QOD-DG-EU

Quest of Dungeons



INSTRUCTION MANUAL

Story



IN THE LAND OF VIRUL,
A POWERFUL AND EVIL LORD STOLE ALL THE LIGHT, TRAPPING IT ON A MAGICAL LANTERN.
DARKNESS SPREAD QUICKLY AND RUTHLESS.

FOUR BRAVE HEROES
DECIDED TO FIGHT HIM



WARRIOR





THIS MIGHTY WARRIOR IS SPECIALIZED IN HANDLING SWORDS. HE'S VERY CAPABLE IN HAND-TO-HAND COMBAT.



SHAMAN



A SHAMAN MAY NOT BE THE MOST POWERFUL FIGHTER, BUT HE'S SPECIALIZED IN MIXING SPELLS WITH CLOSE COMBAT.

ASSASSIN





LURKING IN THE SHADOWS,
THE ASSASSIN USES RANGED WEAPONS
TO ATTACK HIS PREY. HE'S MORE
SUITABLE FOR RANGED COMBAT.



WIZARD



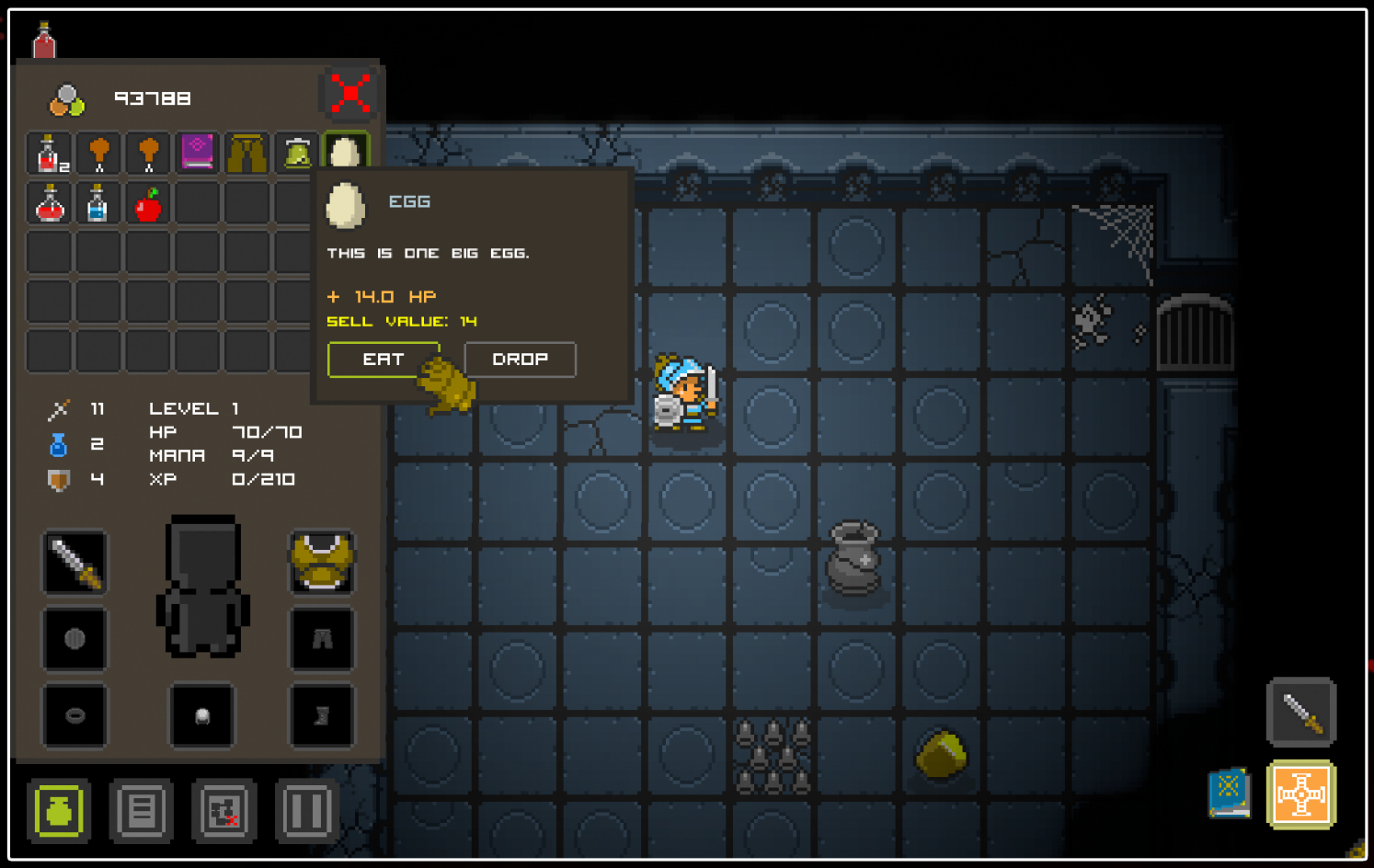
A WIZARD IS NOT VERY CAPABLE
WHEN IT COMES TO USE TRADITIONAL
WEAPONS, BUT HE CAN USE POWERFUL
MAGIC AND SPELLS.

