monster,
the higher the appearance rate of 「Ⓐ Ace」 monsters or 「BOSS」 monsters. For the kind of monsters,
one of up to 5 monsters will appear randomly.

## ★ How to raise blessings well

| | |
|---|---|
| 2.5% increase | 3.00 % increase ( However, 180,000 coin spent per hour) |
| 3.0% increase | 3.10 % increase ( However, 172,800 coin spent per hour ) |
| 3.5% increase | 3.20 % increase ( However, 162,000 coin spent per hour ) |
| 3.5% increase | 3.35 % increase ( However, 147,600 coin spent per hour ) |
| 0.2~7.5% increase | 3.50 % increase ( However, 129,600 coin spent per hour ) |

## ★ How to Repair item?

『NPC : Wang Jian』 is located in the center of the government office, and when clicked,
it repairs the entire item or partially repairs a specific item.









『equipment repair tool』 repairs all items at a 30% lower price anytime, anywhere.
If you have it in your inventory, it will be repaired automatically
when a weapon item has more than 90% damage.

# the Four Gracious Plants - 梅 , 蘭 , 菊 , 竹

## ★ Plum「梅」




1. Plum「梅」 gauge?

- 1/10 of the value of the plum gauge is added to the item's reinforcement rate as the「reinforcement success rate」.

Example) If the item's reinforcement rate is 30% and the plum gauge is 88%,
It succeeds as 30% + 8.8% = 38.8%

- When reinforcing fails, the gauge is filled according to the value of the item.
- The gauge fills up when you hunt monsters while wearing the「Ring of Plum '梅'」.
- Upon successful reinforcement, the「Plum「梅」gauge」is reset to 0%.



- If you fail to reinforce when the plum gauge is 100%, you can get a「Box : '梅' Plum Gift」.
Caution) When reconnecting the game, the gauge is initialized.



2. Components of「Box : '梅' Plum Gift」
When the Plum「梅」gauge is 100%, If you fail to reinforce, you can get a「Box : '梅' Plum Gift」.



## ★ Orchid「蘭」




1. Orchid「蘭」gauge ?
- The「Orchid Gauge」is filled when hunting a monster with a white name or a monster with a red name.
- When it is full, you can click the【蘭】button to receive a「Box : '蘭' Orchid Gift」.

2. Components of「Box : '蘭' Orchid Gift」





## ★ Chrysanthemum「菊」




1. Chrysanthemum「菊」gauge?
- Filled when hunting a white monster or a red monster when using a「Royal Seal」.
- When it is full, you can click the【菊】button to receive a「Box : '菊' Chrysanthemum Gift」gift.

2. Components of「Box : '菊' Chrysanthemum Gift」





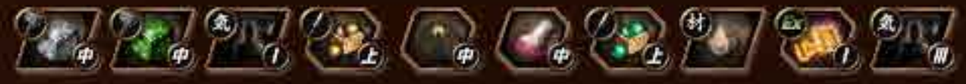
## ★ Bamboo「竹」




1. Bamboo「竹」gauge ?



- If you reach level 51 or higher, you can receive a「Box : '竹' Bamboo Gift」every 2 hours of access time.





- You can combine usable「Magic Stone」by『NPC: Cao Xun』.



# Attribute of equipment (「天」,「地」,「人」) and 「Soul Mate」

## ★ Attribute of equipment

1. Monsters in 「Neutral zone」



Monsters is weak against 「天」attacks. And monsters attacks by 「天」 attribute.
「天」 attacks can be prevented with 「天」 Defense. In addition, all physical attacks, magic attacks, and skill attacks are added together to inflict additional damage.

2. Monsters in 「Outpost zone」



Monsters is weak against 「地」attacks. And monsters attacks by 「地」 attribute.
「地」 attacks can be prevented with 「地」 Defense. In addition, all physical attacks, magic attacks, and skill attacks are added together to inflict additional damage.

3. Monsters in 「Headquarters zone」



Monsters is weak against 「人」attacks. And monsters attacks by 「人」 attribute.
「人」 attacks can be prevented with 「人」 Defense. In addition, all physical attacks, magic attacks, and skill attacks are added together to inflict additional damage.

4-1. How to get attribute of equipment ( I )



If you success reinforcement

You can get one of four.

As a low probability,
you can acquire a 「合」attribute that has all attributes.

