

Lobby- Select Stage



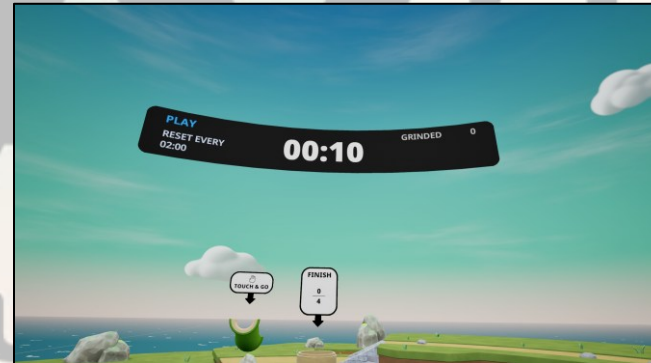
Red Pipe: Time Attack Stage



Time Attack Stage

- Clear the goal before time runs out
- Failure occurs at zero

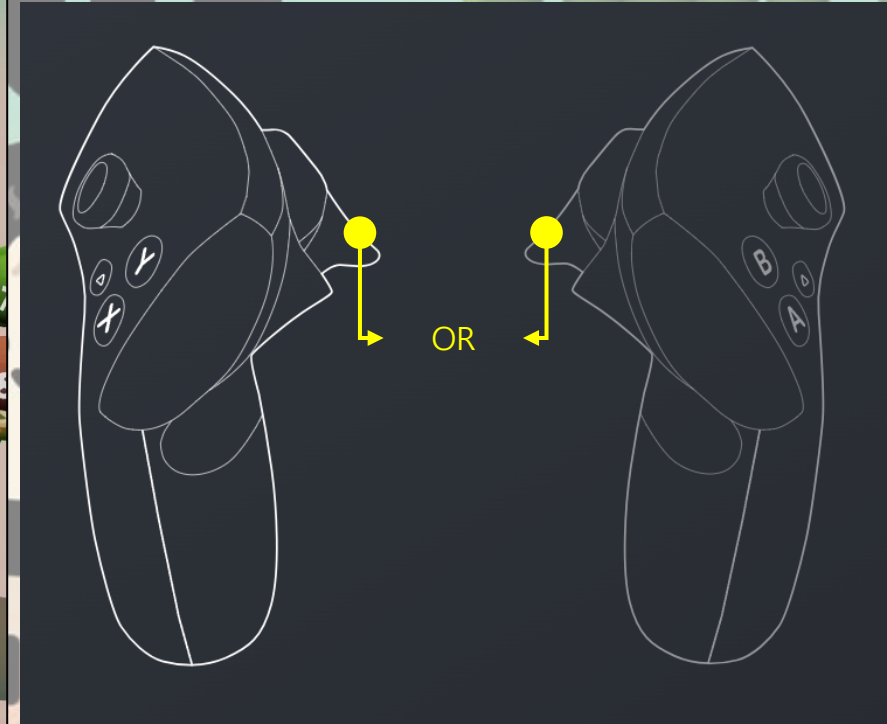
Green Pipe: Normal Stage



Normal Stage

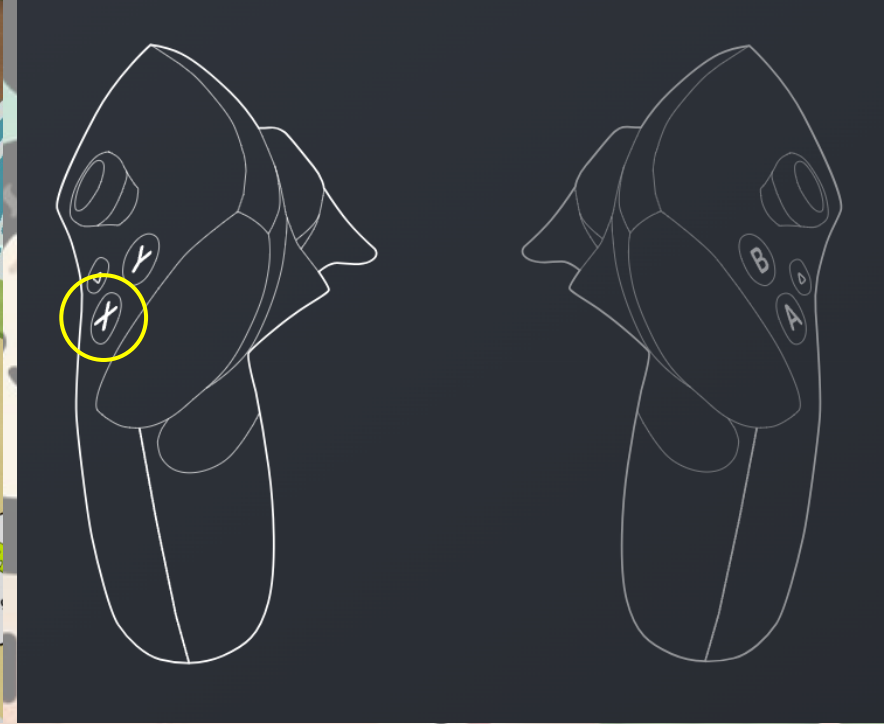
- No time limit.
- All placements reset at every interval

