

BURNOUT™ *Paradise* THE ULTIMATE BOX



Criteriongames



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Installing the Game

Note: For system requirements, see the readme file.

To install (disc users):

Insert the disc into your disc drive and follow the on-screen instructions.

To install (EA Store users):

Note: If you'd like more information about purchasing direct downloads from EA, visit www.eastore.ea.com and click MORE ABOUT DIRECT DOWNLOADS.

Once the game has been downloaded by EA Download Manager, click the install icon that appears and follow the on-screen instructions.

Note: If you've already purchased a title and would like to install it on another PC, first download and install the EA Download Manager on the other PC, then launch the application and log in with your EA account. Select the appropriate title from the list that appears and click the start button to download the game.

To install (third party online users):

Please contact the digital retailer through whom you purchased this game for instructions on how to install the game or how to download and reinstall another copy.

Starting the Game

To start the game:

Games on Windows Vista™ are located in the **Start > Games** menu and on earlier versions of Windows™ in the **Start > Programs** (or **All Programs**) menu. (EA Store users must have the EA Download Manager running.)

Note: In Windows Vista Classic Start menu style, games are located in the **Start > Programs > Games > Games Explorer** menu.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.



Welcome to *Burnout™ Paradise The Ultimate Box*, the biggest, baddest, and most feature-packed version of *Burnout* ever created. In addition to the complete *Burnout™ Paradise* game, *Burnout Paradise The Ultimate Box* features new cars, motorcycles, game modes, a live news page, and much, much more. If you think you've already experienced Paradise, think again.

Tip: For a complete and detailed list of all the features included in *Burnout Paradise The Ultimate Box*, visit www.criteriongames.com.

Keyboard Controls

The following control scheme is a list of the default keyboard controls. All of the controls can be reconfigured to your liking by accessing the Control Options found in Under the Hood.

Car/Bike Controls

Steer left	Left arrow
Steer right	Right arrow
Accelerate	A
Brake	Z
Boost	Left SHIFT
Handbrake	Left CTRL
Showtime (cars only)	S
Lean forward	Up arrow
Lean backward	Down arrow
Sirens	P

Note: Leaning forward while on a bike will increase your top speed, while leaning back will perform a wheelie. These same controls can be used while in Showtime to control the flight of the car.

Music Controls

Next Track	Num Pad 0
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Menu Navigation

Easy Drive Left	Num Pad 4
Easy Drive Right	Num Pad 6
Easy Drive Up	Num Pad 8
Easy Drive Down	Num Pad 2
Open/Close menu	ESC
Select	RETURN
Back/Cancel	BACKSPACE
Map	M
Previous screen	F1
Next screen	F2
Option 1	1
Option 2	2

Camera Controls

Change view	C
Look back	Right CTRL
Camera left	DELETE
Camera right	PAGE DOWN
Camera up	HOME
Camera down	END

Xbox 360 Controller for Windows

Player Controls



Note: To play using an Xbox 360 Controller, you must install Xbox 360 Controller for Windows software. For more information, see <http://support.microsoft.com/kb/906347>

Welcome to Paradise

Grab your license, hop in your ride, and hit the streets. There's a whole city to discover out there—how and when you do it is up to you. From the main menu, select ENTER PARADISE CITY to hop into the game, START A PARTY for local multiplayer, or the Burnout Store to see what extra content is available online.

Burnout Paradise Network

Upon first booting up the game, you will be presented with a live news page detailing a variety of useful information. Please note that an online connection is required for full use of this feature.

- Calendar** Check the calendar frequently for special content and online events!
- Weather** Get the lowdown on weather conditions for a variety of major cities.
- My Stats** Review detailed stats on your current game progress and more.
- News** A live news feed direct from Criterion's site.

Note: For further information on the Burnout Paradise Network visit www.criteriongames.com.

Cars and Bikes

For the first time ever in a *Burnout* game, cars are no longer your only option for getting around town. Now, motorcycles are accessible to rip up the streets.

To ride a motorcycle (or choose another car), simply drive to one of the game's junkyards. You can then select Paradise Cars or Bikes from the menu. Once you have chosen your vehicle type, scroll left or right to view the vehicles. The new vehicle will then appear with a breakdown of its cruising speed, boost speed (if available), and strength statistics. A short description of its unique features will also be shown on the ticker.

Selecting a vehicle will then allow you to choose different paint options. Cars must be repaired at an auto repair shop before they can be painted. Bikes also allow you to choose the rider's gender.

At the start of the game you get to drive one of the cars—the Cavalry—and two of the motorcycles—the agile Nakamura FV1100 and the high-performance Firehawk V4.