4-2. How to get attribute of equipment (II)



Try using 「stone : Circulation」 until you get the option you want.
(However, the item is deleted when the enhancement fails.)

## ★ Soul Mate



1. Press Ctrl + Right-click on the character
who you want to make a relationship about 「Soul Mate」.
2. You can have 「Soul Mate」 relationships with a total of 3 characters.

3. 3% of the amount is accumulated when my 「Soul Mate」 uses 「RTK-pt」,
and you can collect RTK-pt using 「Ancient Liquor Ⅰ」 from 「Box: Orchid's Gift」.
If you try, you can collect up to 30% to 70% of the total amount spent by one of the 「Soul Mate」.

## ★ Close Friend



1. 「Close Friend」 is the 「Soul Mate」formed by my 「Soul Mate」.

2. 1% of the amount is accumulated when my 「Close Friend」 uses 「RTK-pt」,
and you can collect RTK-pt using 「Ancient Liquor Ⅱ」 from 「Box : '菊' Chrysanthemum Gift」.
If you try, you can collect up to 30% to 70% of the total amount spent by one of the 「Close Friend」.

# Appearance and Grade mark

## ★ Changes in appearance by character weapon

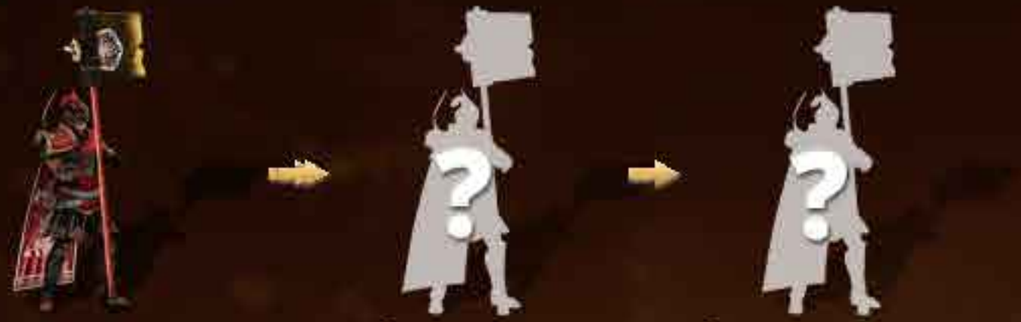
The appearance of the character changes according to the grade of each weapon type, and the appearance changes according to the reinforcement grade of Cloak.



「Weapon of Fox」 「Weapon of Wolf」 「Weapon of Buffalo」



「Weapon of Elephant」 「Weapon of Bear」 「Weapon of Leopard」



「Weapon of Tiger」 「Weapon of Lion」 「Weapon of Anakonda」

## ★ Appearance of horse

The appearance changes according to the item grade of the character's horse and trinkets (H-Robe, bridles, reins, saddles, horseshoes, Knee wrap and aide).





## ★ Grade mark



All player have a rating mark to the left of the character's name.

Each time you go up from level 1 to level 5, it changes to a higher mark.

# Weather and Wind

## ★ Weather (Random change every 30 minutes )

### 1. Sunny




< Specificity >
- This is usually most of the weather.

### 2. Rainy




< Specificity >
- During rain, the「neutral zone」is changed to a「danger zone」.
- So, there is no penalty for PK.

### 3. foggy




< Specificity >
- Monsters carry additional items.
- For additional items, refer to the Monster Guide [G].

## ★ Wind (Random change every 3 minutes )

n/a Wind

< Dead calm >
- BUFF : none

Ⓢ Light Wind : PVP 5% up, PVE 3% up

Ⓢ Strong Wind : PVP 8% up, PVE 5% up

NW Wind

< northwester >
- Yellow turban Rebellion(AOS) :
  Ⓢ Light Wind in Shu[蜀], Wu[吳]

SE Wind

< southeaster >
- Yellow turban Rebellion(AOS) :
  Ⓢ Light Wind in Han[漢], Wei[魏]

N Wind

< North wind >
- Yellow turban Rebellion(AOS) :
  Ⓢ Strong Wind in Wei[魏]
- Red Cliff War :
  Ⓢ Strong Wind in Wei[魏]

S Wind

< South Wind >
- Yellow turban Rebellion(AOS) :
  Ⓢ Strong Wind in Wu[吳]
- Red Cliff War :
  Ⓢ Strong Wind in Shu[蜀]

