



Freight Tycoon Inc.



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SYSTEM REQUIREMENTS AND GAME INSTALLATION

SYSTEM REQUIREMENTS

Please note that your PC should comply with the following configuration requirements in order to launch "Freight Tycoon Inc.":

Minimal requirements:

- OS: Windows 2000/XP;
- CPU: 1.5 GHz;
- RAM: 512 MB;
- Video adapter: nVidia GeForce3 or ATI Radeon 8500;
- Audio adapter: DirectX-compatible;
- Hard drive: 2.5 GB of free space;
- DirectX 9.0c.

Recommended requirements:

- OS: Windows 2000/XP;
- CPU: 2.8 GHz;
- RAM: 1 GB;
- Video-adapter: nVidia GeForce 6600 or ATI Radeon x800;
- Audio adapter: DirectX-compatible;
- Hard drive: 2.5 GB of free space;
- DirectX 9.0c.

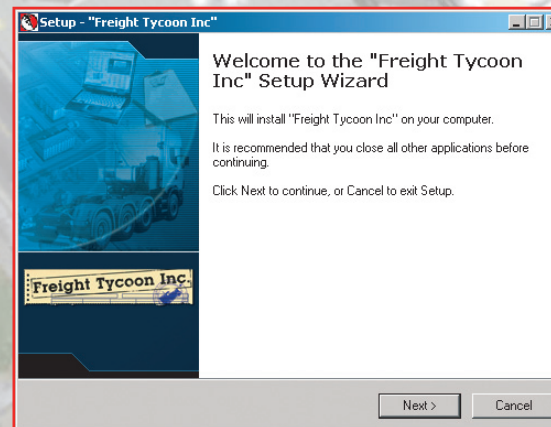
If Microsoft DirectX 9.0C or higher version drivers are not installed on your PC, the program will install them automatically.

GAME INSTALLATION

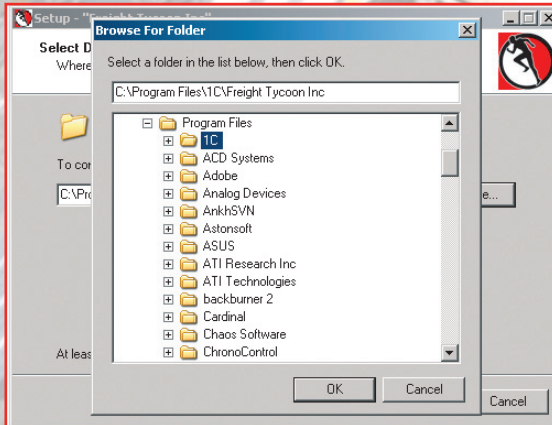
After you place the game installation disk into the DVD-ROM, the autorun feature will start. If the autorun feature is disabled on your PC, please run starter.exe, located on the game disk. The following dialog window will appear after the program launch:



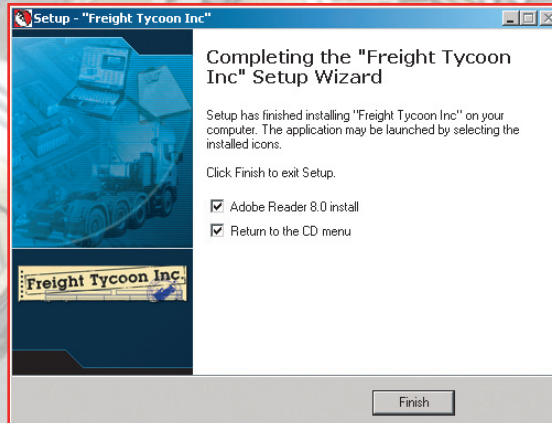
Select the "Installation" button to install the game. Follow the onscreen installation wizard guidelines. If you need to abort the installation, press "Cancel."



You can install the game into a different folder than the default one. Click on "Browse..." and select another folder in the corresponding window.



After the installation is complete, the wizard will give you two options: return to the main installation menu or read a brief set of game instructions.



Select "Quit" to complete the installation.

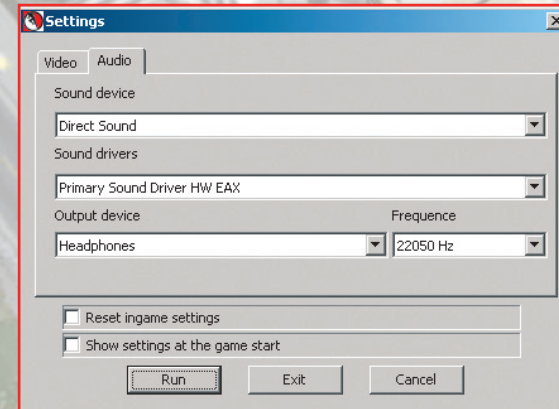
GAME SETTINGS AND START

When the installation is completed, "Play" and "Settings" options will become available for you in the main installation menu.

Select "Play" to launch a game.

