

Realms & Ruins: Abencor
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RPG Title 1

Author: Hitctrl

Email: hitctrl@gmail.com

Website: <https://www.hitctrlmusic.com>

Soundcloud: <https://soundcloud.com/hitctrl>

<https://opengameart.org/content/rpg-title-1>

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townbgm

Author: syncopika

<https://opengameart.org/content/medieval-town>

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wendaleabbey

Author: Yubatake

<https://opengameart.org/content/wendale-abbey>

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Magic SFX Preview Pack

Some of the sounds in this project were created by ViRiX Dreamcore (David Mckee)

<https://www.soundcloud.com/virix>

<https://opengameart.org/content/magic-sfx-sample>

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Town in Ruins Loop

Author: Brandon Morris (Submitted by HaelDB)

<https://opengameart.org/content/town-in-ruins-loop>

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woods

Author: Axton Crolley at freevideogamemusic@gmail.com
<https://opengameart.org/content/woods>
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Palm Tree

Author: 魔大农
<https://opengameart.org/content/palm-tree-2>
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Modified with GIMP to shrink to be 32x32 compatible and added black outline

nomads

Author: elerya
<https://opengameart.org/content/nomads>
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desert-01

Author: Beau Buckley
<https://opengameart.org/content/desert-01>
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strong wind blowing

Author: Flixberry Entertainment
<https://opengameart.org/content/strong-wind-blowing> - removed fade out and converted to ogg
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"[LPC] Crops" by bluecarrot16, Daniel Eddeland (daneeklu), Joshua Taylor, Richard Kettering (Jetrel). Commissioned by castelonia.

<https://opengameart.org/content/lpc-crops>
CC-BY-SA 3.0 / GPL 3.0 - modified to fit 32x32 tileset

Based on:

[LPC] Farming tilesets, magic animations and UI elements

Author: Daniel Eddeland
CC-BY-SA 3.0 / GPL 3.0 - modified to fit 32x32 tileset
<https://opengameart.org/content/lpc-farming-tilesets-magic-animations-and-ui-elements>

Fruit and Veggie Inventory

Author: JT = Joshua Taylor
CC-BY-SA 3.0 / GPL 3.0 - modified to fit 32x32 tileset
<https://opengameart.org/content/fruit-and-veggie-inventory>

RPG item set

Author: RK = Richard Kettering (Jetrel)

CC0

<https://opengameart.org/content/rpg-item-set>

Cow Run Cycle

Author: reivaxcorp

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<https://opengameart.org/content/cow-run-cycle>

Death in the Snow

Author: Justin Nichol

<https://opengameart.org/content/death-in-the-snow>

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Desert Caverns

Author: Fantasy_Origins

<https://opengameart.org/content/desert-caverns>

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Plains 02

Author: Fantasy Musica

<https://opengameart.org/content/plains-02>

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Distant Plains

Author: Yubatake

<https://opengameart.org/content/distant-plains>

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Voices Sound Effects Library

Author: Little Robot Sound Factory

<https://www.littlerobotsoundfactory.com>

<https://opengameart.org/content/voices-sound-effects-library>

Human_Good_15 and Human_Good_17 - pitch lowered using audacity

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Underwater BG

Author: Ciera Elizabeth Hoover [SugarMoonWitch]

<https://sugarmoonwitch.com/>

<https://opengameart.org/content/underwater-bg>

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Survival Props Icons

"Free Survival Props Pack"

Author: Olga Bikmullina (<https://ahninniah.graphics>)

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Chicken Sound Effect

Author: IMadelt

<https://opengameart.org/content/chicken-sound-effect>

Shortened using audacity

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Castle 03

Author: Fantasy Musica

<https://opengameart.org/content/castle-03>

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Desert 02

Author: Fantasy Musica

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<https://opengameart.org/content/desert-02>

Dungeon 05

Author: Fantasy Musica

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<https://opengameart.org/content/dungeon-05>

Water Splash (Yo Frankie!)