W Wind

< West wind >
- Yellow turban Rebellion(AOS) :
  Ⓢ Strong Wind in Shu[蜀]
- Crown Heritage War :
  Ⓢ Strong Wind in Princess HE[何]
- Guandu War : Ⓢ Strong Wind in Wei[魏]

E Wind

< East wind >
- Yellow turban Rebellion(AOS) :
  Ⓢ Strong Wind in Han[漢]
- Crown Heritage War :
  Ⓢ Strong Wind in Princess Dong[董]
- Guandu War : Ⓢ Strong Wind in Yuan[袁]
- Red Cliff War : Ⓢ Strong Wind in Wu[吳]

## ★ Combination

- You can obtain completed items by combining the necessary item for the combination NPCs below.




## ★ Combination: Liberation of non-free trading Item

- Some of the 「ⓧnon-free trading」 can be changed to 「free-trading items」 using 「ginseng」, which can be purchased at 「Military Merit」 stores, as a material.






## ★ RTK Trade Exchange



Go to the 「zone for Reinforcement」 and click on the 『NPC : Na Na Se』.



「RTK Trade Exchange」 can only be traded with 「RTK-point」.

The transaction fee is 2% of the sales amount when the transaction is completed.

The price of registered item will be discount 0.5% every 4 hours. (Automatic)

## ★ Personal Shop

1. Click the 【menu】 button on the shop[商] cushion in the reinforcement zone.



2. Click 「Personal Shop」 to register the items for sale.






If you right-click and use the 「shop permit」 in the personal shop state, the store state is maintained and the game is logged out.

# Idle experience ( Fishing , Training )

## ★ Fishing




Purchase a fishing rod and bait from『NPC: Fishing rod / bait』.



Items that can be obtained using「bait」when fishing

Items that can be obtained using「Scented bait」when fishing

If you sell the caught fish to the shop, you can earn from 4,000 to 6,400,000「Coins」.

If you use a「fishing permit」(right-click), the game ends in a fishing state,
and you continue fishing until the next reconnection or the bait is exhausted.

## ★ Training




Move to the training zone through the『NPC : Ke Wu』.



Press the [X] key on the cushion to start training.

1「RTK-pt」is used every 15 seconds. Up to 5,760「RTK-pts can be used 24 hours a day.

If you use the「training permit」(right-click) in the training state,
training will continue until reconnecting in game.

# Blood Brother and Memory of Location

## ★ Blood Brother[Short cut : B]




To form a「Blood Brother」, one of the three characters without a「Blood Brother」opens the window【B】and writes the character names of the other two brothers.

Only characters of level 30 or higher can make a relation.

You can only make a relationship between same country.




You can get incense items by killing monsters in the headquarters, and you can get special BUFF for 30 minutes by registering「incense」to『NPC : Jian Yong』.

## ★ Memory of Location[Short cut : L]




「Memory of Location」can use the「中」position by the「Royal Seal」user.
Open the【Shortcut:L】and save the location.

If you want to move to a saved location,
purchase a「scroll : Teleporting」from a『NPC : Various Scroll』.






「Stone shining at night」can be obtained by combining them from『NPC : Cao Xun』using the「Box : Copper」.

You can activate the function for an week in four locations, East「東」and West「西」by using「Stone shining at night」.

Each time you activate one, you need 3「Stone shining at night」.

# Mail-Bag , Random Special ability , Post

## ★ Mail-Bag



▷ The「mail-bag」can be purchased at the「RTK-pt Shop」. Can be used for 7 days.
▷ When you acquire an item when defeating a monster, it is automatically collected as a「mail-bag」.
▷ The「mail-bag」is not affected by weight.
▷ You can use the「Empty box」to combine「Health Potion」and put them in a mail-bag for carrying.

## ★ Random Special abillity





▷ Random Special ability : It can be obtained from level 51 or higher from the「Box : '竹' Bamboo Gift」.
▷ Random Special ability[魏,蜀,吳] : It can be obtained in Luoyang.
▷ Random Special ability★ : It can be obtained from level 51 or higher from the「Box : '竹' Bamboo Gift」.




▷ When you use the acquired「Random Special ability」, it is applied in order and special abilities are applied.