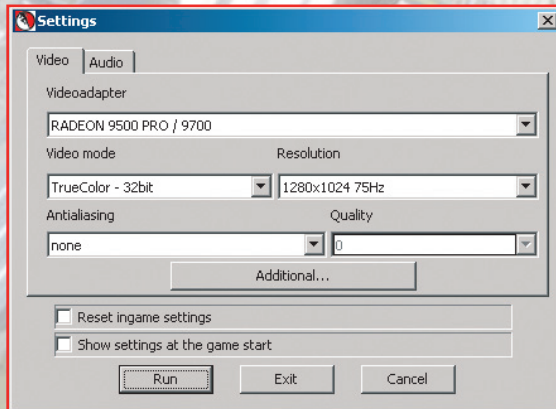


In the "Settings" menu, you will be able to adjust sound, video and other game parameters.



You can adjust the following sound settings in this window:

- select sound device;
- select sound driver;
- select output device and frequency.



You can adjust the following graphical settings in this window:

- select video adapter (if there are several videocards installed in your PC);
- set resolution and color depth of the game screen;
- activate/deactivate smoothing.

You can override default game settings such as gamma, effects and shading by selecting the respective item in the installation wizard and clicking "Play".

If your PC has an Internet connection, you can enter the game webpage directly from the main installation menu.

Click "Quit" to exit the main settings menu, and select "Play" to launch the game. If you don't want to save the changes you made, click on "Cancel", and the wizard will close without saving your changes.

ABOUT "FREIGHT TYCOON INC."

"Freight Tycoon Inc." is an economic real-time strategy game based on the organization of freight cargo transportations under heavy competition.

WHAT IS "FREIGHT TYCOON INC."?

It doesn't really matter where you worked before, or even where you obtained the funds to start your own business; all that matters is that you are now the owner of a small transportation company. Will it turn into a large and respected corporation, or will it go bankrupt after a couple of miserable years on the market? Everything depends on the choices you make!

The main goal of a transportation company is to gain the leading market position for the transportation of cargo. You will have to compete for the most profitable contracts with competitors, and to ensure that your business survives in the most unbelievable and unexpected crisis situations. Your actions will be hindered by the mediocre car market, complicated relations with contractors, unqualified personnel and many other factors. There will be various circumstances in the game which will have either a favorable or unfavorable impact on the economic situation of the surrounding region. Only you can lead the company out of these scenarios.

You might still have some funds left after the purchase of the garage and your relocation to a new office, but it will not be enough to carry the business for an extended period of time. As a result, you need to be smart about how you choose to spend your money!

You will be buying trucks, hiring office and garage personnel, as well as drivers for your vehicles. As time goes by, your vehicles will gradually wear out like any other mechanical device, and it is important to monitor their condition so that you may take the necessary measures to repair them! Technical support is provided by the garage personnel (technicians) and mobile repair teams (tow-trucks and repair vehicles).

Let's say you've purchased your first car and hired the only driver you could afford...what's next? The answer is quite simple: you need to earn money. As always, this is never as easy as it sounds, because if you want to profit, you need to sign cargo transportation contracts that are financially advantageous for the company, and ensure that you fulfill all their conditions.

Prior to signing any contract, you should ensure you are able to comply with the contract requirements by evaluating a variety of factors: the route, the traffic situation on the roads between the enterprises that require cargo transportation services, as well as the distribution of the vehicles and personnel. You should also pay attention to the recommended minimum speed and compare it against the speed of your vehicle. You will fail to complete most of the good contracts with a vehicle that is stuck operating at low speeds! Additionally, make sure that your truck can actually carry the given amount of cargo, and that your truck complies with the required body type.

Every contract implies the transportation of a given amount of cargo within a limited period of time. Typically, a contract is split into smaller parts, and payments are made immediately upon the completion of each specified stage, irrespective of

the completion of the entire contract. If a stage is failed (e.g. a vehicle didn't arrive on time), the funds are not transferred to your account, and you proceed directly to the next contract stage. Be warned that a business may sometimes opt to cancel a contract (e.g. if there are too many stages failed) and you will be requested to pay a penalty as a compensation. However, should you flawlessly complete the entire contract, the client enterprise will pay you a bonus, which is always great for a dynamically developing company!

You can learn more about types of contracts and their various in Chapter 4.6 - Contract.

When your small transportation company has sufficient funds to grow, you will have the opportunity to invest into vehicles and real estate, offices and garages. Make your personnel happier with brand new PCs or a broadband internet connection. Upgrade your garage to please your technicians and drivers, who won't have to worry about finding a place to park. Upgrading a building gives you the potential for future growth and the room to procure new equipment, which in turn will increase the company's overall effectiveness.

Quick start

If you want to start the game right away, choose "New Game." Then choose any scenario or map and click "Start".



Look around after loading has completed. If you do not have a garage yet, find an unoccupied one on the map and buy it, provided you are satisfied with the location.



Go to the "Car Market" (one of the buttons in the bottom left corner of the screen) and buy the simplest truck. It will appear in your garage, and you can interact with it through the fleet control panel (from the left part of the screen).

