
RedDot - Third-Party Software Licenses and Acknowledgements

This application makes use of the following third-party libraries and SDKs. Their respective license terms are listed below. All licenses are compatible with commercial distribution on Steam.

1. Newtonsoft.Json (Json.NET)

Version used : 13.0.3
Author : James Newton-King
NuGet : <https://www.nuget.org/packages/Newtonsoft.Json/>
Source : <https://github.com/JamesNK/Newtonsoft.Json>
License : MIT License

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2. Vortice.Windows (Vortice.Direct3D11, Vortice.DXGI, Vortice.D3DCompiler, Vortice.Mathematics, Vortice.DirectX)

Version used : 3.8.2
Author : Amer Koleci (amerkoleci)
NuGet : <https://www.nuget.org/packages/Vortice.Direct3D11/>
 <https://www.nuget.org/packages/Vortice.DXGI/>
 <https://www.nuget.org/packages/Vortice.D3DCompiler/>
 <https://www.nuget.org/packages/Vortice.Mathematics/>
 <https://www.nuget.org/packages/Vortice.DirectX/>
Source : <https://github.com/amerkoleci/Vortice.Windows>
License : MIT License

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3. SharpGen.Runtime / SharpGen.Runtime.COM

Version used : 2.4.x (indirect dependency pulled in by Vortice.Windows)
Author : Alexandre Mutel, Jeremy Koritzinsky, SharpGenTools contributors
NuGet : <https://www.nuget.org/packages/SharpGen.Runtime/>
Source : <https://github.com/SharpGenTools/SharpGenTools>
License : MIT License

Copyright (c) 2010-2017 Alexandre Mutel
Copyright (c) 2017-2018 Jeremy Koritzinsky

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4. Microsoft.VisualBasic

Version used : 10.0 (runtime)
Author : Microsoft Corporation
NuGet : <https://www.nuget.org/packages/Microsoft.VisualBasic/>
License : MIT License (Microsoft .NET Library License)

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<https://licenses.nuget.org/MIT>

Note: Microsoft.VisualBasic is part of the .NET 10 runtime and is not referenced as a separate NuGet package. No explicit redistribution of this assembly is required beyond the .NET 10 runtime itself (see entry 6).

5. Steamworks SDK (steam_api.dll, steam_api64.dll)

Version used : Latest available via Steamworks partner portal
Author : Valve Corporation
10400 NE 4th Street, Suite 1400
Bellevue, WA 98004, USA
SDK docs : <https://partner.steamgames.com/doc/sdk>
License : Valve Corporation Steamworks SDK Access Agreement

This application uses the Steamworks API provided by Valve Corporation. The steam_api64.dll redistributable binary is distributed in accordance with the Steamworks SDK Access Agreement, which grants licensees a nonexclusive, royalty-free, worldwide license to:

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- (b) Reproduce and distribute the part of the SDK provided inside the folder named redistributable_bin (including steam_api.dll, steam_api64.dll) along with the licensee software in object code form.

The Steamworks SDK is NOT open source. It is proprietary software owned by Valve Corporation. Use is subject to acceptance of the full Steamworks SDK Access Agreement available at:
https://partner.steamgames.com/documentation/sdk_access_agreement/

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6. Microsoft .NET 10 Runtime

Version used : 10.0 (Windows Desktop Runtime)
Author : Microsoft Corporation
License : MIT License

The .NET runtime is open source and licensed under the MIT License.
Source and full license text available at:
<https://github.com/dotnet/runtime/blob/main/LICENSE.TXT>

The .NET Desktop Runtime redistributable installers included in the Steam depot (Redist folder) are provided by Microsoft and distributed in accordance with the .NET redistribution rights described at:
<https://dotnet.microsoft.com/en-us/dotnet/redistribution>

7. Microsoft Windows API (Win32 / DirectX)

The application uses Win32 APIs and DirectX via P/Invoke, including:

- Direct3D 11 (d3d11.dll)
- DXGI (dxgi.dll)
- D3D Compiler (d3dcompiler_47.dll)
- User32, Kernel32, GDI32

These are system components provided by Microsoft Windows and are subject to the Microsoft Software License Terms for Windows. No redistribution of these system DLLs is required as they are part of the Windows operating system.

DirectX redistribution rights:
<https://docs.microsoft.com/en-us/windows/win32/directx-sdk--august-2009->

SUMMARY TABLE

Package	Version	License	Commercial Use	
Source Available				
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Newtonsoft.Json	13.0.3	MIT	Yes	Yes
Vortice.Direct3D11	3.8.2	MIT	Yes	Yes
Vortice.DXGI	3.8.2	MIT	Yes	Yes
Vortice.D3DCompiler	3.8.2	MIT	Yes	Yes
Vortice.Mathematics	1.8.1	MIT	Yes	Yes
Vortice.DirectX	3.8.2	MIT	Yes	Yes
SharpGen.Runtime	2.4.x	MIT	Yes	Yes

SharpGen.Runtime.COM	2.4.x	MIT	Yes	Yes
Microsoft.VisualBasic (runtime)	10.0 (runtime)	MIT	Yes	Yes
Steamworks SDK	Latest	Proprietary	Yes*	No
Microsoft .NET 10	10.0	MIT	Yes	Yes
Microsoft Windows / Win32 Partial	System	Proprietary	Yes (system)	

* Steamworks SDK commercial use is permitted under the Steamworks SDK Access Agreement for applications distributed through the Steam platform.

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 Steam AppID: 4326610