▷ When all 5「Random Special ability」are filled, if you use「Random Special ability」again, the first「Random Special ability」will be deleted and the fifth「Random Special ability」will be newly applied.

## ★ Post




▷「NPC: You tu」can helps sending mail to other characters.

▷ Enter the name of the character to receive the mail and a simple title, and send the item or Coins.

▷ Mail can be stored for up to 7 days. (Deleted after 7 days)



# Yellow Turban Rebellion ( AOS )

## ★How to play

1. Arena




2. Team composition

Teams are matched randomly, and all characters start at the same level and equipment.

魏 Wei / 蜀 Shu / 吳 Wu / 漢 HAN

3. How to play

▷ The character reinforces the character by leveling up by defeating monsters or by leveling up by defeating characters from other countries.

▷ A character who participated in the war has a total of 3 lives.
If you die 3 times, you will be disqualified from the match.

▷ 15 minutes after participating in the game, a fire will be occured in the 「1st area of fire 」,
and the HP of the characters rapidly decreases

▷ 25 minutes after participating in the game, a fire will be occured in the 「2nd area of fire 」,
and the HP of the characters rapidly decreases

▷ 35 minutes after participating in the game, a fire will be occured in the 「3rd area of fire 」.
The surviving character is moved to the center of the battlefield and the final war begins.

## ★ Victory conditions and rewards

1. Perfect Victory - If only one country remains until the end time



2. Win a Decision - If several countries remain until the end time



▷ Reward items obtained will be paid by mail.



- Probability : 20.00%
- Probability : 15.00%
- Probability : 10.00%
- Probability : 5.00%
- Probability : 4.00%
- Probability : 4.00%
- Probability : 4.00%
- Probability : 4.00%
- Probability : 4.00%
- Probability : 4.00%
- Probability : 5.00%
- Probability : 0.09%
- Probability : 0.01%
- Probability : 20.00%

# Crown Heritage War

## ★ How to play

1. Arena




2. Team composition

何 He

董 Dong

*In case of no activity for a certain period of time, You will be disqualified and you will not be able to participate in the following events.*

「The Crown Stone」

3. How to play

Take『NPC: Liu Xie』or『NPC: Liu Bian』(right-click) and stand on the「The Crown Stone」in the center of the battlefield and hold for 30 seconds to win.

A large number of scores will be obtained if you enthrone 『NPC: Liu Xie』and『NPC: Liu Bian』with you without dying for 2 minutes.

4. How to decide win or lose

(1) Perfect Victory : In case, you win by enduring for 30 seconds on the「The Crown Stone」

(2) Victory : In case, you win by getting more scores during the match time

(3) Draw : In case, the match ends with the same score during the match time

## ★ Reward

1. Compensation by win or loss

| | |
|---|---|
| Victory Team 1st ~ 10th | 5 ~ 20 boxes |
| Lose Team 1st ~ 10th | 1 ~ 10 boxes |
| Draw Team 1st ~ 10th | 5 ~ 15 boxes |

2. Reward for personal performance

(1) If you kill a character with a higher level than you, you can get 1 box with a high probability.

(2) If you kill a character with a higher level than you, you can get 1 box with a normal probability.

(3) 15% chance to get 1 box if you die

3. Components of「rewards : Crown Heritage War」

| | | |
|---|---|---|
| probability : 2.0% | probability : 16.5% | probability : 5.5% |
| probability : 2.0% | probability : 11.0% | probability : 5.5% |
| probability : 7.0% | probability : 6.5% | probability : 5.5% |
| probability: 22.0% | probability : 5.5% | probability : 5.5% |
| | | probability : 5.5% |

## ★ Red Cliff War

1. Arena




「Hua Rong road」

「Combat Zone」

2. Team composition

In the「Red Cliff War」, the three nations of「Wei」,「Shu」, and「Wu」are at war.

魏 Wei　蜀 Shu　吳 Wu

「rewards : Red Cliff War」

「Special Booty」

3. How to play

- ▷ The country with the highest score during the「Red Cliff Wars」wins.
- ▷ Fishing in the「Red Cliff War」and completing the mission「collecting information」gets 10 points.
- ▷ If you kill the player of other country, your country get 1 point.
- ▷ If you kill a character in the「Combat zone」marked in pink color, the chance of obtaining「Reward Box: Red Battle」increases.
- ▷ You can move to the「Hua Rong road」by using the NPCs『NPC: CaoCao』,『NPC: Liu Bei』, 『NPC: Sun Quan』, which are moving NPCs for each country.
- ▷ Fighting and fishing activities in the「Hua Rong road」will allow you to obtain the most valuable item,「Special Booty」.
- ▷ After the war is over, all acquired「Booty」can be changed to「Gaiter」item by requesting『NPC: Red Cliff War』.