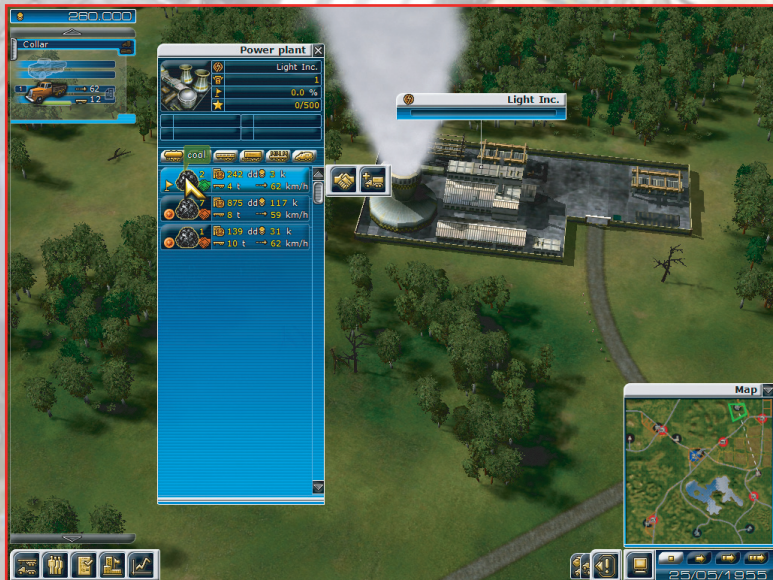


Now you will need a driver, so that your truck can move around the map. Open "Labor Market", and choose a driver. Then drag him from the "Labor Market" into your car by holding the left mouse button.

Now your vehicle and the driver are ready to work. You just have to find it.



Find an enterprise that is the closest to your garage and left-click it – a pop-up window will appear. There, you will see a list of contracts this enterprise is ready to sign. Find a contract that corresponds to the body type of your new truck and drag it over to the vehicle, like you did with the driver. The driver will get the task and will immediately start working on it. The truck will leave the garage and head to the loading location.



While your driver is riding somewhere, you should take some time to think about the management in your new company. Open an office window (one of the buttons in the bottom left corner of the screen) and shift to the "Personnel" folder. You will see the empty list, because there is no one working in the office at the moment. Click on a blank HR manager slot and hire one by dragging them over from the Labor Market. Your new hire will be able to easily decrease the company staff's overall salary expenditures through various accounting tricks, which will only benefit the bottom line.



Now you have a driver and a manager. You need a third-category worker, such as a technician, to have a more well-rounded staff. Technicians work in the company's garages and provide maintenance and repair services for your precious vehicles. As such, it is now time to hire your first technician, because your first truck may require some repairs in the foreseeable future due to poor road conditions and the driver's lack of experience.

Shift over to your garage's interface window and open the second bookmark to bring up a list of technicians. As you have not yet hired one, this list should be empty. Click on a vacant slot and drag a technician from the labor market to your garage. Now, when a driver returns to the garage after completing a contract, their vehicle will undergo maintenance, making it as good as new.



While all these events are happening, think about where you want to invest the funds you have earned. Should you hire another manager, or should you maybe purchase one more truck and outfit it for contract work? Perhaps you may wish to hire additional technicians to decrease the repair time for the trucks you already have? Or do you instead wish to invest the funds into real estate and office equipment? As the owner and executive director of this transportation company, these decisions come down to you and you alone. You now have everything you need to continue your company's prosperous growth in the field of cargo transportation!

Real estate

There are two types of real estate that a player can have in "Freight Tycoon Inc.": garages and offices.

Everything starts from a garage. From here, you have access to the vehicle and technician markets. Maintenance of your fleet is done in your company's garages, and it is important to have high-quality repair services. The garages can eventually be extended to expand your repair crew and increase maintenance effectiveness.

The office is the face of the company. A young company usually starts with a mediocre office, though you can buck the trend. Hire more employees, purchase the latest office equipment, and upgrade the office building itself.



You can and are in fact encouraged to possess numerous garages. By simply having an even distribution of garages around the map, you will facilitate your fleet's access to maintenance and save money in the long run by decreasing the distance between the location of a breakdown and the nearest garage.

Vehicles

A truck is the primary means of transportation of cargo between enterprises.

A vehicle can either have one body, or a system of a tow car and a trailer. A car with one body usually transports a certain type of cargo, while a tow car and trailer allow you to make adjustments for different types of contracts.

Main vehicular characteristics:

- Maximum speed
- Cargo capacity
- Technical condition
- Driver
- Body type

The vehicle's condition depends on the mileage and the driver. The more experienced drivers can travel at high speeds without inflicting serious damage to the car. Various unpleasant situations can happen on the route: your truck can get stuck in a traffic jam on an especially busy part of the route, or a breakdown can occur. While traffic jams are typical and unavoidable in a large city, vehicular defects are quite another matter.

There are three types of damage: light, average and heavy.

Light damage can be repaired by a driver. It will take some time, but not so much as to affect the contract completion time.

Average damage is different, however. Such a breakdown cannot be eliminated in situ, and the driver will need to call for technical assistance. A repair team will then travel to the driver's location. The repair may take a considerable amount of time, especially if your garage is far away.

A heavy breakdown is the worst thing that can happen to your vehicle on the road. It will frequently cause you to lose a lot of time, because you will have to call for a tow-truck and transport the broken-down vehicle to the garage. If you do not take the necessary steps to replace the broken vehicle, any contract the driver was on will most probably fail. Repairs will begin right away after the truck has been delivered to the garage, and without proper repair, the situation will most likely repeat itself in the near future.