Lobby- Select Stage



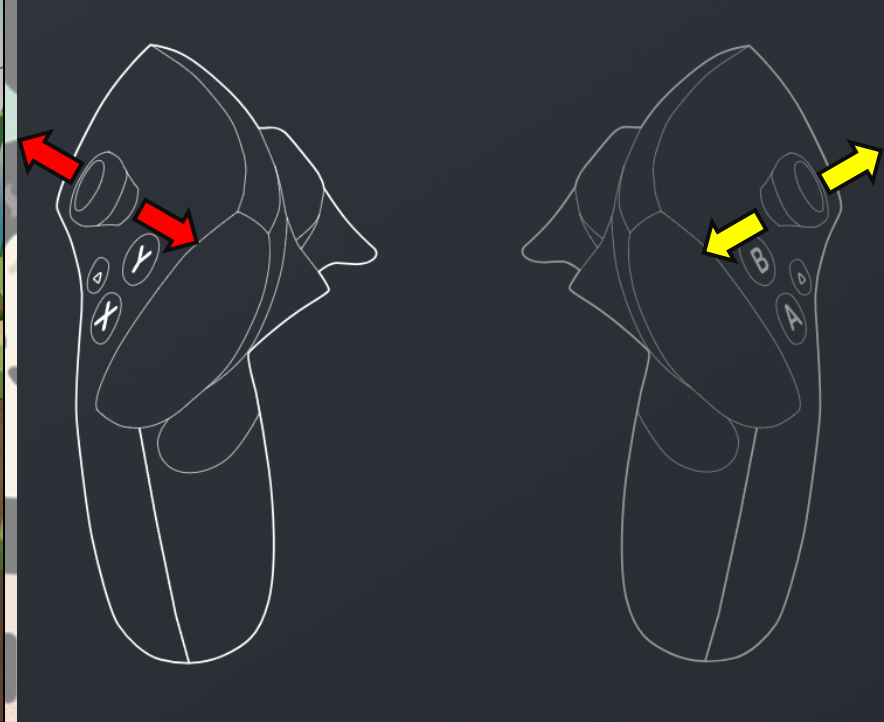
