



DISCOURAGED WORKERS



Violence
Blood
Strong Sexual Contents
Nudity
Strong Language
Music Downloads Not Rated by the ESRB

STEAMWORKS



YGGDRASIL
STUDIO

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About

Discouraged Workers is an independent progressive kinetic novel created by YGGDRASIL STUDIO. The episode is the fifth in the Project DW series, a satirical story based on the popular Korean soap operas-styled plot. It compares Ga-yeon's bleak everyday life to the dark side of youth.

Overview

As a hospital coordinator, Ga-yeon fell in love with a doctor at the hospital she was working in and they had an affair even though the doctor was a married man. When the director found out, she was fired. For over a year she tried to find another job, but her mental uneasiness eventually made her give up and she became a recluse.

A year later, in the spring of 2013, her younger sister, Hye-na, and her first love Yunwoo come to her.

A story about the dark side of today's youth and serious life events happening around Ga-yeon.

Discouraged Workers

Description

- + The basic mechanism is based on a Kinetic Novel.
- + The episode is adult content. The program contains Violence, Blood, Strong Sexual Content, Nudity, Strong Language, Use of Tobacco, Alcohol Reference. Not recommended for Children, Seniors or Pregnant, Feeble-Minded Person.
- + You will be moved on mostly through Ga-yeon's point of view and the Archives will be also helpful for you to understand the whole story.
- + Basically you don't need to be directly involved – just watch, read, listen, and feel it.
- + However sometimes, you may be required to do something to collect some records or scenes.
- + Discouraged Workers is played automatically. You can toggle this function.

Features

-  A Korean-based densely-plotted story with the gloomy theme.
-  The short but intense 120+ minutes, with the real soap opera-like directing.
-  The animation-style sprites & CGs, and backgrounds based on retouched real pictures.
-  Archives contains 90+ records(Characters and Concept, Diary, Gallery, Music, and Replay).
-  30+ Steam Achievements, full Steam Trading Cards series, Steam Workshop, cross-platform auto-cloud sync with Steam Cloud.
-  Full Controller Support, Steam Controller support.



⚙️ System Requirements

Discouraged Workers is available for Steam Play and DRM-Free, and it supports both Win and Mac, Linux based OS.

🖥️ Winsows System Requirements

Minimum requirements

OS: Windows XP x86
Processor: Pentium 4 1.66 GHz
Memory: 512 MB RAM
Graphics: DirectX compatible card
DirectX: Version 9.0c
Hard Drive: 240 MB available space
Additional Notes: WVGA(800*480 16:9 Wide Screen)

Recommended requirements

OS: Windows XP x86, Vista or 7 or higher
Processor: Pentium 4 2.1 GHz or higher
Memory: 2 GB RAM
DirectX: Version 9.0c
Hard Drive: 1 GB available space
Additional Notes: FHD(1920*1080 16:9 Wide Screen) or higher, Steam Controller or Xbox 360 Controller, Adobe Acrobat Reader 5.0 or higher

🍏 MAC OS X System Requirements

Minimum requirements

OS: Mac OS X 10.6.3 Snow Leopard x86
Processor: Intel processor (IA-32)
Memory: 1 GB RAM
Hard Drive: 250 MB available space
Additional Notes: WVGA(800*480 16:9 Wide Screen)

Recommended requirements

OS: Mac OS X 10.6.3 Snow Leopard x64 or higher
Processor: Core 2 Duo Yonah processor or higher
Memory: 2 GB RAM
Hard Drive: 1 GB available space
Additional Notes: FHD(1920*1080 16:9 Wide Screen) or higher, Steam Controller or Xbox 360 Controller

🐧 Linux System Requirements

Minimum requirements

OS: Linux x86
Processor: Intel Celeron 700 MHz
Memory: 512 MB RAM
Hard Drive: 260 MB available space
Additional Notes: WVGA(800*480 16:9 Wide Screen)

Recommended requirements

OS: SteamOS Brewmaster, Ubuntu 14.04 LTS x64 or higher
Processor: Intel or AMD 64-bit capable processor
Memory: 2 GB RAM
Graphics: NVIDIA graphics card
Hard Drive: 1 GB available space
Additional Notes: FHD(1920*1080 16:9 Wide Screen) or higher, Steam Controller or Xbox 360 Controller, 3-Heights™ PDF Optimization Shell

Instructions

To advance through the game, left-click or press the space or enter keys. When at a menu, left-click to make a choice, or use the arrow keys to select a choice and enter to activate it. When playing a game, right-click or press the escape key to enter the game menu.