A player can purchase specialized vehicles, repair trucks and a tow-truck, and place them in the garage to prepare for average and heavy breakdowns. If the player has two or more garages with such vehicles, the repair team will move out to the breakdown location from the nearest garage. If you lack the means to haul a truck on your own, you can request help from the federal authorities for some money.

You should constantly monitor the condition of your vehicles and send them out to the garage in time to provide for the efficient operation of your fleet. Skillful technicians will inspect the vehicles and eliminate as many defects as possible, thereby reducing the number of problems they will see on the road.

As the time passes, much more sophisticated means of transportation will emerge on the market, though these too will require their own level of maintenance.

Personnel

You will need to hire personnel to support your company's office, vehicles, and garages. There are three types of employees: drivers, technicians and managers. Each employee has their own skills, age and salary.

The personnel undergo constant training to obtain new skills or to upgrade the ones they already have.

Drivers move your trucks between their destinations. They affect their vehicles' maximum speed and number of breakdowns.

Technicians provide maintenance to your company's fleet. If a car requires repair, you can leave it in a garage and the technicians will tend to it immediately.

Managers work in the office and are responsible for the overall effectiveness of the company.

Enterprises

The game world is full of enterprises that are just as eager to engage in business relationships with small transportation companies as they are with large corporations. You are free to choose all kinds of cargo to transport, from coal and iron ore to food products.



Enterprises differ in level. The most developed ones provide more specialized contracts, which provide a much higher amount of financial compensation, but the penalties they charge for a disrupted or failed contract are equally high.

The growth of the company depends on the intensity of the work it undertakes – the more contracts it completes, the higher the chance the owners can invest their funds into real estate and increase the overall production rate.



Contracts

A contract is the primary game-operating mechanism. Your goal as the head of the transportation company is to control the signing and implementation of contracts, and to see to distribute the available vehicles to perform the requisite business tasks.

All contracts have several features, with the main ones being the vehicle's body type, the necessary number of stages and the cargo tonnage required per stage. The goods to be transported also have their own characteristics, and some of them can be more profitable than others at different points in time. As the head of the transportation company, it is incumbent upon you to try to maximize your resources against the fluctuating value of such goods.

There can be several types of contracts. The typical contract does not impose any restrictions on the transporter, and does not always offer a high level of pay. On the other hand, there are many special contracts where companies tend to add something of their own to the standard list of requirements. For instance, one may request that a transportation company has a certain status or rating, while others

want their cargo to be delivered quickly from A to B, and so on.

A rating represents a generalized level of confidence the industry has in your business. Almost all of the most profitable contracts (highlighted with special icons) require a minimum rating from a company seeking said contracts. You can improve your relations with clients by completing the easiest contracts or some of the special ones you can occasionally come across.

To proceed with the implementation of a contract, it is usually enough to drag the contract you are interested in over to a vehicle with a suitable type of body. The driver will start off on his own, leaving the garage and moving to the loading location. You can see available contracts in the enterprise windows or in the "Contracts" list.

You can use two or more cars to implement a contract. You can do it by simply dragging the contract to the cars of your choice. There are other ways to sign contracts and distribute them between your cars, which are outlined in Chapter 4.6 - Contract.

Environment

The operational environment is constantly changing, and you can have a certain impact on its development with your actions. In each region, a transportation company will have to resolve various issues such as a lack of roads, an unstable economic situation, tough competition on the market and the attitude of the local manufacturers and consumers.





However, new roads will appear, plants will start their operations, and enormous free spaces will transform into a lot of new residential and industrial quarters in a city with active trading. You will be able to sign more profitable deals, and it is possible that the local authorities will reward you for your hard work...



Bonuses

Every once in a while, you might notice unusual red boxes scattered around a level; these are the so-called bonuses. Such a “present” can easily be picked up with a left-click, and they can sometimes be quite useful, so be sure to carefully study the landscape! It should be noted that not all boxes are beneficial, but on the other hand, nothing ventured, nothing gained.



DESCRIPTION OF THE MAIN MENU AND GAME SETTINGS

You can open the game settings menu by clicking on the “Settings” shortcut in the “Start” menu.

Select the “Play Freight Tycoon Inc.” shortcut in the “Start” menu to begin the game.

Main Menu - general description

The main game menu will appear right after loading is complete.

The menu will look different depending on whether you launched the main menu by clicking on the shortcut in the “Start” menu, or opened it while playing.



The following actions can be taken with the main menu:

- Start a new game;
- Load a saved game;
- Save the current game;
- See “Hall of Fame”;
- Adjust game settings;
- Read the level goals;
- Resume game upon exiting from the main menu;
- See game credits;
- ...and, finally, exit from the game.

Starting a new game

You can start a new game by clicking on this button.

In the left part of the menu, you can see a list of available maps. There are two types of maps: scenario and freeplay. Each scenario has its own mission, duration and other such settings. The freeplay option instead allows you a restriction-free period of 70 years to become the largest possible company and earn a spot in the Hall of Fame.

Before the start of the game you can do the following:

- Choose a logo for your company;
- Choose game difficulty;
- Type in your name;
- Type in the name of your company.