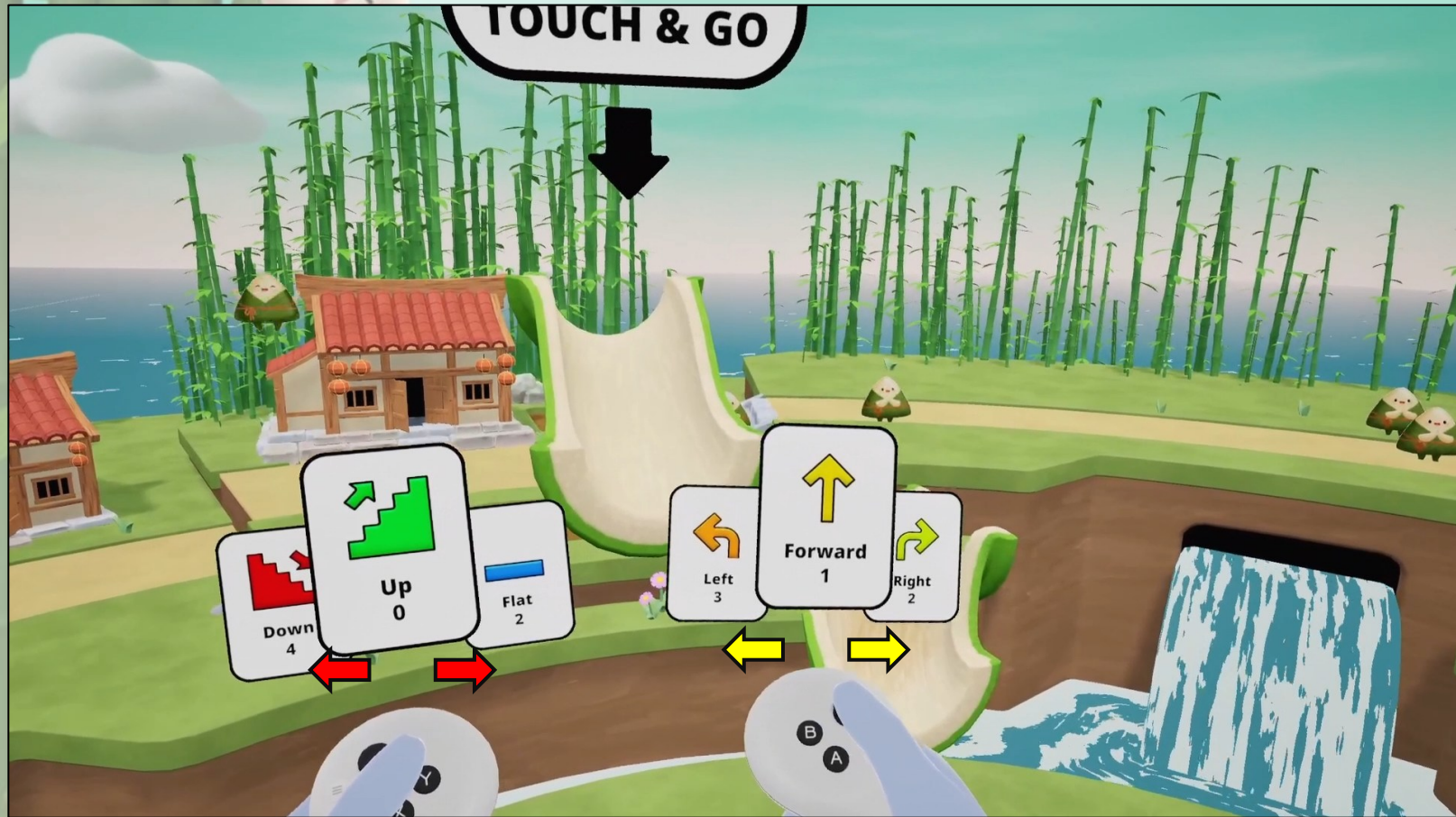
Select Stage: Point & Press L/R Trigger