Key and Mouse Bindings

Left-click, Enter

Advances dialogue and activates the interface.

Space

Advances dialogue without selecting choices.

Arrow Keys

Navigate the interface.

Ctrl

Skips dialogue while held down.

Tab

Toggles dialogue skipping.

Mousewheel-Up, PageUp

Rolls back to earlier dialogue.

Mousewheel-Down, PageDown

Rolls forward to later dialogue.

Right-click, Escape, B

Accesses the game menu.

Middle-click, H

Hides the user interface.

A

Accesses the Archives screen. When in the Archives screen, returns to the game.

C

Accesses the Configuration screen. When in the Configuration screen, returns to the game.

P

Toggles auto-play mode.

F

Toggles fullscreen mode.

S

Takes a screenshot.

V

Toggles assistive self-voicing.

Alt-F4, Q

Quits the game.

Delete

When a save slot is selected in the Bookmarks screen, deletes that save slot.

Controller Support and Bindings

This game should automatically detect and use game controllers supported by **SDL2**. Other controllers can be configured using third-party configuration tools like the **SDL2 Gampad Tool** (<http://www.generalarcade.com/gamepadtool/>).

A small number of systems may have problems using detected game controllers. Should that happen, hold down shift as the game starts, and disable the controller support.

The following bindings based on **Xbox 360 Controller**:

A (Bottom Button)

Advances dialogue and activates the interface.

Left Bumper

Rolls back to earlier dialogue.

Right Bumper

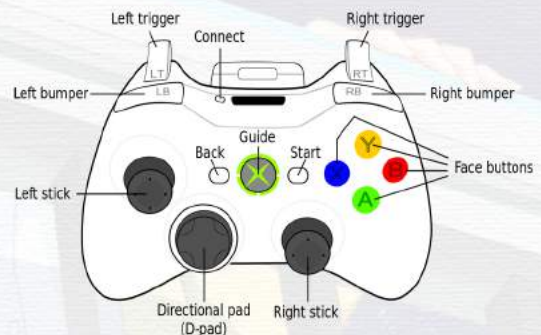
Rolls forward to later dialogue.

D-Pad, Sticks

Navigate the interface.

Start

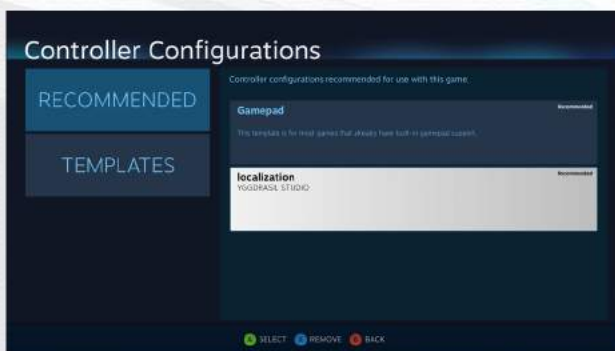
Accesses the game menu.



Steam Controller Bindings



Discouraged Workers are supporting the Steam Controller from July 27th, 2015, PDT. The Steam Controller Bindings is a little difference with the general controller. You can be found it in the Steam Big Picture mode. **Library> Discouraged Workers> Manage Game> Configure Controller> localization**



The following bindings based on **Steam Controller**:

Directional Pad

Move the mouse cursor.

A (Bottom Button)

Advances dialogue and activates the interface.

Left Bumper

Rolls back to earlier dialogue.

Right Bumper

Rolls forward to later dialogue.

Sticks

Navigate the interface.

Start

Accesses the game menu.

Screens- General(1 Page)



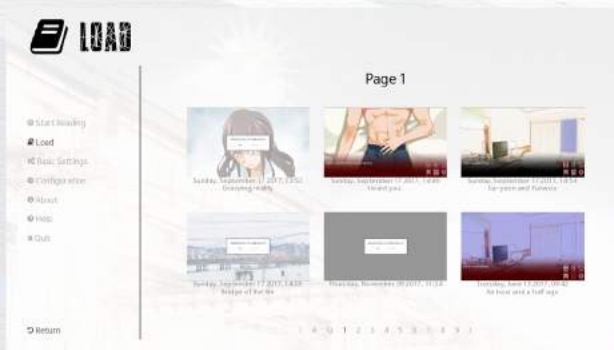
First Run

When you first run the Discouraged Workers, the Basic settings will appear. Choose the language and other options you want to play.



