



- Global Online Chibi Combat Offensive -

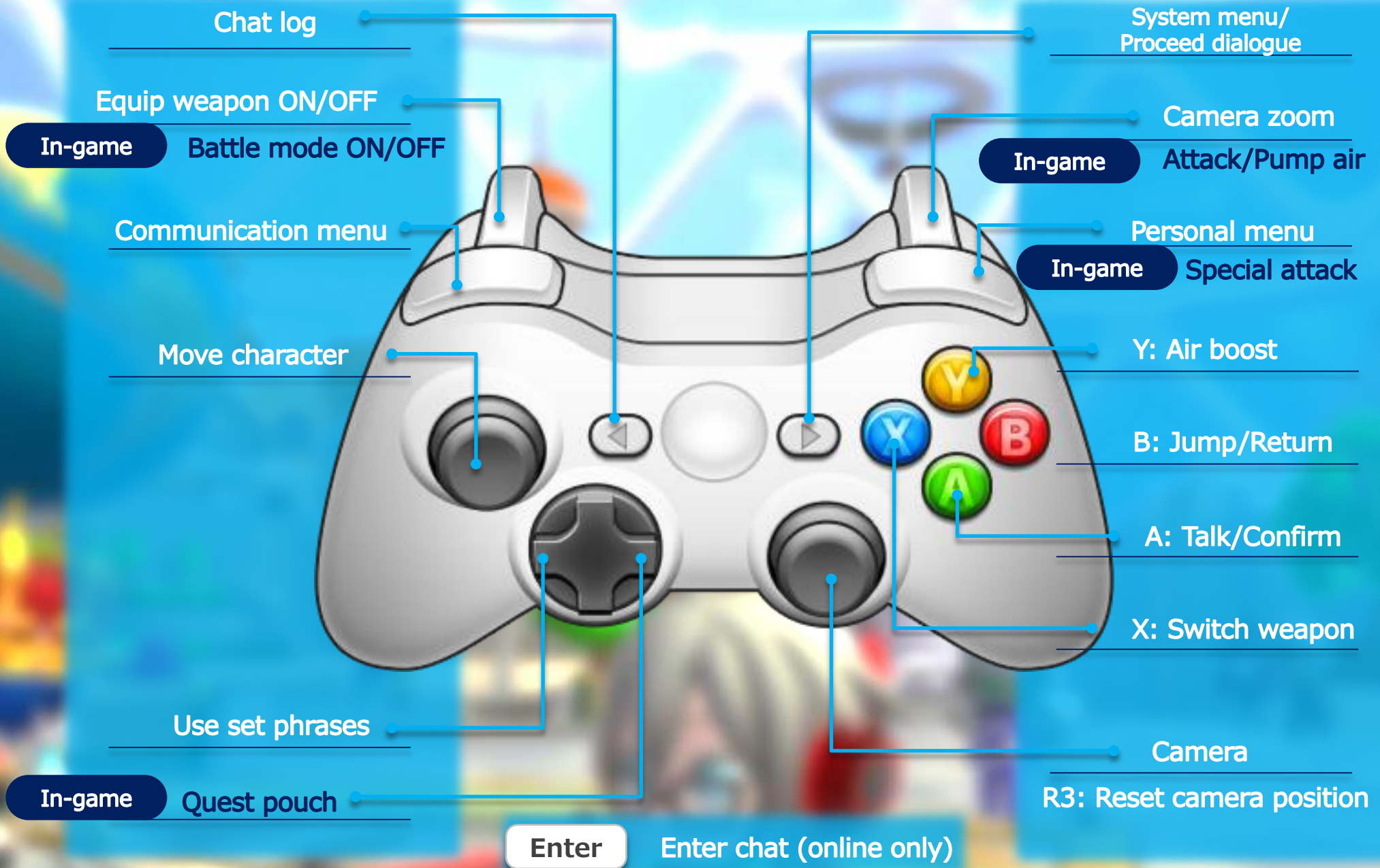
Operating Manual ver.1.1

Controls (Keyboard/Mouse)

W	A	S	D	Move character	
			F	Confirm/Talk	
ESC	or	BS		Return	
SPACE				Jump/Proceed dialogue	
		←		Use set phrases	In-game controls
		→			Quest Pouch
		R		Air boost	
		Ctrl		Communication menu	
		ESC		System menu	
		L-Click		Personal menu	Attack/Pump air
Camera		R-Click		Camera zoom	Special attack
		M-Click		Equip weapon ON/OFF	Battle mode ON/OFF
		Mouse Wheel		Switch weapon	
		Tab		Chat log	
		Enter		Enter chat (online only)	

*Keys can be assigned from options > key config (some exceptions.)

