

# Outlanders Admin Commands Documentation

## Basic Commands

- kill – Instantly kills your character.

## Admin State & Player State

- cmd.injured – Sets player to injured state.
- cmd.revive – Revives player.
- cmd.become.outlander – Gives Outlander reputation.
- cmd.reset.outlander – Removes Outlander reputation.
- cmd.heal – Fully restores health, hydration, nutrition, removes debuffs.
- cmd.level.up – Levels up the player.
- cmd.spectate.player – Spectate a player.
- cmd.freeze.player – Freeze a player.
- cmd.god <0/1> – Toggle god mode.
- cmd.ghost <0/1> – Toggle ghost mode.
- cmd.noclip <0/1> – Toggle noclip/fly mode.

## Server & Database Commands

- cmd.save – Saves database data.
- cmd.remove.all.buildings – Clears all buildings and deployables (requires restart).
- cmd.restart – Restarts the server after X seconds.

## Resource & Event Commands

- cmd.respawn.resources – Respawns all resources.
- cmd.base.attack on/off – Enable or disable base attacks.
- cmd.start.base.attack – Force start base attack.
- cmd.add.base.time – Add extra base attack time.
- cmd.remove.base.time – Remove base attack time.
- cmd.event.timers – Shows event timers (train, airdrop, patrol ship, etc.).
- cmd.show.events on/off – Toggle live event timer panel.

## Spawning Events

- cmd.call.drop – Spawn an airdrop.
- cmd.spawn.convoy – Spawn a convoy.
- cmd.call.locked.crate – Spawn a locked crate ship.
- cmd.spawn.meteor – Spawn meteor shower.
- cmd.spawn.train – Spawn freight train.
- cmd.call.patrol.ship – Spawn patrol ship.
- cmd.despawn.patrol.ship – Despawn patrol ship.

## Spawning Entities

- cmd.spawn.dummy – Spawn dummy player.
- cmd.spawn.ai – Spawn AI prefab.

## Vehicle Commands

- cmd.remove.vehicles – Remove all vehicles.

## Ownership & Building Tools

- cmd.ownership – Get ownership info.
- cmd.unlock – Unlock targeted object.
- cmd.remove – Remove targeted object.

## Teleport Commands

- cmd.teleport.to – Teleport to player.
- cmd.teleport.to.me – Teleport player to you.

## Admin Management

- cmd.grant.admin – Give admin rights.
- cmd.remove.admin – Remove admin rights.

## Player Control

- cmd.kill.player – Kill a player.
- cmd.fall.damage.check – Test fall damage on player.
- cmd.player.can.damage – Allow player to deal damage.
- cmd.player.stop.damage – Prevent player from dealing damage.
- cmd.bann.player – Ban a player.

## Networking

- cmd.net.stats – Show network stats.

## Journal & Progression

- cmd.set.journal – Set active journal step.

## Weather & Time

- cmd.clear.weather – Set clear weather.
- cmd.set.weather – Set weather.
- cmd.set.time – Set in-game time.