Stage- Teleport



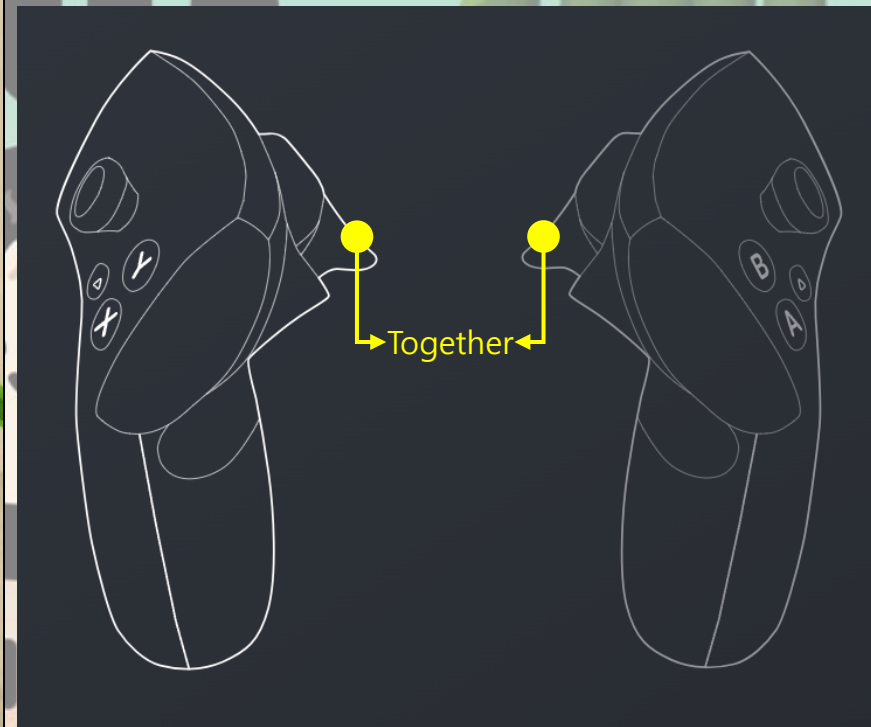
Teleport: Press Left X Button

Stage- Select Ingredients



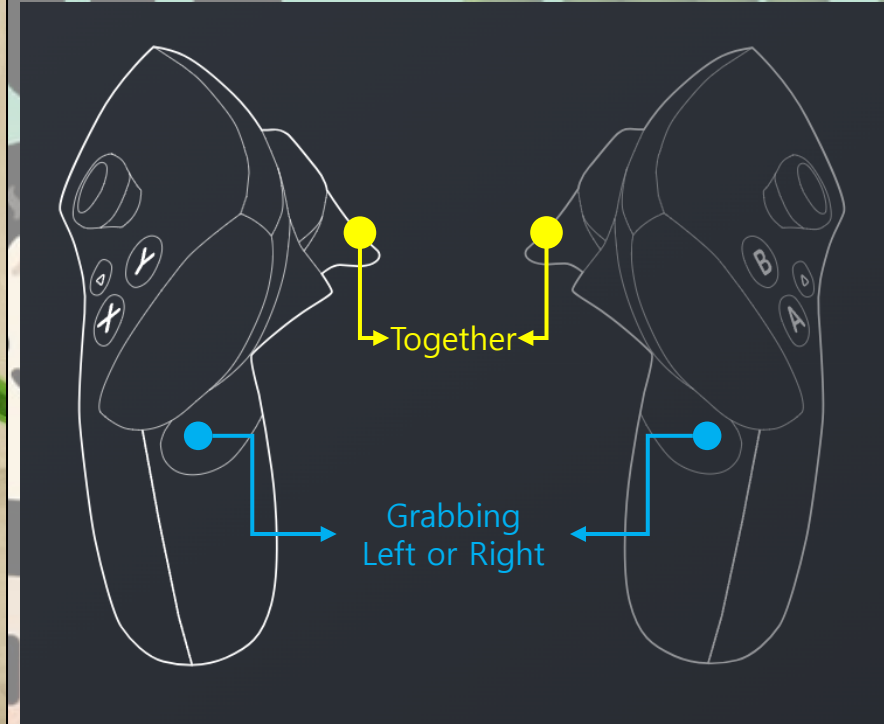