Title

Discouraged Workers Title screen. You can start reading or load your saved progress, accesses the archives or DLC&MOD, configuration screen.



Bookmarks

In the Bookmarks, you can load or save your progress. When you quits the game without save, your data will be save on auto slots.



Configuration

In the Configuration screen, you can control the display mode and rollback side, skip, text-speed and volumes.

Screens- General(2 Page)



About

In the About screen, you can see the program information of the Discouraged Workers.



History

In the History screen, you can read dialogues with the text-history.



Part transition

In the game, the title output of each parts in accordance with the progress of the game.



Common progress

Generally, you will be moved on mostly through Ga-yeon's point of view, and the basic mechanism is based on a Kinetic Novel like Higurashi When They Cry Hou, or Planetarian. The quick menu buttons will appear in the right sides of dialogue window.

Screens- In-game(3 Page)



Object notification

When you must obtain an object, the screen will outputs a notification with the centered-text. Get ready.



Point-and-click

We provides a minimal options for the players. Obtain the objects, then, you can continue your reading.



Choices

This is the second minimal option. Very rarely, in the key scenes, you must decide, and choose.



Collecting records to the archives

You can collecting records to the archives when a part is finished or something happens

Archives(1 Page)



Front

Archives contains 90+ records(Characters and Concept, Diary, Gallery, Music and Replay). The screen will show the granted records and medals.



Characters profile

Each characters rofile contains name and birth, blood type, height, weight, BWH, bio, certificates, likes and dislikes.



Concept

You can see the list of concepts. Please read the records for your understand the story.



Diary

You can see the list of Ga-yeon's Diary. Please read the records for your understand the story.

Archives(2 Page)



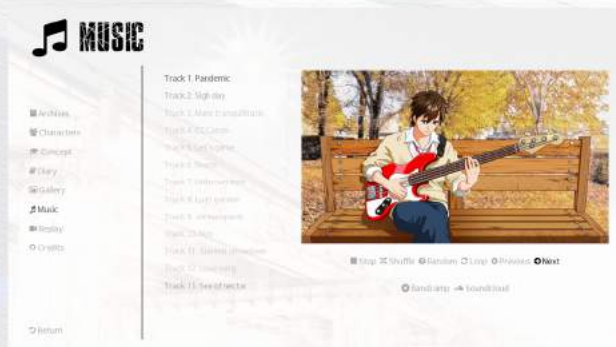
Concept and Diary records

Each record will give you information. There are many words, but I believe you would read it.



Gallery

Gallery contains 32 galleries and actually it has more arts. Unlock all!



Music

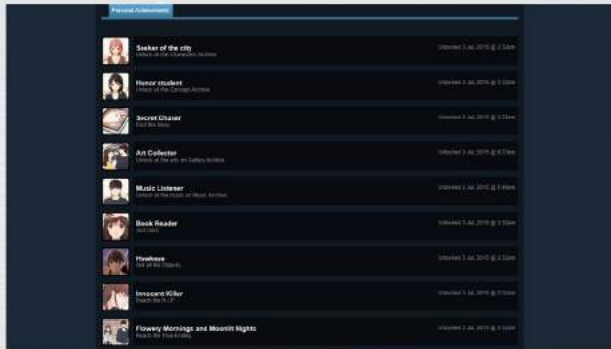
Music contains 13 soundtracks. The music is composed by the repetition of simple codes.



Replay

Replay contains 20 replay parts, except some parts.

Steamworks(1 Page)



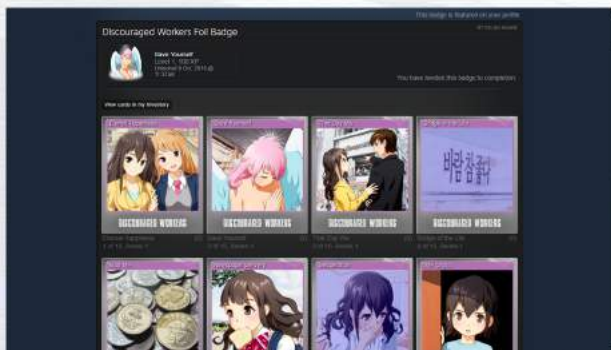
Steam Achievements

30+ achievements are ready. Most of the achievements can be granted without difficulty.