Additionally, two new cars—the hulking 4x4 Hunter Olympus and the incredibly sleek Nakamura Rai-jin Turbo RWD—are available for selection in the junkyard during online games. Please note that these vehicles will appear in a separate menu, and only when playing an online game.

Party Play

When playing a *Burnout* Party game, players take turns in a series of games that are designed to test your *Burnout* driving skills. They are also a great way to see some of the cars and locations of *Burnout Paradise*.

There are three different categories of games: Stunt games where players succeed or fail at performing a stunt, Skill games where players try to get the highest score, and Speed games where the fastest time will win.

To start a Party game, select START A PARTY from the main menu. You can then choose the number of rounds and players, don't forget to enter names and pictures (if you have a USB camera attached) for each player.

Freeburn the Streets



Smashes (Cars Only)

Keep your eyes peeled for barriers marked with yellow Private Property signs—crash straight through them to uncover secret shortcuts and hidden areas.

Tip: If you are driving around Paradise City in a car, then keep a look out for the following collectibles. Your progress in finding these various objects and locations is referred to as Discovery, and they will not only help you navigate through Paradise City, but finding them all will unlock some very special cars.

Billboards (Cars Only)

The easy part is finding the *Burnout* billboards posted around the city. The hard part is figuring out ways to crash through them.

Super Jumps (Cars Only)

Paradise City's most dangerous ramps and jumps are marked with bright blue warning signs and lights. Launch off these at insane speeds to fire up the Super Jump camera.

Power Parking (Cars Only)

To power park your car, hit the e-brake to spin your car into the space between two parked vehicles. To bag a good score, park as neatly as you can without any dings. If you do hit a parked vehicle, then you will need to find somewhere else to power park.

Road Rules

When driving a car, every single street in Paradise City has two Road Rules waiting to be broken. Each one has been set by another *Burnout* driver. The Time Road Rule is the fastest time driven down the length of the road. The Showtime Road Rule is the highest total scored in a Showtime crash started on that road.

To switch to Road Rules, press Easy Drive Up (Num Pad 8) to toggle between Best Time and Best Showtime information, or by selecting ROAD RULES on the Easy Drive menu.

When Time or Showtime Road Rules are on, the road name sign(s) at the top of the screen turn red, indicating Road Rules that need to be beaten. Break one Road Rule and the street sign turns silver. Break both to Rule the Road and turn the street sign gold.

Time Road Rules

Start the clock by driving onto a road from either end. Stop the clock by driving to the other end of the road as quickly as possible. When riding a bike, each road has a unique Day and Night Time road rule to beat. At night the traffic will be lighter so the times should be faster.

Note: If an online friend has set a Road Rule target, their record appears under Friend's Best.

Tip: Road Rules can also be shown on the map—switch the display to Road Rules, then toggle between Offline and Online information for each road.

Showtime Road Rules (Cars Only)

If you have won at least four offline events you can activate Showtime at any time. Smashing into vehicles will then earn boost and Showtime score. Using boost whenever you smack the pavement will bounce your car into another vehicle. Hitting a bus will add one to the score multiplier. Aim for the highest total Showtime score by causing maximum damage and traveling as far as you can. When your wreck comes to a halt, Showtime's over.

Tip: Switching to Showtime quits any current Event or Time Road Rule you are competing in.

Events (Cars Only)

Every junction is the starting point for a new event—and winning events is the way to upgrade your license. Pull up to any junction and check the name above your mini-map to find out what type of event it hosts. If you have already completed the event, a tick will be shown in the event icon.

To start an event, stop at an event junction and spin your wheels by accelerating while the brakes are on. To quit an event, come to a halt or enter Showtime.

Races

Buckle up for a point-to-point race to one of the eight finish points in Paradise City. There's no fixed route but the road signs at the top of the screen and the vehicle's indicators will flash to inform you which way to turn at the next junction. Every finish point has a large red banner which you have to drive under to finish the race.

Road Rage

The aim is simple—take down the opposition! Smash enough rivals off the road within the time limit to hit the Takedown target. Every car you Takedown will add 10 seconds to the time limit.

Marked Man

In this point-to-point race, you're the prey—and the other drivers are aiming to smash you off course with a takedown. Reach the finish point in one piece to win.

Stunt Run

Use your boost to link stunts in order to rack up points and beat the target score within the time limit. Once you've started using your boost or pulling a stunt move, a countdown timer appears at the top of the screen. To combine moves in a combo, quickly start another stunt move or boost before the timer runs out. Stunts and combo scores are added to your overall score.