## ★ Compensation

1. Team compensation

*Ranked 1 country*

(1) If you win overwhelmingly : You can get 2 booties , 15 booties.

(2) If you win slightly dominant : You can get a booty, 15 booties.

*Ranked 2 country*

(1) After your country fighting with the [Ranked 1 country]
In case, your country became [Ranked 2 country] : You can get a booty , 10 booties.

(2) When the「Ranked 2 and 3country」fight each other without fighting the [Ranked 1 country] : You can get a booty, 10 booties.

*Ranked 3 country*

(1) After fighting with the [Ranked 1 country]
In case, your country became [Ranked 3 country] : You can get a booty, 5 booties.

(2) When the [Ranked 2 and 3 country] fight each other without fighting the [Ranked 1 country] : You can get a booty, 5 booties.

2. Personal compensation

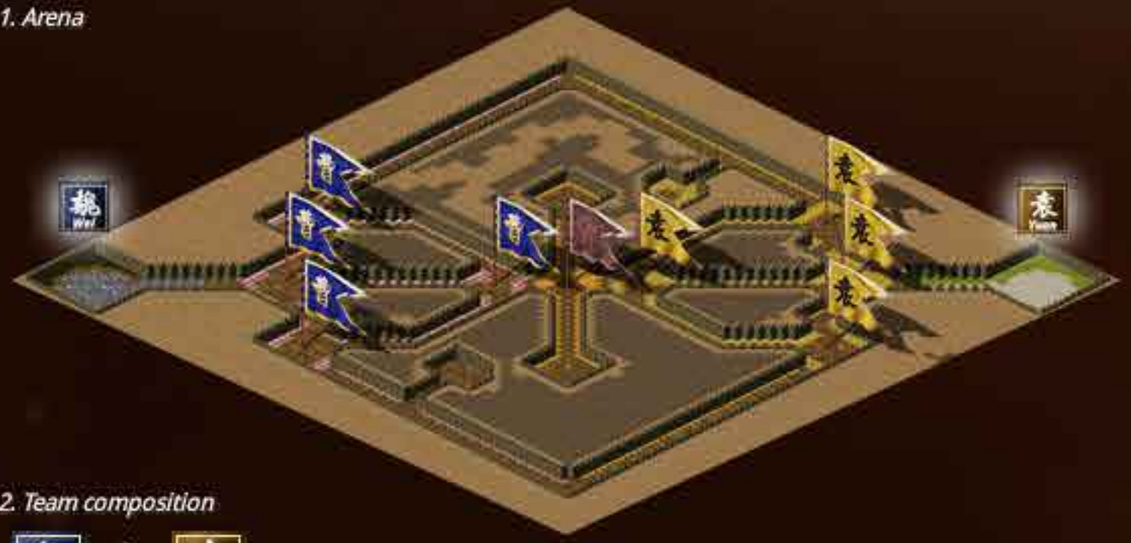
1 to 10 rank in ranked 1 country: 3 to 10 boxes.
1 to 10 rank in ranked 2 country : 2 to 8 boxes.

- Probability : 6.00%
- Probability : 1.00%
- Probability : 8.00%
- Probability : 3.00%
- Probability : 22.00%
- Probability : 15.00%
- Probability : 10.00%
- Probability : 5.00%
- Probability : 5.00%
- Probability : 5.00%
- Probability : 5.00%
- Probability : 5.00%
- Probability : 5.00%

# VS Guandu War VS

## ★ Guandu War

1. Arena




2. Team composition

魏 Wei ⚔ 袁 Yuan

3. How to play

▷ The Guando War consists of a total of 9 bases.

▷ During the game, Your team must obtain bases as many as possible and get bases as far away as possible.

▷ During the war, when you complete the「Mission of GUANDU」that delivers「hay」, you will launch a lightning strike on all the characters of the opposing team.

▷ Lightning damage is proportional to the difference in level between the attacker and the defenser, and deals up to 444 damage.

