

Power-ups



Insight - Reinforcement

On use, show the correct answer with the hint for 5 seconds.



Annex - Reposition

On use, jump to a random unguessed word and guess it for 10 seconds.



Smokescreen - Special

On use, block the vision of all the opponents for 20 seconds.



Reversi - Trap

On use, mark a word with Reversi . Its correct input becomes the reversed form until solved. The user has 20 seconds to click an unguessed word.



Tackey - Special

On use, mark a word with Tackey, requiring two consecutive keystrokes to register. The user has 15 seconds to click an unguessed word. In duel, it automatically inflicts on the opponent for 15 seconds.



Letterjack - Passive

When the match ends, steal all points from letters shared by opponents that intersect with words that the player has guessed and add it to the user's score.



Colonize - Reposition

On use, user can select any unguessed word and guess it.



LEADERBOARD



Boulder - Trap

On use, mark a word with Boulder . Guessing wrong once gridlocks the solving player.



Letterboard - Reinforcement

On use, for the current word, whenever the player answers it incorrectly, if any letter in the wrong answer is included in the correct answer, display it with the hint.



Stun - Trap

"In duel, automatically inflicts stun on the opponent for 5 seconds. "



EMP - Special

On use, Removes a random amount of powerups to all players.

4 letters, down

Produce a picture or diagram

ACTION

tiles

0

power-ups



~ help

LMB/Enter select

arrow keys navigate

escape pan mode