Steam Cloud

The game supports cross-platform auto-cloud sync with the Steam Cloud. Do not worry about the loss of your save files.



Steam Trading Cards and Badges

Full 15 trading cards and full 5 badge levels, and foil badge are ready. Basically you can get 8 cards with the Discouraged Workers. If you are lucky, you will get a foil card! Craft your badge. Increase your Steam level, get your profile backgrounds, emoticons, and discount coupon!



Steam Emoticons and Profile Backgrounds

Full 10 emoticons and full 10 backgrounds are ready. Decorate your Steam profile, use the Steam community more enjoyable! The Steam Community Market is always ready for you!

Steamworks(2 Page)



Official Steam Group

Join our official group and get our news, announcements, profile avatars!
<http://steamcommunity.com//games/371120>

Steam Profile Avatars

You can use the Discouraged Workers avatars!
 Please use your favorite avatar!

Discouraged Workers DLCs

Downloadable Contents of Discouraged Workers!
 Get Free and collecting DLCs! You can also try the Discouraged Workers Demo!

Steam Workshop

You can play MOD created by our community members, or you can create your MOD with Ren'Py coding, using our assets.

End User License Agreement(1 Page)

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The term of this Agreement will begin on Acceptance and is perpetual.

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This Agreement will be terminated and the License forfeited where the Licensee has failed to comply with any of the terms of this Agreement or is in breach of this Agreement. On termination of this Agreement for any reason, the Licensee will promptly destroy the Software or return the Software to the Vendor.

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The Vendor will be free of liability to the Licensee where the Vendor is prevented from executing its obligations under this Agreement in whole or in part due to Force Majeure, such as earthquake, typhoon, flood, fire, and war or any other unforeseen and uncontrollable event where the Vendor has taken any and all appropriate action to mitigate such an event.

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The Parties to this Agreement submit to the Korea, Republic of. for the enforcement of this Agreement or any arbitration award or decision arising from this Agreement. This Agreement will be enforced or construed according to the laws of the Korea, Republic of.

End User License Agreement(3 Page)

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This Agreement contains the entire agreement between the parties. All understandings have been included in this Agreement. Representations which may have been made by any party to this Agreement may in some way be inconsistent with this final written Agreement. All such statements are declared to be of no value in this Agreement. Only the written terms of this Agreement will bind the parties.

This Agreement and the terms and conditions contained in this Agreement apply to and are binding upon the Vendor's successors and assigns.

Notices

All notices to the Vendor under this Agreement are to be provided at the following address:

YGGDRASIL STUDIO
Sesil-ro 173, 406-505,
Chun-Cheon, Gangwondo,
Korea, Republic of.
24310

Credits

Lee Yunseok: Directing, Design, Programming, Music, Sound, Writing, UI Design, Background CGs, Object sprites, Packaging, Movie, Website –From April 21, 2013

chibilis studio: Animation, Character Sprites, CG Sprites –From March 10, 2015

Brian Connors: English Translation Adviser –From June 3, 2015

Ga Younghee: English Translator –April 11, 2015~June 10, 2016

Roman Koledin: Russian Translator –From August 28, 2016

Oscar Ballona Centeno: Project Leader In Spanish, Spanish Translator –From May 29, 2017

AxelBodga: Spanish Editor –From May 29, 2017

Yisus: Spanish Translator –From May 29, 2017

Adam Patric Kratz: Epilepsy Adviser –November 15, 2015~November 20, 2015

YANG: Male sprites, CG sprites –April 8, 2015~September 13, 2015

Jeon Junsik: Unofficial demo sprites –January 5~February 25, 2015

Kyle Fawcett: Demo Translation Advisor –June 3~June 14, 2015

Authorship by

Broken Glass Brushes – Eight by PerpetualStudios:

<https://perpetualstudios.deviantart.com/art/Broken-Glass-Brushes-Eight-142202161>

Button layout of a wireless Xbox 360 controller by Johnanth:

https://en.wikipedia.org/wiki/Xbox_360_controller

Circle Abstract Brushes by Designzzz:

<https://www.designzzz.com/premium-circle-abstract-brushes-for-photoshop/>

DejaVuSans by Bitstream, Inc.: <https://dejavu-fonts.github.io/>

Edo by Vic Fieger fonts: <http://www.vicfieger.com/>

Font Awesome by Dave Gandy: <http://fontawesome.io>

Game Jolt Inspired Font by Jupiter Hadley – https://www.patreon.com/Jupiter_Hadley

Intro Cond by Fontfabric: <http://www.fontfabric.com/intro-condensed-free/>

MagicaVoxel by ephtracy: <https://ephtracy.github.io/>

Merienda by Eduardo Tunni: <https://fonts.google.com/specimen/Merienda>

NanumFont by Naver Corporation: <http://hangeul.naver.com>

OXVSTi by Hanyang University: <http://www.hanyang.ac.kr>

Ren'Py Visual Novel Engine by Tom Rothamel: <https://renpy.org/>

SamhyunyukgakVSTi by 36play: <https://www.facebook.com/삼현육각-36play-903009583065185>

Slap sound effect by freesfx.co.uk: <http://freesfx.co.uk>

Some code improvement for Ren'Py jigsaw puzzle by Alex:

<https://lemmasoft.renai.us/forums/viewtopic.php?t=16151>

Steam, Steamworks by Valve Corporation: <https://partner.steamgames.com>

The original code for Ren'Py jigsaw puzzle by SusanTheCat:

<https://lemmasoft.renai.us/forums/viewtopic.php?t=16151>

Xbox 360 Controller/Button asset pack by Microsoft:

http://xbox.create.msdn.com/en-US/education/catalog/utility/controller_buttons

YiSunShin by ASAN-SI: <http://www.asan.go.kr/font>

Actual Photos By

Cafe by Lim Seongyeon: <http://ssensser.blog.me/150122336199>

Cellphone Shop by Verizon Wireless: https://en.wikipedia.org/wiki/Verizon_Wireless

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Osaka Dai-ichi Hotel Moderate Single Room by J o: https://pl.wiktionary.org/wiki/single_room

Sinchon street by TF-urban: <https://www.flickr.com/photos/tfurban>

SMSC Line1 VVF Inside by Subway06: https://ko.wikipedia.org/wiki/서울_지하철_1호선

Yeouinaru Station by Bundang LineM: https://en.wikipedia.org/wiki/Yeouinaru_Station



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The **source code of Discouraged Workers** is covered by the terms of the **GNU Lesser General Public License v3.0**. The source code can be found **here**:

<https://github.com/YGGDRASIL-STUDIO/Discouraged-Workers/tree/source-codes>

Created with Ren'Py Visual Novel Engine. This program contains free software under a number of licenses, including the **MIT License** and **GNU Lesser General Public License**. A complete list of software, including links to full source code, can be found **here**: <https://www.renpy.org/l/license/>

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This program contains **Xbox 360 Controller/Button images**. The asset pack can be found **here**: http://xbox.create.msdn.com/en-us/education/catalog/utility/controller_buttons

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Thank You Letter

ACOC, Aiman Sharul, Axel Mertes, Bgame, Brandon Tanimoto, Brian Connors, BRISAK Kim Doohyeon, cheif.choi, Choi Irang, Choi Jihye, clôture, Danielle Bell, Edward N Puckering, Gary King, Gwak Jaeryeol, Han Ihyeong, Hoe Namyoon, Hong Eunki, Hwang Daehoon, Hyojoon, James Emmerson, Jeong Dongwon, Jeong Wookjin, Jeong Yoonsoo, Jianmin Zhang, Karina Schulze, Keira Val'Azr, Kim Hanseol, Kim Hyeoncheol, Kim Jaeseong, Kim Jeongwoong, Kim Myeongwook, Lee Changki, Lee Eunji, Lee Gunhae, Lee Hyejin, Lee Jaewi, Light Twins, Lim Jisoo, Maddy Wootton, Marshall Proudfoot, Mirumu, Mojaeng, Oh Hyeonjun, Park Hyeonjun, Park JoonKoo, Rewind, Sander Tieleman, srwss, Sung Chanaul, YottaCho, Zerial.net

Christopher Rice, George Winston, Kim Sooyoung, Lee Illseong, Pixabay, Shin Haechul, So Reyeon, Tom Rothamel, Valve Corporation

This work was created by you. Yours Sincerely,
Lee Yunseok, Creator of YGGDRASIL STUDIO.



Digitally signed by Yunseok Lee

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