Tip: Land flashy moves like Super Jumps, Billboard Smashes, or Barrel Rolls to earn a score-boosting multiplier.

Burning Route

When you approach a junction, occasionally a car name pops up instead of an event name. This means you've just been challenged. If you happen to be in the car that's named, spin your wheels to enter a Burning Route race. Speed from point to point and beat the time limit to earn yourself a brand new ride.

Events (Bikes Only)

Thirty-eight special Burning Ride events are setup around the city and are only available when riding on your bike. Unlike cars, these events can be attempted on any of your available bikes.

Burning Ride

Some of these events are point-to-point races like cars, while others will see you following a series of checkpoints around the world. They are only available during the day time (8am to 8pm).

Midnight Ride

The same as Burning Rides, except only available during the night time (8pm to 8am).

License and Shutdowns

Upgrade that embarrassing learner's permit by winning events around the city.

License

Every event you win adds another point to your license. Although you can compete and win in any event as many times as you want, winning it only counts as one point towards your upgrade. Once you earn a license upgrade, the status of all events is reset, so you can compete in previously-won events again to earn points.

Press **ESC** to view your license at the Driver Details screen.

Tip: You can personalize your license by adding your photo to it. You will need a webcam attached to your PC to do this.

Shutdowns

Winning events will get you recognized in Paradise City, so be prepared for other drivers coming after you. Look out for rivals buzzing the streets, then take them down to win their wheels.

Tip: When on a bike, you have a completely unique license progression to track your progress.

Driving Hit the DriveThru

Speed your way to one of Paradise City's Drive-Thrus for an instant service.

Gas Station Stop at one of these for a boost refill.

Auto Repair Your destination for speedy repairs.

Paint Shop Pay this a visit for an instant spray job.

Junkyard This is where all your cars are stored. Drop in to change your current car's look, or pick out a new set of wheels.

Note: When riding a motorcycle, Auto Repair and Gas Stations are disabled. Similarly, Showtime mode is also disabled.

Boost Types

Whatever your driving style, there's a type of car to match. Different car types offer different handling styles, and earn and use boost in different ways.

Stunt

Stunt cars are built for rolls, jumps, drifts, spins, and catching air. Pulling moves like these is the quickest way to max out their green boost bar.

Aggression

Aggression vehicles allow you to build that rage-red boost bar quickly with hostile driving. The bad news? Every time you're taken down, your boost bar takes a hit.

Note: You can earn boost and burn it at the same time with the Stunt and Aggression boost types. Press left **SHIFT** for an exhilarating burst of speed, then refill your boost bar as you go by engaging in some more dangerous driving.

Speed

Fill your yellow boost bar by taking serious risks. And build it up quickly, because the speed boost can't be used until the bar is completely filled. Once it's full though, you can start boost chaining!

CHAIN BOOSTS

1. Use up your full boost bar in one burst of acceleration and you'll achieve a Burnout.
2. Achieving a Burnout automatically refills part of your boost bar.
3. If you have been driving dangerously enough the boost bar will be refilled completely, allowing you to chain Burnouts together.
4. Keep it up as long as you can—the boost chain ends either when you crash or run out of boost.

Crash Nav

Press **ESC** to open your in-car Crash Nav system for instant access to all the info you need. Press **F1** and **F2** to switch through the Crash Nav menus: Driver Details, Under the Hood, Paradise City Online, the Burnout Store, and the Paradise City map.

Under the Hood

This is the place to set up the game the way you want to play it. Here, you can save or load a game (see *Saving and Loading*), adjust game settings, tinker with your EA TRAX, see the game credits, manage your account, or adjust visual, audio, and communication preferences.

Time of Day

One of *Burnout Paradise The Ultimate Box*'s greatest features is a 24-hour day/night cycle. The time of day not only affects how the game looks, but also traffic density and the available events.

- To change the settings for this feature, select TIME OF DAY (Game Options) using the arrow keys and then press **ENTER**. You can then set the time of day to cycle every 24 hours, every two hours, every 48 minutes, or every 24 minutes. Additionally, you can manually set and freeze the time of day, or for the ultimate in realism, set the time to match your current local time!

Tip: When playing an online game, the time will automatically be set to the host's time.

Paradise City Map

When you start out, there won't be much marked on the map—you'll need to find events and other drive-thrus to get them added. Different events are marked with different colored icons. Completed events are marked with a tick.