You can see a description of the level and its mission below the player data input fields.

The “New Game” screen control buttons:

1. “Start a new game”;
2. “Return to the Main menu”.



In order to start a new game, choose any level by left-clicking on it, and then click on the “New Game” button.

If you want to return to the main menu, click on the arrow under the list of levels.

Loading a game

Through this screen, you can load or delete previously saved games. This option is available in the main menu if there are any saves available.

You can do the following in the “Load Game” menu:

1. Load a saved game;
2. Return to the Main Menu;
3. Delete a saved game.

To load a previously saved game, left-click on the save file and click the “Load” button.

In order to delete a saved game, left-click it and then click on the “Delete” button. Click on the arrow to return to the main menu.



Saving a game

You can save the current game by opening the main menu with the "Esc" key during gameplay.

The following buttons are available here:

1. "Save Game";
2. Return to the main menu;
3. "Delete" a saved game.



If you want to create a new save, left-click the "NEW SAVE" line and then on the "Save" button.

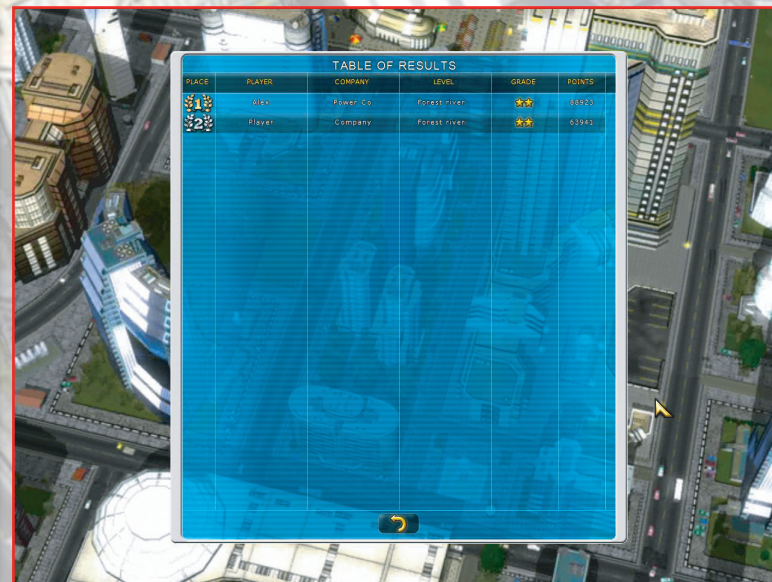
In order to delete a saved game, left-click on it and click on the "Delete" button.

In order to overwrite one of the saved games, double left-click on the corresponding save, and then confirm your selection.

Click on the arrow to return to the main menu.

Hall of Fame

Here you can see and compare the results of your game on different levels. Click on the arrow at the bottom of the screen or press "Esc" to return to the main menu.



Settings

By clicking on the "Settings" button, you will be presented with a screen where you will be able to apply changes to the default video and sound parameters. Prior to effecting changes, however, please make sure your PC is compatible with them (see minimum and recommended configuration in the "System requirements" section).

You can take the following actions with the use of this screen:

- Set the quality of landscape;
- Set the quality of shadows;
- Set the number of birds in the game world;
- Set the quality of effects;
- Activate/deactivate water animation;
- Activate/deactivate tree animation;
- Select a color scale suitable for your display;

- Set sound effect level;
- Set music level;
- Set mouse sensitivity level.

In order to save the settings, click on the checkmark at the bottom part of the screen. If you want to discard all the changes, click on the arrow or press "Esc".



Mission

You can open this screen through the main menu.

Here, you will be presented with basic information on the current game: the company's logo, difficulty level, your name and the name of your company, as well as a description of the level and the mission.

In order to return to the main menu, click on the checkmark at the bottom part of the screen or press "Esc".



Resume game

The "Resume game" button closes the main menu and returns you to the game. You can do the same thing by pressing "Esc" while you are in the main menu.

Developers

After clicking the "CREDITS" button of the main menu, you will see a screen with a list of "Freight Tycoon Inc." developers.

In order to return to the main menu, click on the checkmark at the bottom part of the screen or press "Esc".



Quitting game

The following notice will appear on the screen after selecting this button:

Are you sure you want to exit the game? Yes/No

If you choose "Yes", the game will shut down. Selecting "No" will return you to the game.

CONTROL INTERFACE

Most of the actions in the game are done using the mouse and the drag & drop feature.

What is "drag & drop"? As an example, some operating systems (like Windows XP or MacOS) allow you to delete files by simply dragging them into the recycle bin. In other words, you click the file's picture, drag it (meaning you hold the mouse button and move the mouse) to the recycle bin, and then release the button.

How to get help?

The easiest way to learn the game controls is to complete the Tutorial. You can do this by choosing "New Game" in the main menu, and then selecting "Tutorial" in the list of scenarios. Click on the "Start Game" button in the right part of the menu

under the level description.

When you move the mouse cursor over various interface elements, a hint will appear with their description, if there one exists.

Controls

First of all, let's get to know the controls.

Move the cursor to the edge of the screen to move around the landscape.



You can turn the camera around for better view. In order to change the viewing angle, right-click, hold the button and move the mouse in the desired direction.

