MADGEAR

A HOLE NEW WORLD

INSTRUCTION BOOKLET



STORY



Versee was a prosperous and peaceful place to live. But as with all worlds, it was seized by the claws of evil, which then overwhelmed it. Yakshini, she who created Versee, made the choice to split the world in two and separate good from evil.

Separating the worlds required an enormous amount of energy that left the goddess weak and vulnerable. Knowing that her weakened state meant that mere mortals could capture and manipulate her powers and bend them to their will, the goddess chose to divide her powers into five orbs. The orbs were dispersed throughout the two worlds...

Years passed as evil battled for control and domination in its newly created world. Lord Baduk, leader of one of the strongest factions, discovered the Orb of Darkness, and somehow found a way to enter Versee...

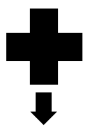
CONTROLS

The Potion Master is the only one capable of saving the world thanks to the magic potions that only he can produce.

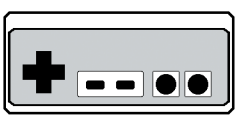




RUN



CROUCH



Start Button

Press this when you want to start the game
If you press it during a game, you can pause the play and have access to the menu options.

Select Button

Switch Weapon

✚ Button

Controls The Potion Master

A Button

Jumps

B Button

Attacks with potions

ITEMS



Chicken: Restores a heart of your health. If your health is full, it gives you 200 points.



1up: Provides an extra life.



Crystal: Provides 1000 points.



Checkpoint: If you lose all your lifes, you will be able to continue from here.

CONTINUES

When you lose one of your lives, Fäy will help you recover in the very same spot. However, if you lose all your lives you will be able to continue from a checkpoint. But...

Dear Potion Master, it is too risky for me to revive you now!

If only we had some other choice...



ATTACKS

- Regular Potions

These are the potions our beloved Potion Master is famous for and the reason he is the only one capable of defending the world against this new threat.



↑ + B

THROW POTION UP

(IN MID-AIR)

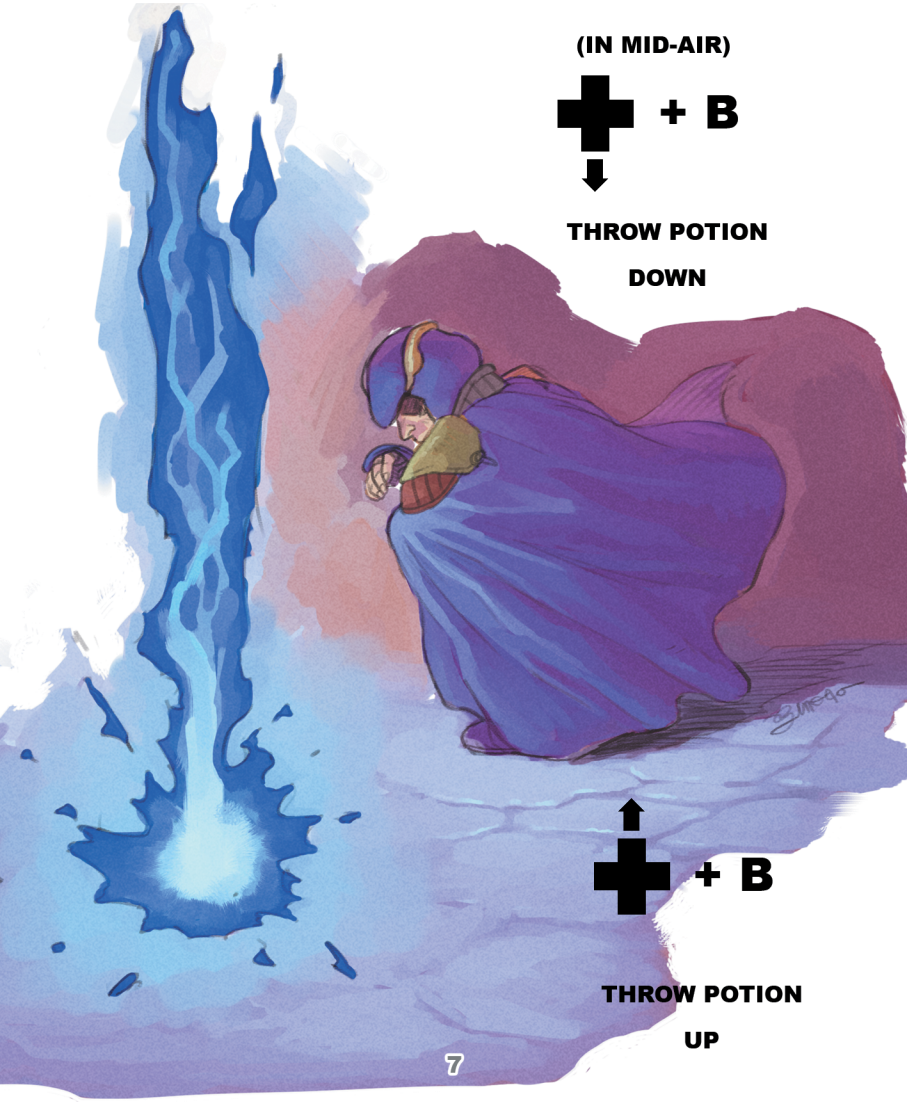
↓ + B

THROW POTION DOWN



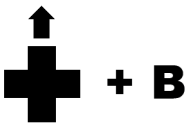
- Lightning Potions

These potions will attract powerful lightning rays. The Potion Master is capable of teleporting these potions a few meters from him even when there are walls in between.