- Use the mouse to explore the map and the mouse wheel to zoom in and out. You can also use the Camera controls (**DELETE**, **PAGE UP**, **HOME**, **END**) to navigate the map.
- Use the Easy Drive controls (Num Pad **4**, Num Pad **6**, Num Pad **8**, Num Pad **2**) to filter what is displayed on the map; Events, Drive-Thrus, or Road Rules.

Driver Details

As well as viewing your license, you can also check out your other achievements here. Select **RECORDS** to view your driving statistics, **DISCOVERY** to see how many Drive-Thrus, Billboards, Jumps, Stunts, and Smashes you've found in each of Paradise City's five boroughs, or press **1** to view the Paradise Awards you've collected.

Paradise Awards

These are awarded for special actions performed in Paradise City. Collect all of them—as well as all the Super Jumps, Smashes, Billboards, Road Rules, and Event wins—for a special reward.

Online Paradise City Online

To head online in a hurry, press Num Pad **6** during Freeburn to open the Easy Drive menu.

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Playing Online

In order to play *Burnout Paradise The Ultimate Box* online, you must create an online account by following the on-screen instructions. If you already have an account, you are able to access online features automatically.

Playing Behind a Firewall

If playing behind a firewall, you must open the following ports: 1000 (peer-to-peer connection); 9603 and 9630 (VOIP).

Freeburn Online

Tear up Paradise City online with up to seven other drivers. On top of the usual Freeburn activities (see *Freeburn the Streets* P. 3), you can also view Today's Best stats (shown at the top right of the screen), collect mugshots, and join with other drivers to complete challenges.

Note: On occasion, Freeburn Online may be limited to six drivers. Additionally, only the same type of vehicles—cars or bikes—can play online together. If you join a game with a different vehicle than the one in play, yours will automatically be switched to the correct type.

Road Rules

Activate Road Rules for the chance to beat your friends' records.

Road Rage

The online version of Road Rage is an eight-player, team-based event. One team must race through checkpoints throughout Paradise City, while the other team must smash them off the road to reach the takedown target. When you are on the racer team you have no access to boost.

Marked Man

In this point-to-point race, a randomly-selected player is the prey, while the other players are the predators. The marked man scores by surviving for the time limit. When you are the marked man you have no access to boost.

Stunt Run

Just like the offline version of Stunt Run, players must perform stunts to rack up as high a score as possible in the given time, though there's a twist: hitting an opponent kills their score and gains multipliers. All online players compete simultaneously.

The Lineup

Take down another player, then take a mugshot to keep as a memento of the occasion.

Tip: Only 20 photos of each type can be stored. If more are added, older ones are overwritten.

Setting Up Your Camera

In order to send and receive photo Mugshots, a USB camera is required. To ensure your camera is working, select OPTIONS in the Under the Hood menu, and confirm that USB Camera Feed is ON.

- For Photo Finishes and Event Mugshots only, players without a compatible camera will send their user icon.

Challenges

Co-operate with other drivers to complete online challenges. The host can choose a Freeburn or Timed challenge from the Easy Drive menu. Highlighting a challenge will show a brief description of the challenge. Selecting a challenge will start it. A challenge will end when all players have completed the challenge goals. Some challenges may end if one of the players leaves the room.

Tip: The host can prevent additional players from entering by using Change Access in the Easy Drive menu.

Races

To start racing, select UNRANKED RACE or RANKED RACE from the Easy Drive menu, then choose JOIN or SEARCH to join a pending race (or select HOST to start one). A Freeburn Online host can start a race by selecting CREATE RACE from the Easy Drive menu. They can then select a pre-designed Paradise Drive, or if in an Unranked Race, create a new one. They can also save and load routes they have raced before. Unranked races also allow up to five races to be run back to back with GP style points being awarded for finishing positions in each race.

When racing a Ranked Race, players are ranked according to who they finish ahead of or behind. Finishing ahead of high-ranked players is the quickest way to improve your rank.

Leaderboards

View your Race, Road Rules, and Showtime rankings.

News

Select BURNOUT PARADISE NETWORK for updates on your *Burnout Paradise* online experience.

Saving and Loading

Burnout Paradise The Ultimate Box autosaves your progress at certain points during the game.

Tip: Do not switch off the PC when the arrow autosave icon (rotating arrow) appears in the top left-hand corner of the screen.

If you have previously played the game, *Burnout Paradise The Ultimate Box* autoloads your progress when you start.

- To save or load your game manually, select SAVE/LOAD at the Under the Hood menu, then choose SAVE or LOAD and follow the on-screen instructions.