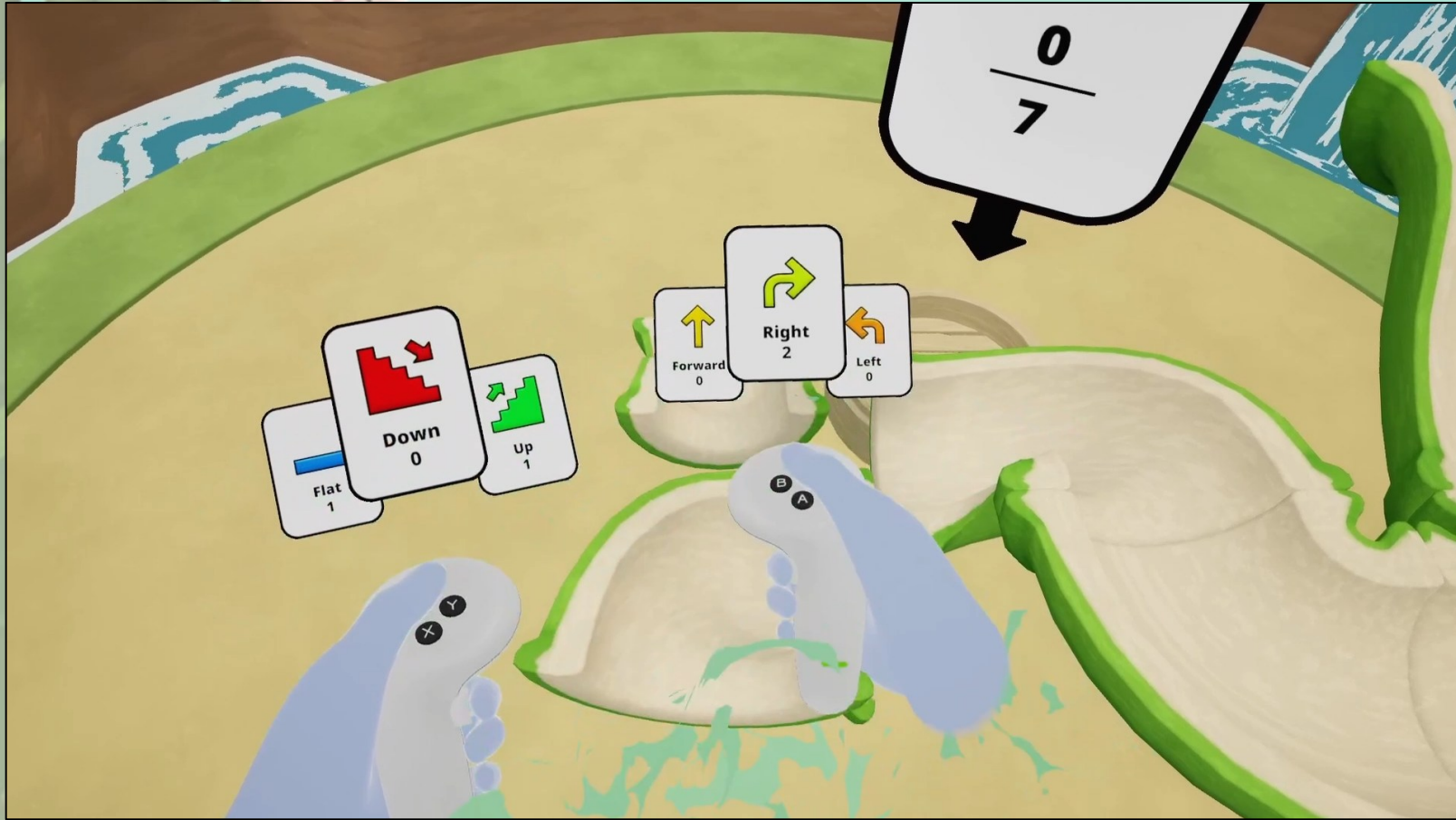
Slope Ingredients: Left Thumb Stick Left/Right
Direction Slope Ingredients: Right Thumb Stick Left/Right