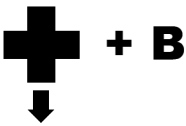
- Ice and Fire Potions

These potions will turn into bouncing fire and ice balls. Every time the ball bounces, it changes from one state to the other. These potions have the power to turn enemies into ice or burn them along the way!

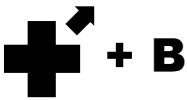


THROW POTION UP

(IN MID-AIR)



THROW POTION DOWN

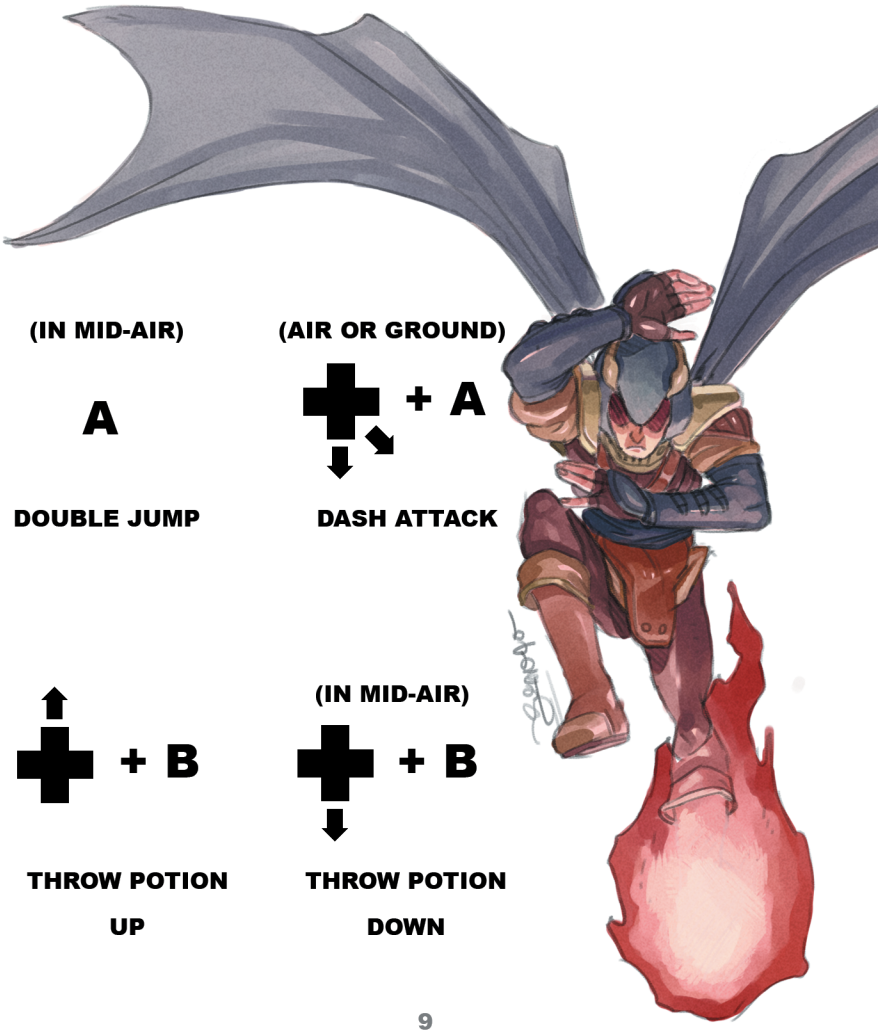


THROW POTION DIAGONALLY UP



- Blood Potions

The Blood Orb won't just give the Potion Master new powerfull potions to throw against enemies, but also double jump and dash attacks!



(IN MID-AIR)

A

DOUBLE JUMP

(AIR OR GROUND)

+ A

DASH ATTACK

+ B

THROW POTION UP

(IN MID-AIR)

+ B

THROW POTION DOWN

- Fäy

Fäy won't only recover you there where you die (should you have extra lives) but will also attack enemies at your command.

(LONG PRESS)

B

FÄY DASH ATTACK



(LONG PRESS)

+ B

FÄY DASH ATTACK SLIGHLY UP OR DOWN

STAGES

- The Village and the Castle

Monsters are attacking the village and it seems they got to the castle! The Potion Master arrives at the right time!

In the castle, Prius awaits. This winged creature protects the entrance to the throne. Or does he?



- The Secret Forest

Legend has it that a mage from The King's court found the Lightning Orb in this forest and, overwhelmed by its power, lost his sanity.

Since that day he protects his orb and commands all living creatures around him to attack any threat that may enter the forest.



- The Volcanic Iceberg

This cold and quiet land was disturbed by the irruption of creatures from the Upside Down World. As holes opened, sleeping volcanoes woke up and a mess of fire and ice surrounded the inhabitants that there lived.

As if that was not enough, one of the orbs was there hidden and an evil skull that came from the underworld found it and turned unexpectedly into what is now known as Firhaz.



- The Heart of Evil

Those who built this evil lair were fast to extend their territory from Reversee to Versee once they got the chance. They may not have the orb of Darkness but they are very powerful. Nonetheless Dh'raza, their leader, is in possession of the Blood Orb that affects all kinds of living creatures.



- The Tunnels

Turns out the heart lair was connected to a series of tunnels under a rocky terrain crammed with tons of gems that evil demon Lord Baduk minions were mining. These minions also built a secret passage that led them straight to...

