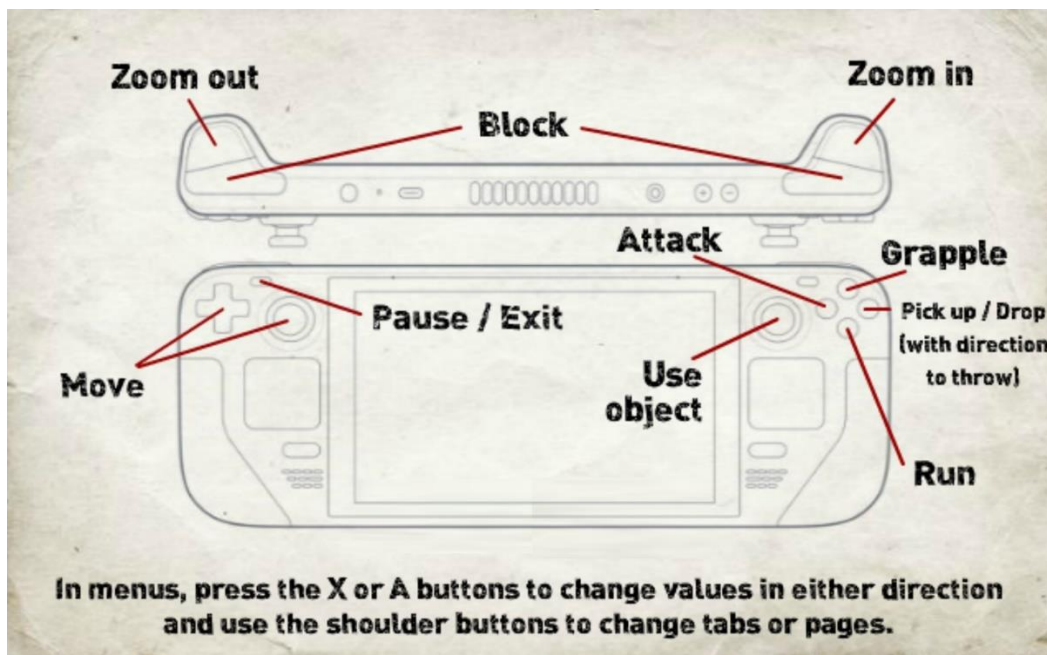


Extra Lives

See how long you can survive in a world full of brainless zombies and heartless humans! Develop unique relationships with 200 other characters spread across 8 warring factions - each with their own beliefs about what the problem is and how to solve it. Explore over 50 different locations on your journey to reclaim every corner of the city, with hundreds of interactive objects to help you survive in real-time. Building on the combat system from the Wrestling Revolution series, tearing enemies apart has never been so satisfying!

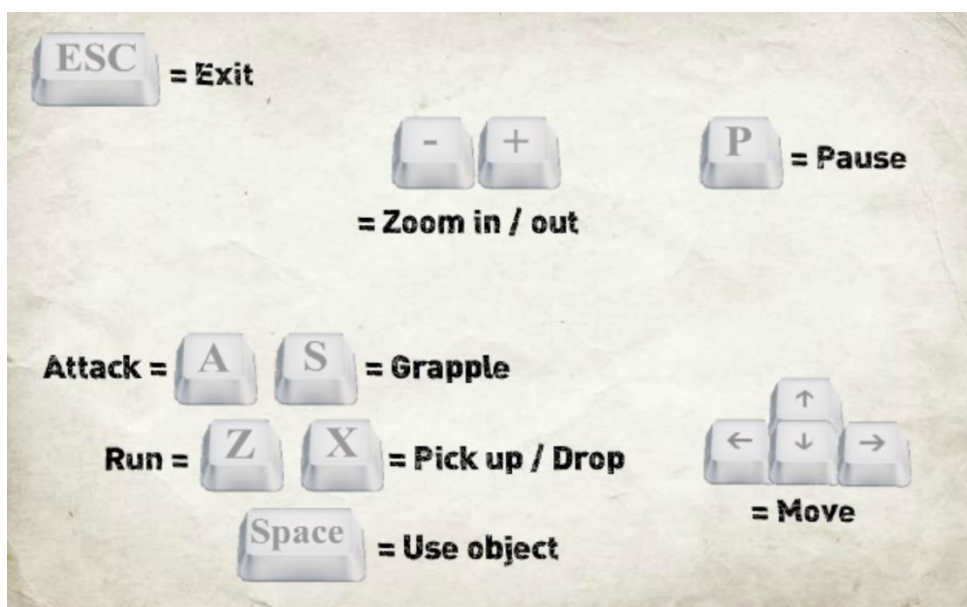
Controllers

For the 1st time ever, the original touch-screen mobile app has been adapted for a controller! Any Xbox or Playstation device should be recognized as standard, but there is a "Calibration" option to configure anything else. The commands should then be as follows:



Keys

It is still possible to play without a controller connected, in which case the keyboard commands are as follows:



Crafting

Press RUN + PICK-UP together to either pick up 2 objects simultaneously or combine the 2 that you are already holding. There are too many combinations to mention, so enjoy discovering your own – or consult the in-game “Recipe” list at any time.

Multiplayer

With at least 1 controller connected, it is possible for any other controllers (or keys) to be assigned a character on the scene. To add even more fun to the proceedings, this is deliberately kept secret to create an “Among Us” style mystery! You can state your preference by setting the option to “Versus” or “Co-Op”.

Performance

Ironically, these older 2D games can struggle on a modern PC – where they fill the screen they’re given with high resolution visuals! For this reason, they start in “Windowed” mode and it’s your choice to move up from there via the “Display” options. Fullscreen may work better in low resolution mode rather than high resolution mode on older hardware. If you notice you’ve made a mistake, you can toggle windowed mode at any time with CTRL + W. If you’d rather not sacrifice quality, you can always tone down the quantity of zombies instead via the “Population” settings.

I regret that there's more to this game than could ever be explained here, so please look out for additional hints in the game itself!