Stage- Spawn Trail



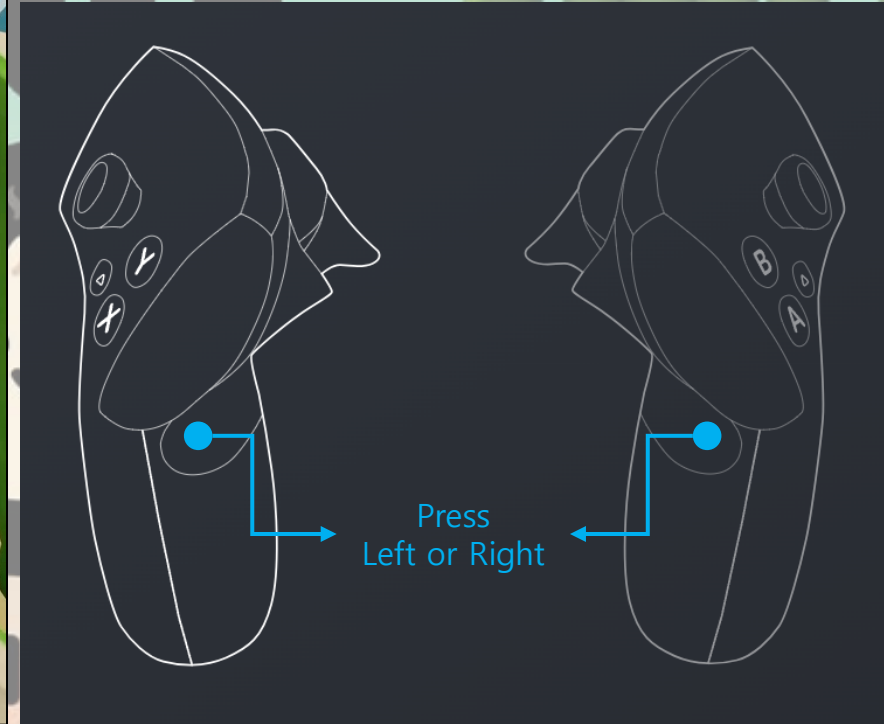
Press Both Triggers Together (Empty Hands)

Stage- Cancel Trail



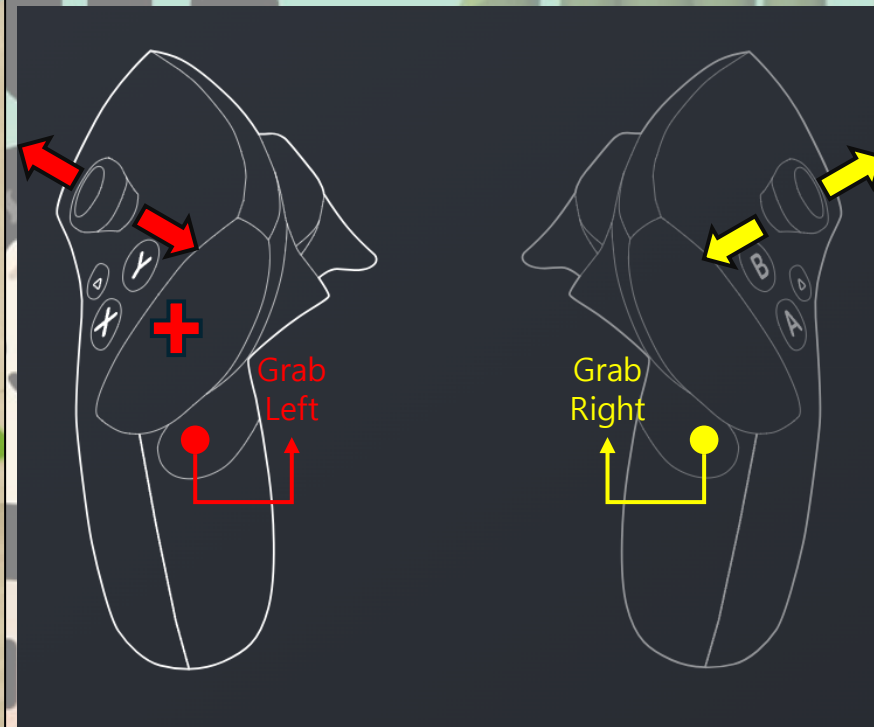
Press Both Triggers While Grabbing Left or Right Hand