Performance Tips Problems Running the Game

- Make sure you meet the minimum system requirements for this game and that you have the latest drivers for your video card and sound card installed:
For NVIDIA video cards, visit www.nvidia.com to locate and download them.
For ATI video cards, visit www.ati.amd.com to locate and download them.
- If you are running the disc version of this game, try reinstalling DirectX from the disc. This is typically found in the DirectX folder on the root of the disc. If you have Internet access, you can visit www.microsoft.com to download the latest version of DirectX.

General Troubleshooting Tips

- If you have the disc version of this game and the AutoPlay screen does not automatically appear for installation/playing, right-click the disc drive icon found in My Computer and select AutoPlay.
- If the game is running slowly, try reducing the quality of some of the video and sound settings from the game's options menu. Reducing the screen resolution can often improve performance.
- For optimum performance when playing, you may like to disable other background tasks (except the EADM application, if applicable) running in Windows.

Internet Performance Issues

To avoid poor performance during Internet play, be sure that you close any file sharing, streaming audio, or chat programs prior to entering gameplay. These applications can monopolize your connection's bandwidth, causing lag or other undesirable effects.

This game uses the following TCP and UDP port(s) for Internet play:

TCP 21840 to 21850 (Server)

Outgoing: 1000 (peer-peer), 9615 (game data), 9640 (voip), 21840 to 21850 (Server)

Incoming: 1000 (peer-peer), 9615 (game data), 9640 (voip)

Please consult your router or personal firewall documentation for information on how to allow game related traffic on these ports. If you are attempting to play on a corporate Internet connection, contact your network administrator.

Technical Support

If you have trouble with this game, EA Technical Support can help.

The EA Help file provides solutions and answers to the most common difficulties and questions about how to properly use this product.

To access the EA Help file (with the game already installed):

Windows Vista users, go to **Start > Games**, right-click the game icon, and select the appropriate support link from the drop-down menu.

For users on earlier versions of Windows, click the **Technical Support** link in the game's directory located in the **Start > Programs** (or **All Programs**) menu.

To access the EA Help file (without the game already installed):

1. Insert the game disc into your DVD-ROM drive.
2. Double-click the My Computer icon on the Desktop. (For Windows XP, you may need to click the **Start** button and then click the My Computer icon).
3. Right-click the DVD-ROM drive that has the game disc and then select **OPEN**.
4. Open the **Support > EA Help > Electronic Arts Technical Support.htm** file.

If you are still experiencing difficulty after utilizing the information in the EA Help file you can contact EA Technical Support.

EA Technical Support on the Internet

If you have Internet access, be sure to check our EA Technical Support website at:

<http://support.ea.com>

Here you will find a wealth of information on DirectX, game controllers, modems, and networks, as well as information on regular system maintenance and performance. Our website contains up-to-date information on the most common difficulties, game-specific help, and frequently asked questions (FAQs). This is the same information our support technicians use to troubleshoot your performance issues. We keep the support website updated on a daily basis, so please check here first for no-wait solutions.

Technical Support Contact Info

If you need to talk to someone immediately, call our Technical Support team (Monday through Friday 8 AM – 5 PM PST):

Telephone: US 1 (650) 628-1001.

Note: No hints or codes are available from Technical Support.

Website: <http://support.ea.com>

Mailing Address: EA Technical Support
9001 N I-35 Suite 110
Austin, TX 78753



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Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions: US 1 (650) 628-1001

EA Warranty Mailing Address

Electronic Arts Customer Warranty
9001 N I-35 Suite 110
Austin, TX 78753

Notice

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Technical Support Contact Info

E-mail and Website: For instant access to all of our technical support knowledge, please visit <http://techsupport.ea.com>.

Telephone Support: Technical Support is also available from 8am to 5pm PST by calling us at (650) 628-1001. No hints or codes are available from (650) 628-1001.

Mailing Address: Electronic Arts Technical Support, 9001 N I-35 Suite 110, Austin, TX 78753

This game incorporates dynamic advertisement serving technology offered by Massive Inc. which enables advertising to be temporarily uploaded into the game on your PC or console, and replaced while you are online. Massive only logs information that is needed to measure presentation of, and serve advertising to the appropriate geographic region, and to the right location within the game. Logged data may include Internet Protocol Address or gamer tag, in game location, length of time an advertisement was visible, size of the advertisements, and angle of view. This information may be used to calculate the number of unique and repeat views of dynamic in game advertising. The logged information is not used to personally identify you. This ad serving technology is integrated into the game; if you do not want to use this technology, do not play the game while connected to the Internet. For more information see EA's privacy policy at privacy.ea.com or visit <http://www.massiveincorporated.com/>.

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