Hi, I'm Danny Garay, the only developer of this game, thank you very much for downloading it and I hope you find i t entertaining, that's all I want.

This is the first release of Toziuha Night, with the money raised I hope to continue funding the metroidvania version (Toziuha Night: Order of the alchemists) which will be more original and broader in content.

I'm an unemployed systems engineer who makes games from his home in latinamerica. So every purchase, mention and game share is crucial for me to keep developing games T.T.

Please follow the game's social networks so you don't miss any news or updates about this project!

Frequent problems:

- I can't record the game.
Solution: In the game options disable fullscreen, then maximize the window and finally enable borderless window m ode.

- My gamepad controller doesn't work.
Solution: The game natively supports original xbox one and playstation controllers. But it's complicated to support t he infinity of generic controllers. What you can do is to add a mapping string in the options, this mapping string mus t be generated from a program called gamepad-tool (https://generalarcade.com/gamepadtool/) I will be giving more help in the social networks with a post.

- On android even though I connected a controller, the touch buttons don't disappear.
Solution: The buttons don't disappear automatically, you must hide it from the options menu.