Stage- Grab/Release Trail



Press/Release Left/Right Grab Button

Stage- Turn Trail



Left/Right Grabbing Hand+ Thumb Stick

Stage- Up Condition



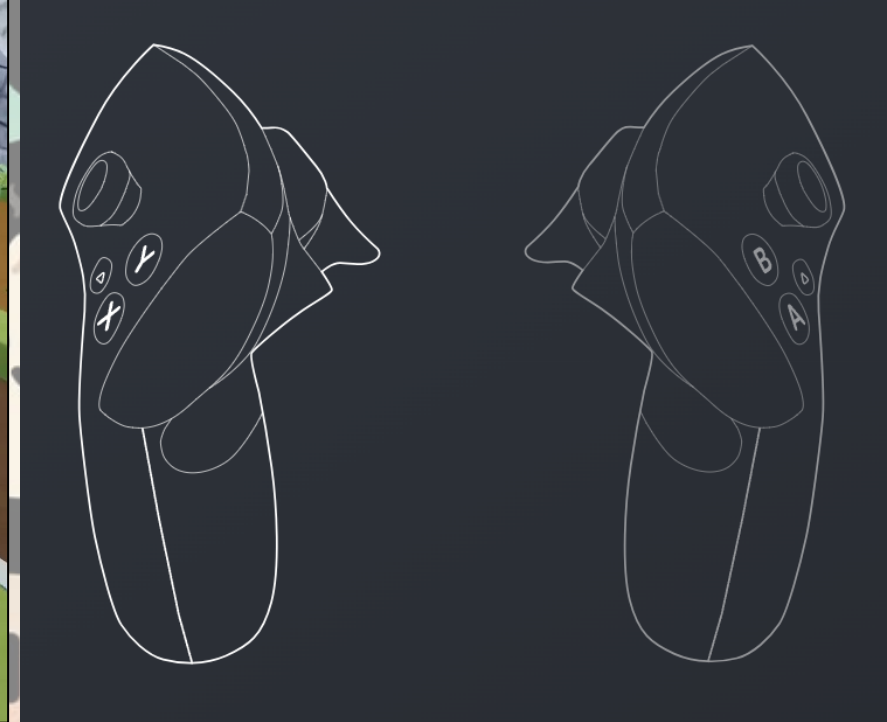
Up Trail After 0~1 Down Trail: Fail



Up Trail After more 2 Down Trails: Climb

THE DIMSUM ADVENTURE

Stage- Spawn Dumpling



Touch the Start Trail for 3 Seconds

Stage – Time Attack

STAGE RESULT				
DIFFICULTY	TILE TYPE	POINTS	TRAILS	SCORE
T3	Flat Curve	25	5	125
TOTAL SCORE				125

STAGE RESULT				
DIFFICULTY	TILE TYPE	POINTS	TRAILS	SCORE
T1	Flat Forward	10	1	10
T3	Flat Curve	25	3	75
T5	Downhill Curve	55	1	55
TOTAL SCORE				140