Use the mouse scroll wheel to zoom in and out. If your mouse does not have a scroll wheel, hold both left and right mouse buttons and move the mouse in the desired direction.

The main screen

All windows that open through the game interface can be moved around the screen. To do so, place your cursor on the upper edge of the window (header), then click and hold the left mouse button. If you want to close a window, you can either click once again on the buttons you opened them with, or use the "X" sign in the right upper corner of each window. Some of the windows can be enlarged

– just move the cursor to the lower edge of the window, and if the cursor changes, then click and hold the left mouse button.



The information provided here can be divided into several groups. Let's review each of them individually.

Every game object that you can interact with has a special information bar above it. Every such bar contains various bits of useful information, depending on what this object is in the game – an enterprise, the company's office, or, let's say, a truck.

Bars in 3D view:

1. Object name for enterprises and garages; name of the company for offices.
2. For the company's office: Effectiveness rating that depends on the managers working for the company. For a garage: Repair level rate that depends on the hired technicians. For enterprises: General rating (attitude to the player), where the higher the rating, the more fruitful the cooperation with this enterprise can be for the player.
3. On a vehicle's bar, you will find the logo of the owner's company, as well as the vehicle's technical condition, the mission it is currently undertaking, and any problem it faces (e.g., a breakdown).



In the bottom right corner of the screen, you can see a number of control elements. The map helps you to move quickly around the level: you can just left-click on the desired location, and the camera will center on that spot. You can also set the game speed here.

The following elements can be found in this part of the screen:

1. Level map.
2. Game speed control buttons.
3. Current date.
4. Main menu button.
5. Message system interface.



In the bottom left corner, you can see buttons which allow you to control your company, and will display various game statistics. They will help you to hire personnel and to buy new vehicles, both for transportation and for repair purposes. You can also manage the office and its personnel from here.

More detailed information on the buttons in the bottom left corner of the screen:

1. You can see current offers at the vehicle market, where you can also compare prices and characteristics.
2. Labor Exchange. Here you can find any available personnel among drivers, technicians and managers. All fired employees will appear here for some time, where you can hire them again if you so choose.
3. This button opens a window with information on all contracts the player has signed.
4. This opens the company office management interface (for more details see Chapter 4.9 - Office).
5. In the statistics window, you can evaluate how well your company is throughout its various tasks. You can also work with bank here by taking out and repaying loans.



Vehicle fleet controls

The main fleet control panel can be found in the upper left corner of the screen. On this panel, you can find the company balance as well as the list of all garages and vehicles you own.

If you want to buy a car, you can simply drag a vehicle you like from the "Car market" into an empty garage slot.

After the purchase is complete, you should hire a driver for the vehicle. You can find a driver with the necessary license and acceptable characteristics in the Labor Exchange. Just drag him over to the car that you have just bought.

If your company wants to make a profit, then it should sign and complete contracts, and this is what your truck will take care of. Choose a suitable contract and drag it over to the necessary truck. The driver will carry out the contract on his own: he will leave the garage in his vehicle and drive it out to have it loaded with goods.

The control panel features the main parameters of each vehicle: speed, tonnage, body type and technical condition. Any problem will be displayed at the right edge of this list. If you want to proceed to the solutions or get to the accident location (if it's a breakdown that happened during the trip), you can just left-click on the problem icon.

Take a look at the picture below to get to know this panel better:

1. This is the main game parameter – the amount of funds in your account.
2. Free parking space in your garage – click here to buy a new car.
3. If the contract icon to the right is not highlighted, the truck has completed its contract, or there is no contract assigned to it. Such trucks return to a garage automatically until they get another mission.
4. An example of a truck with a problem. In this particular case, there is no driver, and the car cannot proceed with the implementation of a contract.
5. This truck is currently implementing a contract (it is highlighted to the right of the vehicle information icon). Vehicles below the blue separating line have already left the garage.

Message system

There are various events that can happen during gameplay that a player should pay attention to. All of them are put into a corresponding folder. Click on the folder icon to open it and choose the message you need from the list.



Examples of messages and the expanded message display mode can be found on the picture below:

1. Button to open and close the message folder.
2. New truck model release message.

3. New enterprise message.
4. New road message.
5. Other types of messages.

A new text message will appear when you point the cursor at the message icon. In order to skip to the required location, you can left-click on the message. Click on the folder again to close it.

Map

The map gives you general information on the level, detailing all the enterprises, garages and services. You will also see movement directions of the traffic as well as the player's and competitors' vehicles.

On the picture below, you can see a level map with highlighted elements:

1. A blue-colored garage indicates that the building belongs to the player.
2. A red-colored icon indicates that this real estate belongs to the regional authorities. It's usually a federal garage or other garages that are available for purchase.
3. A black-colored enterprise icon is displayed if the player's rating is from 0 to 49 percent.
4. The orange color shows that the player's rating is from 50 to 69 percent.
5. The grey color symbolizes that the player's rating is from 70 to 79 percent.
6. When the color is yellow, the player's rating with the enterprise is 80 to 89 percent.
7. A white enterprise icon indicates a rating of 90 percent or higher.



