

ZIG GUR AT

QUICKSTART GUIDE

When starting the game, the "Registration" option lets you create a profile with your name to save any progress made in a campaign. You can also just select one of four pre-made profiles.

- Dying in a mission with one of the profiles selected deletes that profile. This includes the pre-made profiles
- Selecting Two Player allows you to select two profiles for various local multiplayer modes.
  - » Which modes are available to select will change depending on if the two profiles are both Allied or Axis, or if they're opposite.

Once you've made or selected a profile through Registration, you can click "Select Game Mode" to set what mode you want to play.

- One Player
  - » Practice Flight, a mode that will spawn enemies that don't fire back, allowing the player to practice freely
  - » Action Dog Fight, a quickplay style mode that puts you in a map and spawns enemies that will fight back
  - » Practice Strategy, a one player version of a two player versus mode. This mode doesn't play in fully real-time, rather the player selects a flight course for the plane they control.
  - » Campaign follows a series of missions based loosely on World War 1 events
- Two Player (co-op)
  - » Cooperative Dog Fight is the same as Action Dog Fight but co-op.
  - » Campaigns has both players cooperating to finish the same campaign missions as for one player.
- Two Player (versus)
  - » Action Dog Fight is player vs player.
  - » Strategy Dog Fight, the strategy mode. Both players play at the same time. (See manual for full controls)
  - » Campaigns sees the first player go through the various campaigns as normal, but has the second player trying to shoot them down or stop them.

Select Aircraft to choose between one of four planes to fly. Set Weather Conditions allows you to set how cloudy and windy it is or isn't. Once a mode has been selected and all options set, select Begin Flight to start the mode. With no selection made, this will start a practice flight by default.

Campaign progress is saved to a selected pilot profile automatically. In order to load the campaign you played last, you must select "Active Pilot" from the "Registration" menu to see all pilot profiles, then select the one you used last. The campaign progress, if there is any, will be displayed next to each pilot name entry. Every time you select a profile from the "Active Pilot" menu you will have to reselect your control and flight settings like when first creating a profile.

CONTROLS AND SHORTCUTS

Movement is controlled by mouse & keyboard or a set of keys on the left side or right side of the keyboard. There are numerous controls for camera angles and looking around the plane. Please refer to the included original quick start guide and manual for a full list.

	Keyboard + Mouse	Right Keys	Left Keys
Pitch down	Mouse up	[Up] arrow key	[W]
Pitch up	Mouse down	[Down] arrow key	[X]
Turn left	Mouse left	[Left] arrow key	[A]
Turn right	Mouse right	[Right] arrow key	[D]
Fire guns	Left click	[Enter]	[Space]
Increase speed	[5]	[+]	[5]
Decrease speed	[6]	[-]	[6]

Player One only:
[B] - Drop bomb
[C] - Use camera for photography missions

DOSBOX TIPS

To make this game playable on modern systems, this version of Blue Max: Aces of the Great War is played through DOSBox. Launch options from Steam are included for full screen and multiple

USEFUL DOSBOX SHORTCUTS

- **Exit the application at any time with Control+F9.**
- **In windowed mode, Control+F10 toggles locking the mouse to the window. The mouse is not used for gameplay or menu navigation in Blue Max: Aces of the Great War, but using this to prevent the mouse from wandering outside the game window may still be helpful to ensure the game does not lose focus while playing.**
- **Use Alt+Enter to switch between windowed and full screen mode while in any resolution view.**
- **If you feel the game is running too fast or too slow, you can adjust the CPU speed by decreasing the number of CPU cycles with Control+F11 or increasing them with Control+F12.**

DOSBOX OPTIMIZATIONS (RECOMMENDED FOR ADVANCED USERS)

You can make adjustments to how the game runs at each configured resolution by editing the .conf files in the DOSBox\Configuration directory of the game's install folder. General emulation settings can also be adjusted in the dosbox.conf file, which affects all resolutions. We recommend backing up any .conf files before making edits, as changes to these files could produce undesired effects.

FULL SCREEN MODE

If you are having trouble running the game at full screen, you may want to change the fullresolution parameter in the fullscreen.conf (and any other .conf files you use to launch the game). We found that most systems run best with this parameter set to fullresolution=desktop, so we made this the default value, but we have seen some configurations (like the Surface Pro X) where changing this parameter to fullresolution=original was necessary for the game to run properly.