Controls (Game controller)



*Buttons can be assigned from options > key config (some exceptions.)

TIPS 1



Lobby Intro

Shop

Buy items with money from quests!

Quest Gate

Come here when you're ready to take on a quest. In online mode, the host should wait for other participants.

Quest Counter

Apply for a quest here!

Synthesis Shop

Here you can synthesize material items to make new costumes, and also enhance your weapons.

Quest Board

In online mode, you can recruit other players here. Give it a try!



Communication

Greeting Motion

Change Basic Pose

Chat Message

Open the communication menu to choose a greeting. You can interact with other players using gestures!

Share your feelings easily using set phrases. Press "Enter" for text chat with lobby members.

TIPS 2



Material Items

You'll come across Material Items while defeating monsters and exploring the field. If you finish a quest you can take Material Items you gathered back to the lobby in your quest pouch. At the Synthesis Shop, move your items into the material box to be used for creating and enhancing items!



Costumes

Different items can be created based on the rules of synthesis. With the right combination, you can make your own costumes and weapons! You can select from your obtained costumes at the personal menu. There might be some hints in the Synthesis Shop recipe book...



Badges

After finishing a quest, you could be awarded several badges selected at random. (sometimes none are awarded) Badges with a high rank will raise your abilities while equipped. To equip a badge, select it from the personal menu. The maximum number of badges you can equip depends on the costume you are wearing.



TIPS 3



Weapons

Want more weapons? You can buy them at the shop. You can also enhance them with Material Items at the Synthesis Shop. As your enhance exp. increases, your weapons level up and become even more powerful. Enhancing with certain materials will give your weapon elemental properties such as fire! Elemental weapons will help you defeat monsters with ease.



Money

Changing the difficulty setting will change the frequency of money that can be found in a quest. Money is used for synthesizing, enhancing and buying items, so there's no harm in picking it up!



Quests

For beginners, we recommend starting offline on easy mode. More difficulty settings can be unlocked, but the enemies will become stronger. If you get stuck, try enhancing your weapons, increasing badge status and recruiting team mates online. The difficulty setting will impact the frequency of Material Items and the chance of obtaining a high rank.





Else

- Lobby visuals

You can change the lobby visual when creating the lobby on Online.
Create lobby > else lobby can be selected from the lobby visuals.



- Synthesis shop

You can directly synthesize items from the “Book” menu at the synthesis shop. On the “weapon”/“costume” pages of the Book, a mark will be displayed when you have all the materials necessary to synthesize a particular item.



- User Request Settings (Option>User Request Settings)
All settings that are requested by users will be added to this option.



- Free roaming camera (Option> Free roaming camera)
camera can be moved freely around the player.
Press F12 to take a screenshot.



- Shop
At the shop, you can now sell materials, costumes, badges and weapons.
You can raise the rank of your costumes related to badge slots.



- Name color on Online Quest
When you accept a quest, your name will turn red and you will become the owner of that quest.
If the owner of a quest has their name appear in yellow, it means they want to embark on a quest that you have already beaten, but they haven't beaten yet. If you participate in a quest with someone whose name was in yellow, you have a chance of earning an extra badge.

- Air Treasure Chest

It is a quest container opened by pumping Air.
Air Item or HP Item or 50G~200G is generated at random.



- Enemy elemental strength

Enemy elemental strength is indicated above their HP gauge.
Attack with the enemy's elemental weakness for increased damage.
Fire > Lightning > Water > Fire



- Rare monsters Fran

Rare monsters will now appear in quests 01-08,10-19. Rare monsters appear during the quest before it is beaten. Defeat a rare monster and it may drop a new Material Item.