▷ Lightning strikes all enemies at the same time.

▷ After the war is over, you can use the obtained「Fabric & silk」as a material to ask 『NPC: Guandu War』 to combine a「Cloak」.

## ★ Compensation

1. Winning team

(1) In case of crushing win : You can get 3 材 s , 3 材 s.

(2) Neck and neck : You can get 2 材 s, 3 材 s.

2. Losing team

(1) In case of crushing defeat : You can get 2 材 s.

(2) Neck and neck : You can get 2 材 s, 2 材 s.

3. End in a Draw : You can get 2 材 s, 2 材 s.

4. Personal reward for the winning team

1st ~ 15th rank : 10 to 20 boxes

5. Personal reward for the losing team

1st ~ 15th rank : 4 to 15 boxes

6. Components of「rewards : GUANDU war」

| | | |
|---|---|---|
| 材 神 Probability : 0.1% | Ex I Probability : 25.0% | 上 Probability : 5.0% |
| 材 Probability : 1.0% | Ex II Probability : 15.0% | 上 Probability : 5.0% |
| 材 Probability : 6.0% | Ex III Probability : 10.9% | 上 Probability : 5.0% |
| 中 Probability : 7.0% | Ex IV Probability : 5.0% | 上 Probability : 5.0% |
| | 上 Probability : 5.0% | 上 Probability : 5.0% |

## ★ Siege of ChangAn

### 1. Structure of region




The army that applied to seige of Chang'An can use the「scroll: go to castle」 to move to this position.

### 2. Team composition

Occupation army — Remainder army

### 3. How to join siege?

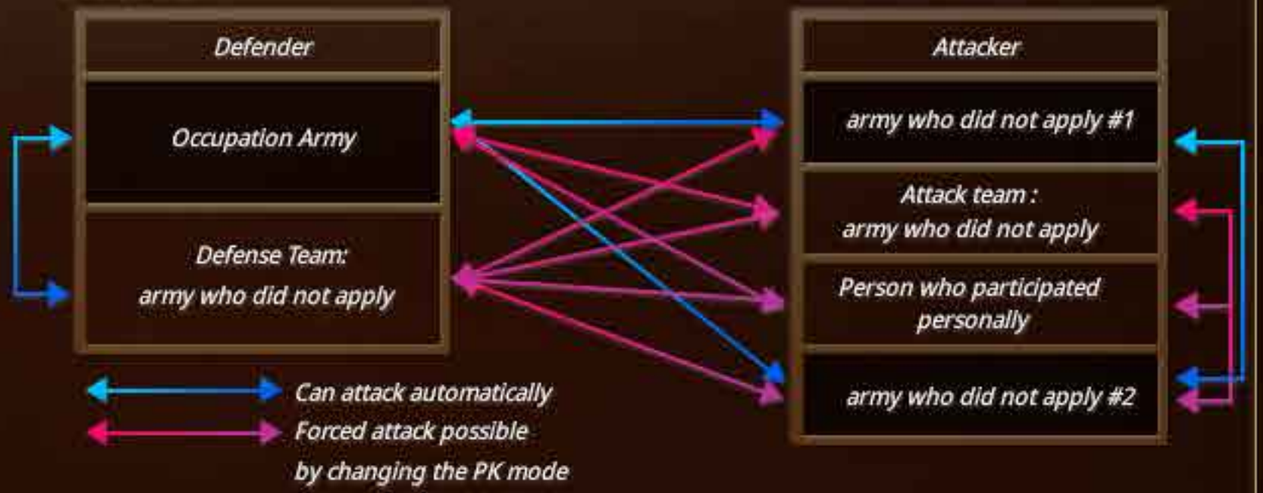
The monarch can apply for a siege to the『NPC: Minister』.
An army that has not applied for a siege cannot acquire a castle.

### 4. Siege Time: 35 minutes after the start of the siege

### 5. How to go to Siege

Purchasing「scroll: go to castle」from『NPC: Various Scroll』.

### 6. Rule of PK




### 7. Detailed rules

- 「Occupation army」can deploy garrisons.
- Occupation army can receive additional BUFF through『NPC: Zhang Chun Hua』in ChangAn.
- Occupation army can open and close the gates in the castle.
- The occupying army must keep『NPC: Dong Zhuo』, and if they loss『NPC: Dong Zhuo』, The owner of the castle changes.
- If one army take『NPC: Dong Zhuo』, all players except the occupied army will be moved to the government office. At the end of the siege, the army owned『NPC: Dong Zhuo』becomes the owner of ChangAn.