On the picture above you may have noticed concentric circles coming from some of the enterprises – in this manner the player is being informed about the availability of a new contract.

You can minimize the map by clicking on the triangle in its upper right corner. For faster access to the buildings, it is possible to open their windows by right-clicking on the icon of your choice.

Garage

The garage window consists of two bookmarks: the first gives you a list of vehicles in the garage at the moment, and the second displays general information about the garage, your repair trucks and garage technicians.

You can see the first bookmark on the picture below:

1. All vehicles that are not working under contract return back to the garage. Their most important data can be found in the garage vehicle list: speed, tonnage, body type, as well as the presence or absence of a problem.
2. If you press this button, the camera will automatically shift to the garage's location.
3. If you press this button, you will be offered the chance to sell your garage at a given price.
4. This button allows you to upgrade the garage if you have enough funds.



In order to purchase a vehicle for the garage, you can simply drag it from the "Car market" to the empty space in the garage. Alternatively, you can use the panel in the left part of the screen to drag the vehicle into the empty garage slot.

On the second bookmark, you can manage the repair vehicles and technicians. You can also find complete information on the garage here.

The second bookmark of the garage window is displayed on the picture below:

1. Displays the name of the garage, its level and repair efficiency. The latter depends on various parameters, including the number of technicians working in it.
2. List of repair trucks in the garage.
3. List of technicians working in the garage.
4. Here you will see the current cost of the garage and funds required for the next upgrade.



Enterprises

If you left-click on a building, an enterprise window opens. Here, you can learn information about the enterprise, as well as browse and choose contracts that you want.

Enterprise window overview:

1. Here, you will find basic information about the enterprise: name, level and amount of necessary cargo required to gain the next level, as well as the player's rating with the enterprise.
2. Use body type filters to manage the list of displayed contracts.
3. Here, you will see all contracts this enterprise has available. For more detailed information, please read Chapter 4.6 - Contract.
4. Displays the player's company rating with this enterprise.



Contract

There are two ways contract information can be displayed: brief and full. The brief information only provides the most important details like reward, tonnage of the required transportation, etc. This information is also available from the list in the enterprise window and from the list of contracts you have signed. You can also get brief contract information from the vehicle's associated window, provided the

vehicle is currently working on on a contract, of course.

Brief contract display elements:

1. The icon lets you know if the contract is available for you to sign. A green icon informs you that a contract is available for your company; a red icon indicates that some additional terms were not met (most often, it means insufficient rating with the enterprise).
2. Type of the implied cargo.
3. Number of contract stages.
4. Time given for completion of this contract.
5. The overall reward for successful completion of the contract.
6. You can quickly sign the contract with this button. It will move to the list of "Signed contracts."
7. With this button, you can assign cars to carry out the contract (the list will appear in an additional window). If a contract was not signed, it will be signed automatically and handed over for implementation.
8. Recommended minimum speed.
9. Shows the type of required body and tonnage for each stage.



When you sign a contract, you will have 180 additional days to let your vehicle make the first trip to the enterprise for loading; this leeway allows for the unavailability of good roads in several regions. The first contract stage will begin upon expiry of this time, and an additional section with current working information will become available in the description.

Elements of the additional section in the contract description are as follows:

1. This button helps you to withdraw vehicles from a contract.
2. The indicator changes to "Under implementation" after 180 days pass from the signing of contract, or the vehicle has arrived at the enterprise and was loaded with cargo for the first time.
3. Number of contract stages. Current/Total number of stages.
4. Days remaining until the stage completion. Current/Total days.
5. Current and recommended minimum speed of transportation.
6. Current number of failed stages.
7. Contract coverage.
8. Current/required amount of transported cargo.



Car market

On the car market, you can purchase any latest and best vehicular models from the local manufacturers. It is possible to take a look from inside and compare ones that catch your interest, while purchasing requires only that you drag it to the empty garage slot (shown on the panel in the left part of the screen).

More detailed information on what can be found in the "Car market" window:

1. Bookmark for the vehicles which do not require a trailer. Usually, these trucks are the cheapest ones on the market, but they are also limited by the type of cargo they can transport.
2. Tow trucks. These more expensive vehicles should be used with trailers. They have a higher maximum speed than usual trucks, along with increased maximum tonnage and higher reliability.
3. Trailers. Used only with tow trucks. Each trailer goes for a certain type of body. They can be rotated with one tow truck, depending on the type of contract.
4. Repair truck. They are parked in the player's garages and move out to the accident site if required.
5. Brief information on each truck or trailer.
6. Full information on the truck you are indicating with your cursor.
7. Car market filter. Varies the view of the available vehicle list depending on the type of body.



Vehicles

Vehicle window:

1. Information on a trailer (if there is any).
2. Technical condition of the vehicle; if this parameter value is low, the vehicle will be breaking down too often on the route.
3. Information about the vehicle: brand name, price, date of purchase, speed.
4. Zoom camera on the vehicle.
5. Sell vehicle.
6. Trailer operations button.
7. Button to assign a contact from the list of the signed contracts to the vehicle.
8. Vehicular tonnage and body/trailer type is listed here. The variety of cargo that can be transported in this truck depends on these parameters.
9. Presence or absence of a driver. If the vehicle has a driver, then you will see a summary of their information here.
10. Brief information on the contract being implemented by this vehicle, if there any.



