

Starlights

“Our protagonist had to move schools because of an unforeseen circumstance. At the new school, he meets Fletcher, his roommate. Will he be able to settle down in the new school and get along with Fletcher?”

Starlights is a visual novel focusing on the character Fletcher. It tells a story of a protagonist who had to move schools because of an unforeseen circumstance. At the new school, he meets Fletcher, his roommate, and the story between Fletcher and the protagonist begins.

Would our protagonist develop feeling toward Fletcher? What exactly is it that he’s feeling? Play Starlights to find out!

System Requirements

Windows

- OS: Windows 7 or later
- CPU: Intel Core 2 Duo 2.0 GHz or compatible 64-bit processor
- RAM: 2 GB
- Graphics: Supports DirectX 11 / OpenGL 3.0 or later

macOS

- OS: 10.10 Yosemite or later
- CPU: Intel Core 2 Duo 2.0 GHz or compatible 64-bit processor / Apple M1 or later
- RAM: 2 GB
- Graphics: Supports OpenGL 3.0 or later

Linux

- OS: Ubuntu 16.04 / Fedora 24 or later
- CPU: Intel Core 2 Duo 2.0 GHz or compatible 64-bit processor¹⁾
- RAM: 2 GB
- Graphics: Supports OpenGL 3.0 or later

1) The current version of the Ren’Py engine does not support AArch64 architecture; thus, Starlights on Linux can only be played on the x86_64 system. Hence, you must have the x86_64 system to play Starlights on a Linux computer.

How to Install / Play

Windows

- Run Starlights.exe file.

macOS

- Run Starlights.app file.

Linux

- Run Starlights.sh file.

Troubleshooting

Windows

When the game does not run due to Microsoft Defender SmartScreen.

- This refers to a case where the pop-up “Microsoft Defender SmartScreen prevented an unrecognized app from starting. Running this app might put your PC at risk.” appears.
- Click on **“More info”** button, and then click on **“Run anyway”** button to start the game.

macOS

When the game does not run due to Gatekeeper.

- This refers to a case where the pop-up ““Starlights” cannot be opened because the developer cannot be verified.” appears.
- Right-click on the game icon, and click on **“Open”** button from the context menu to start the game.

Credits

Starlights Team

Executive Producer

Fletcher (@husky_fletcher)

Programming

CuriousTorvald (@CuriousTorvald)

Illustration

RenoKim (@reno0228)

Story

Bobcha (@Bobchaaaa)

Translation

Fletcher (@husky_fletcher)

QA Testing

Niko (@NIKO_fursuit_kr)

Halfsleep (@_halfsleep)

Teno (@Wolf_Teno)

External Assets

Background Graphics

Adhy Savala
Anne Nygård
Annie Spratt
Audrey Nicole Kurniawan
Azzedine Rouichi
Daria Nepriakhina
Issac Benhesed
Isaac Moore
Ivan Aleksic
Jan Laugesen
Keagan Henman
Maksym Diachenko
Mao yeedy
Michael Marsh
myHQ Workspaces
Point3D Commercial Imaging Ltd.
Priscilla Du Preez
RaDragon
Raychan
Samuel Regan-Asante
Slidebean
Spacejoy
sq lim
Taiki Ishikawa

Vector Graphics

Freepik
Konkapp
Pixel perfect
Smashicons

Sound

anagar
Benjamin Tissot
cbenci
dersuperanton
InspectorJ
JUDITH136
mar.u02144
SpaceJoe
theplax
toiledejouy84
13FPanska_Stranska_Michaela

Fonts

IBM
Jikjisoft
Ryu Yanghee Fonts
Woowa Brothers

Change Log

1.3.2TS

- Added Music Box feature.

1.3.1TS

- The initial Steam release.