### 8. Reward of Occupation army

- You can obtain a portion of the「Coins」sold to NPCs by all players according to the tax rate.
- Tax can be applied to items such as [Health Potion] purchased by all players.
- Taxes are sent to the monarch through the postal NPC.
- The monarch can apply by changing the tax rate.

★ Stadium structure

1. Arena




2. Schedule

▷ Every Tuesday, Thursday and Saturday every 40 minutes

3. How to play

▷ Receive mission from each country's『NPC: Cao Cao』,『NPC: Liu Bei』, and『NPC: Sun Quan』, receive basic assets such as「ⓧHealth Potion」and「Extra life」, and occupy each castle in turn.

▷ If you have received a「rock」from the mission, you can receive strategic assets such as「arrow」and「falling stone」by escorting the rocks to『NPC: Cao Zhi』,『NPC: Ma Liang』, and『NPC: Lu Fan』.

▷ During「rivalry of local barons」matches, normal「ⓧHealth Potion」cannot be used, and only「ⓧHealth Potion」acquired through missions can be used.

▷ During「rivalry of local barons」matches, players will be kicked out of the arena upon death. Therefore, it is important to obtain a quick「ⓧHealth Potion」.

▷ If the enemy country's military officer,『NPC: Xiahou En』,『NPC: Yi Ji』, and『NPC: Zhuge Jin』 are eliminated, the enemy can no longer get「ⓧHealth Potion」.

▷ The gates of each castle close one randomly every 8 minutes. In other words, all doors are closed after 32 minutes. However, the gates of country that have secured 3 or more castles at the time the gates are closed do not close.

▷ After 25 minutes from the start of the match,『NPC: Jia Xu』,『NPC: Mi Zhu』, and『NPC: Kan Ze』are created. They give you new missions. And when you complete the mission, you can receive an「infiltration」that can be moved to each castle.

▷ If you use「Falling stone」, you can inflict greater damage to all enemies as your level is lower. Low-level players can use「Falling stone」to contribute to the victory of allies.

▷ When all the gates are closed after 32 minutes, the players will not be excluded from the match even if he dies, but will warp to the starting point of each country.

3. Reward for the match

▷ When an enemy dies: Depending on the「ⓧHealth Potion」the dead player has and his level, you can get 1000-3000「coin」.

▷ After 5 minutes after acquiring the castle, (the number of acquired castles X 20)「milllitary merit」are paid. However, Players in the safety area cannot receive rewards.

▷ Players remaining until the end of the match will be awarded「millitary merit」based on the number of castles they have earned.

▷ You can enter new areas included in the acquired castle.



# Hunting Championship

## ★ How to Play

1. Hunting animal-type monsters in the 「Hunting Championship」 that appear in the entire region determines the victory or defeat of each team.





2. If you join for the 「Hunting Championship」, a team of 5 will be formed at random.
3. You can obtain a large amount of points when hunting 「Hunting Championship」 animal monsters, and a small amount of points can also be obtained for normal monster hunting.
4. Players who have not applied to participate in the 「Hunting Championship」 cannot kill the animal monsters.
5. If you do not any action in the game after applying for the 「Hunting Championship」, you will not be able to participate in the next 「Hunting Championship」.

## ★ How to calculate rank

▷ The score is calculated from the first to third places of each team, and the difference between the score with the team members is small and the higher the score, the higher the final score.
▷ 4th and 5th players are excluded from scoring.

## ★ Military Merit points by team ranking 「 」

- Ranking 1st team: 900 points are paid
- Ranking 2nd team: 750 points are paid
- Ranking 3rd team: 600 points are paid
- Ranking 4th team: 540 points are paid
- Ranking 5th team : 450 points are paid
- Ranking 6th team : 300 points are paid
- Ranking 7th team : 270 points are paid
- Ranking 8th team : 240 points are paid
- Ranking 9th team : 210 points are paid
- Ranking 10th team : 180 points are paid
- Ranking 11th team : 150 points are paid
- Ranking 12th team : 120 points are paid
- Ranking 13th team : 90 points are paid
- Ranking 14th team : 60 points are paid
- Ranking 15th team : 30 points are paid

## ★ Military Merit points by personal ranking 「 」

▷ All characters with 200 points or more are given 50 military merit.