Author: Blender Foundation (submitted by Lamoot)

<https://opengameart.org/content/water-splash-yo-frankie>

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Bow & Arrow Shot

Author: Dorkster

<https://opengameart.org/content/bow-arrow-shot>

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Footsteps on different surfaces

Author: conusbongus

<https://opengameart.org/content/footsteps-on-different-surfaces>

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Water Footsteps

Author: EminYILDIRIM

<https://freesound.org/s/608663/>

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Fantasy Sound Effects Library

Author: Little Robot Sound Factory (<https://www.littlerobotsoundfactory.com>)

<https://opengameart.org/content/fantasy-sound-effects-library>

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[LPC] Rocks by bluecarrot16, Johann Charlot, Yar, Hyptosis, Evert, Lanea Zimmerman (Sharm), Guillaume Lecollinet, Richard Kettering (Jetrel), Zachariah Husiar (Zabin), Jetrel, Hyptosis, Redshrike, Rayane Félix (RayaneFLX), Michele Bucelli (Buch)

<https://opengameart.org/users/buch>

Based on:

Shoot'em up graphic kit

Johann Charlot

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<https://opengameart.org/content/shootem-up-graphic-kit>

Isometric 64x64 Outside Tileset

Yar

CC-BY 3.0

<https://opengameart.org/content/isometric-64x64-outside-tileset>

Lots of Hyptosis' tiles organized!

Hyptosis

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<https://opengameart.org/content/lots-of-hyptosis-tiles-organized>

Hyptosis rocks adapted by Evert

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<https://opengameart.org/comment/86070#comment-86070>

Liberated Pixel Cup (LPC) Base Assets

Lanea Zimmerman (Sharm)

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<https://opengameart.org/content/liberated-pixel-cup-lpc-base-assets-sprites-map-tiles>

BrowserQuest Sprites and Tiles

Guillaume Lecollinet

CC-BY-SA 3.0

<https://opengameart.org/content/browserquest-sprites-and-tiles>

ZRPG Tiles

Richard Kettering aka (Jetrel), Zachariah Husiar aka (Zabin), Hyptosis, Sharm and Open Pixel Project.

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<https://opengameart.org/content/zrpg-tiles>

2d Lost Garden Zelda style tiles resized to 32x32 with additions

Daniel Cook, Jetrel, Saphy (TMW), Zabin, Bertram

CC-BY 3.0

<https://opengameart.org/content/2d-lost-garden-zelda-style-tiles-resized-to-32x32-with-additions>

Credit goes to Daniel Cook's 2d Circle Graphic Archive, Jetrel's mockups resized 32x32, Bertram's improvements, Zabin's modification and additions, Saphy (TMW) tall grass and please provide a link back to OGA and this submission.

32x32 (and 16x16) RPG Tiles--Forest and some Interior Tiles

Stephen Challenger and the Open Surge team (<https://opensnc.sourceforge.net>) commissioned by Gaurav Munjal

CC-BY 3.0

<https://opengameart.org/content/32x32-and-16x16-rpg-tiles-forest-and-some-interior-tiles>

16x16 Game Assets

George Bailey

CC-BY 4.0

<https://opengameart.org/content/16x16-game-assets>

RPG Terrains

Rayane Félix (RayaneFLX)

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<https://opengameart.org/content/rpg-terrains>

Outdoor 32x32 tileset

Buch <https://opengameart.org/users/buch>

CC0

<https://opengameart.org/content/outdoor-32x32-tileset>

Cute dungeon LPC edit

Evert, Buch <https://opengameart.org/users/buch>

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<https://opengameart.org/content/cute-dungeon-lpc-edit>
<https://opengameart.org/content/a-cute-dungeon>

16-bit Sci-fi Sprites

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falling-rock

Author: spookymodem

<https://opengameart.org/content/falling-rock>

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Farm Animal Sounds

Author: Secretlondon

<https://opengameart.org/content/farm-animals>

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Cauldron - ptrn_cookfire

Author: Sarah Arnold

RPG In a Box Asset Library

Pixel Effects

Author: @nyk_nck

Source: <https://nyknck.itch.io/>

Used under the creator's commercial license.

sfx_throw

Author: Blender Foundation | apricot.blender.org

<https://opengameart.org/content/sfxthrow>

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Horror Library

Author: Little Robot Sound Factory

<https://opengameart.org/content/horror-sound-effects-library>

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8-magic-attacks

Author: leohpaz

<https://opengameart.org/content/8-magic-attacks>

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