Office

The first bookmark of the office window provides all the necessary information: company name, level of the office, cost of upgrade and number of working / maximum number of managers.

Office window review:

1. List of the office bonuses.
2. Information on the company's office, level, and number of managers.
3. Fast camera shift to the office.
4. If you click on this button, you will be offered the chance to upgrade the company's office for a certain amount of money.
5. Lets you see the office from the inside.



Your office and working staff may give you the following bonuses:

- Automation (accelerates all repair activities in garages);
- General management (increases all indexes of other managers);
- Optimization of operations (decreases the speed of vehicular aging);
- Recessionary management (decreases penalties for breaching a contract);
- Personnel expense management (decreases salary);

- Technical assistance (increases the speed of repair trucks);
- Authority (increases the maximum value of loans you can receive from the bank);
- Planning (increases payment and rating under the contract);
- Request processing (increases the number of competitors);
- Personnel training (raises the speed with which your experience level will increase).

The list of working managers and vacancies is presented on the second bookmark. A summary of employee information is provided for your convenience.

Review of the manager list bookmark:

1. Manager working in the office.
2. Vacant position in the office.



The third and final bookmark deals with the office supplies. By purchasing various technical innovations and ordering additional services, you can considerably increase the effectiveness of your personnel's activities.

You can find here:
1. List of office supplies.



In order to buy something for the office, click on its image. A new dialogue window will pop up where you can confirm or decline the purchase.

Inside Office View

Here you can watch over the activities of managers and their assistants. You can take a detailed look at the technical innovations you have purchased, such as PCs, phone sets, etc.



In order to exit from the office view mode, click on the arrow at the bottom of the screen or press "Esc".

Labor Exchange

In "Labor Exchange", you can review available personnel, and hire new staff. In order to immediately hire a potential new employee in your garage or office, simply drag them to an empty slot in the garage window or office window. If you want to hire a driver, drag them over to any empty vehicle, but be sure to check in advance whether this driver has the necessary license.

Details of the "Labor exchange" window:

1. Bookmark with a list of available drivers.
2. Bookmark with a list of available technicians.
3. Bookmark with a list of available managers.
4. Brief information on each candidate.

5. Shows which of your vehicles this driver can drive and lets you immediately assign this person to one of them. If this person is a manager or a technician, this lets you hire them right away without dragging their icon.
6. Full information on the employee you are indicating with your cursor.
7. For drivers only. Filters by license types, providing the list of drivers that comply.



Employees

There are three types of employees in the game world: drivers, technicians and managers.

The employee window provides the employee's basic characteristics: level, salary and bonuses. Drivers also have the characteristic of a type of license.

You can open the window with complete information on an employee from any place where the summary information card can be found. For a technician, it is the where they garage work. A manager's card can be opened through the list of office employees. A driver's information can be reached through the interface window of his vehicle.

Technician or manager's window:

1. Employee information: name, position, level and salary.
2. Age and effectiveness of their work (bonuses).

3. Current work location (garage or office).
4. Button to fire the employee.
5. Camera zooms on the employee. If he is in the garage or company's office, the camera will shift to the corresponding building.



Driver window:

1. Employee information: name, position, level and salary.
2. List of licenses.
3. Age and effectiveness of their work (bonuses).
4. Vehicle being driven.
5. Purchase license(s) for the driver.
6. Button to fire the employee.
7. Camera zooms on the employee. If they are in the vehicle, the camera will automatically move to it.



Statistics

The statistics window is a tool to monitor the development of the player's company as well as those belonging to their competitors. You can review the rating, schedules for income and expenditures, and a number of other factors relating to the company's bottom line.

1. Filters let you review various types of schedules.
2. Includes/excludes a selected company from the schedule.
3. Provides a financial report on the player's company for the previous and current year.
4. Button to work with the bank, i.e. take out and pay back loans.
5. Schedule adjustment slider: sets the time interval for the schedule you want to see.
6. Schedule display area.



HINTS AND TIPS

The most complete information on the game and answers to frequently asked questions can be found in the "Help" section of our website.

...Your funds should work for you. Try to constantly expand your company: purchase new cars, hire more employees and sign even more contracts!

...Never disregard a loan. Having borrowed a million, you will earn two!

...Do not give up if your car has broken down on the route. Every region has a repair facility that belongs to the federal authorities. They will gladly help you for a certain amount of money.

...Buy repair trucks. Your own repair technicians will react to a situation much faster than the federal authorities and will be the first to come to your rescue.

...Try to avoid allowing your vehicles to reach critical condition. It is highly likely that such a vehicle will not be able to complete the contract as a result of small or serious breakdowns.

...Try to upgrade your company's office. It will let you hire more managers and improve operations of both drivers and technicians.

...Never disregard office equipment. Some supplies in the office can considerably increase your chances for the successful completion of a mission.

...Prior to signing a contract, make sure you have the necessary vehicles, or at least sufficient funds to purchase some. If you fail a contract, your company will lose not only money, but its rating with the enterprise will also decrease.

...Try to carry out specialized contracts. Some of them will give you great advantages.

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NOTES