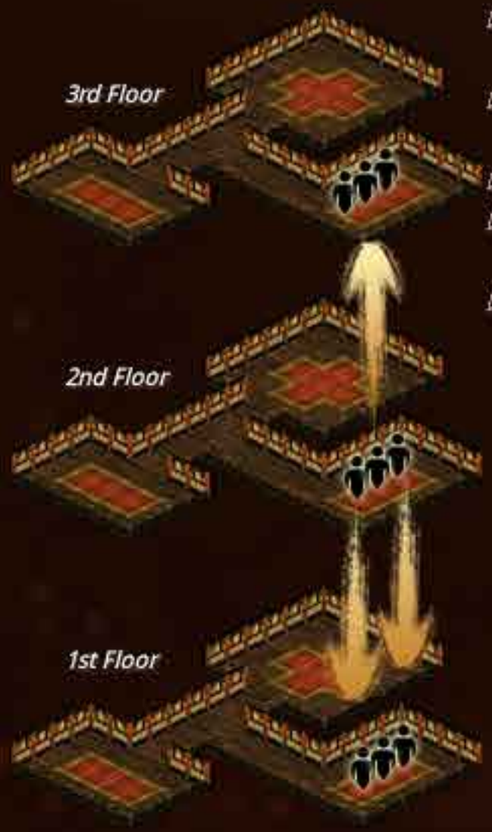
- 1st place in the team 240 points paid
- 2nd place in the team 160 points paid
- 3rd place in the team 80 points paid

## ★ Items that can be obtained in 「Hunting Championship」



You can be combined by requesting 『NPC : Hunting Championship』.

## ★ Dungeon of Assassin




(=Floor)

▷ In 「Dungeon of Assassin」, you can acquire better items as the number of floors goes up.
▷ If you go up to the 100th floor first, you can defeat the 《Assassin's Boss》.
▷ In each room, there are 3 『NPC: Ke Wu』.
▷ There is one 『NPC : Ke Wu』 who carry you to upstairs and two 『NPC : Ke Wu』 who carry you to downstairs.
▷ If you moved to the upper floor by 『NPC: Ke Wu』, he always moves you to the upper floor for 30 minutes.

For example)

Up : 『NPC: Ke Wu』 : On the 87th floor, this NPC continues to go up the number of floors between the 88th and 92nd floors.

87Floor

Down : 『NPC: Ke Wu』

▷ On the 10th, 20th, 30th, 40th, 50th, 60th, 70th, 80th and 90th floors, there are 『NPC: Lou Xuan』.
▷ If you Click 『NPC: Lou Xuan』 , You cannot move below the floor where the NPC is located.
▷ From the 90th floor, you will need a 「Token of pass」 item when moving using 『NPC: Ke Wu』.
▷ You can obtain 「Token of pass」 by defeating 《Assassin X》.

## ★ 「Time box : Patron Saint⓪」

▷ It can be opened after consuming 48 hours for 『NPC: Cracksman』.
Or you can open it with 10 「Key of Treasure Box」.

▷ When you open 「Time box : Patron Saint⓪」, you can obtain one of 「Patron Saint★」, 「Patron Saint★★」, and 「Patron Saint★★★」.



▷ 「Time box : Patron Saint⓪」 can only be obtained in 「Luoyang」, and when the weather becomes foggy, the probability of obtaining it in the center of 「Luoyang」 increases significantly.




## ★ Ability of 「Patron Saint★」



▷ Max HP : 400
▷ Magic ATK : until 30 to 45
▷ Physical ATK : until 15
▷ Skill ATK : until 60
▷ ATK speed : until 15
▷ Casting SPD : until 5%
▷ Physical RDT : until 5%
▷ Arrrow RDT : until 5%
▷ Skill RDT : until 5%
▷ Magic RDT : until 5%
▷ 「天」ATK : until 1 to 7
▷ 「地」ATK : until 1 to 7
▷ 「人」ATK : until 1 to 7
▷ 「Bleed」ATK : 1 to 7



▷ When reinforcing, all options can be changed.



▷ You can change only the random option by adding 「Magic Pearl」 when reinforcing.