MAIN SCREEN



1 - INVENTORY
2 - QUESTS
3 - DUNGEON MAP
4 - PAUSE
5 - SPELLBOOK, PRESS THIS TO CHOOSE A SPELL
6 - SET SPELL MODE, SHOWS SELECTED SPELL AND MANA COST
7 - SET IN WALK OR ATTACK WITH SELECTED WEAPON
8 - CURRENT STATUS EFFECTS ON YOUR HERO
9 - CURRENT HP
10 - CURRENT MANA
11 - ENEMIES, ATTACK THEM
12 - BREAK IT, IT MIGHT HAVE TREASURES
13 - ITEMS, GET EVERYTHING YOU NEED

INVENTORY



IN THIS MENU YOU CAN CHECK YOU CURRENT ITEMS AND EQUIPMENT.
BY PRESSING AN ITEM YOU ARE PRESENTED WITH SOME OPTIONS, LIKE EATING FOOD, LEARNING SKILLS, EQUIPING WEAPONS AND SELLING ITEMS AT A STORE.
MAKE SURE TO READ THE LABELS TO KNOW MORE ABOUT THE ITEM.

SKILLS



EVERY CLASS HAS IT'S OWN SET OF SKILLS AND EACH TIME YOU READ A TOME YOU LEARN A NEW ONE.
WHEN PRESSING THE SPELLBOOK BUTTON YOU HAVE ACCESS TO WHAT YOU'VE LEARNED AND SELECT WHAT TO USE.
SOME SKILLS HAVE A COOLDOWN TIME, DURING THIS TIME YOU CAN'T USE IT, WHEN THIS HAPPENS THEY ARE FADED WITH A TIMER SHOWING HOW MUCH TURNS ARE LEFT.

SKILLS



TO USE A SKILL PRESS THE SKILL BUTTON AND TARGET THE ENEMY.
SOME SKILLS ALLOW YOU TO TARGET A CERTAIN AREA SO MAKE SURE TO GET AS MANY ENEMIES AS POSSIBLE.
KEEP IN MIND THAT SOME SKILLS WILL USE MANA AND OTHERS REQUIRE A COOLDOWN BEFORE USING AGAIN.

SHOPKEEPER



SHOPKEEPERS ARE SNEAKY, SOMETIMES YOU FIND THEM, SOMETIMES YOU DON'T.
THEY USUALLY HAVE SUPPLIES LIKE FOOD, WEAPONS, ARMOR AND POTIONS. ALSO YOU CAN SELL ALL YOUR TREASURES AND OLD EQUIPMENT.
THEY ALSO RESTOCK ONCE IN A WHILE SO DON'T BE SHY.

CONTROLS

DESKTOP VERSION

MOVE - LEFT MOUSE/ARROW KEYS, YOU CAN CANCEL AN ONGOING WALK WITH RIGHT MOUSE
ATTACK W/WEAPON - LEFT MOUSE/ARROW KEYS
TOGGLE WEAPON/SKILL - RIGHT MOUSE/SPACE
SHORTCUTS SKILLS - 1,2,3,4,5,6,7,8,9,0
PICK FROM FLOOR - LEFT MOUSE/P
INVENTORY - I
QUESTS - Q
MAP - M
PAUSE/EXIT - ESC

MOBILE DEVICES

FINGER - EVERYTHING, THE FINGER IS MIGHTIER THAN THE SWORD

CREATED BY DAVID AMADOR

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