Clear Sub-stages

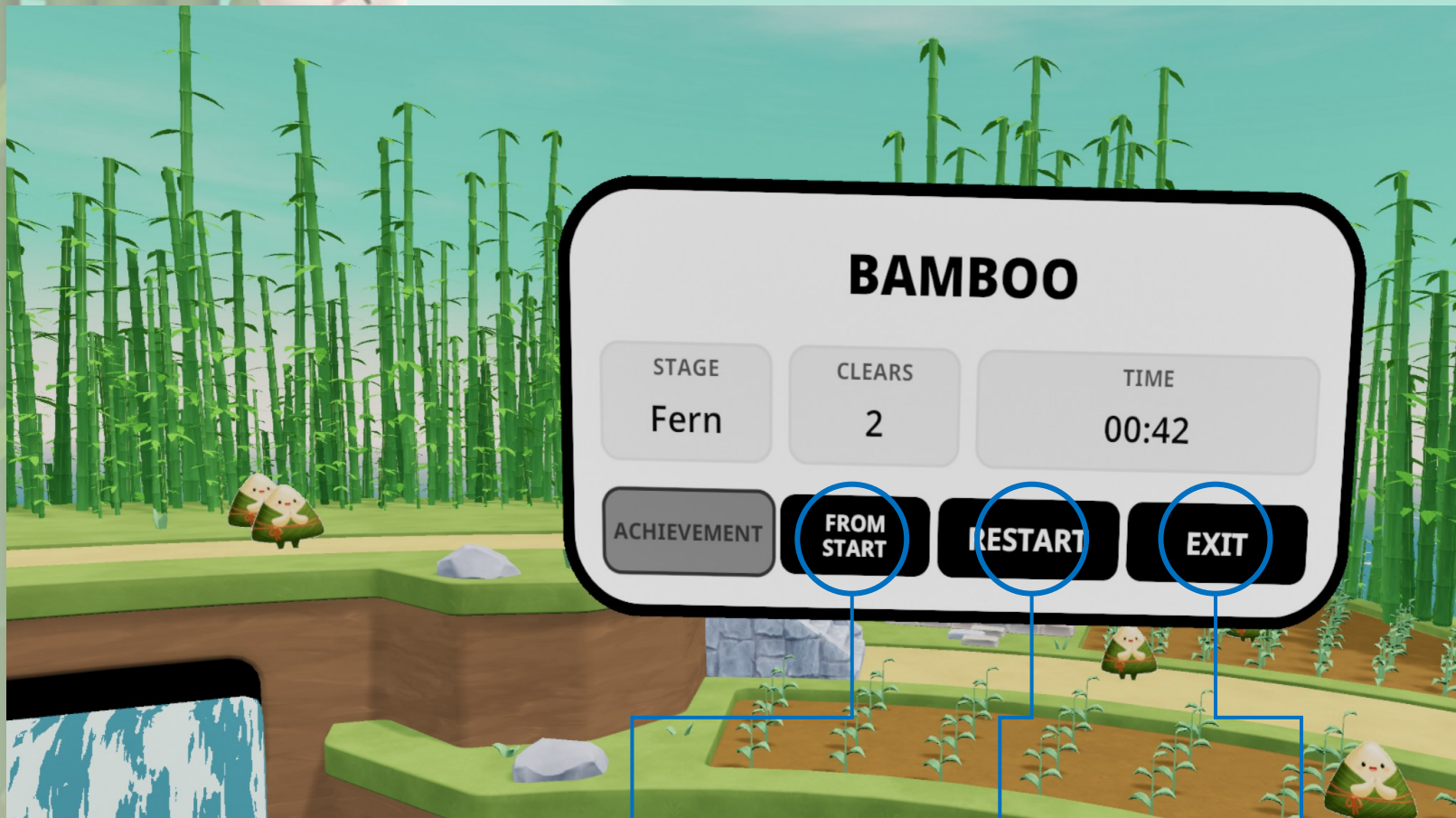
- Complete all parts of the Time Attack stage

FINAL RESULTS!	
STAGE	
Barren Score	85
Dusty Score	125
Seed Score	140
Sprout Score	140
Bud Score	170
Total	660
TIME LEFT	
Remaining Time	02:09
Time Bonus	650
COUNT CANCELED	
Trails Canceled	0
Safe Bonus	200
FINAL SCORE	
1,510	
TRY AGAIN!	
BACK TO LOBBY	

Score Check

- Final score is calculated upon successful completion
- The score is automatically saved to the ranking table

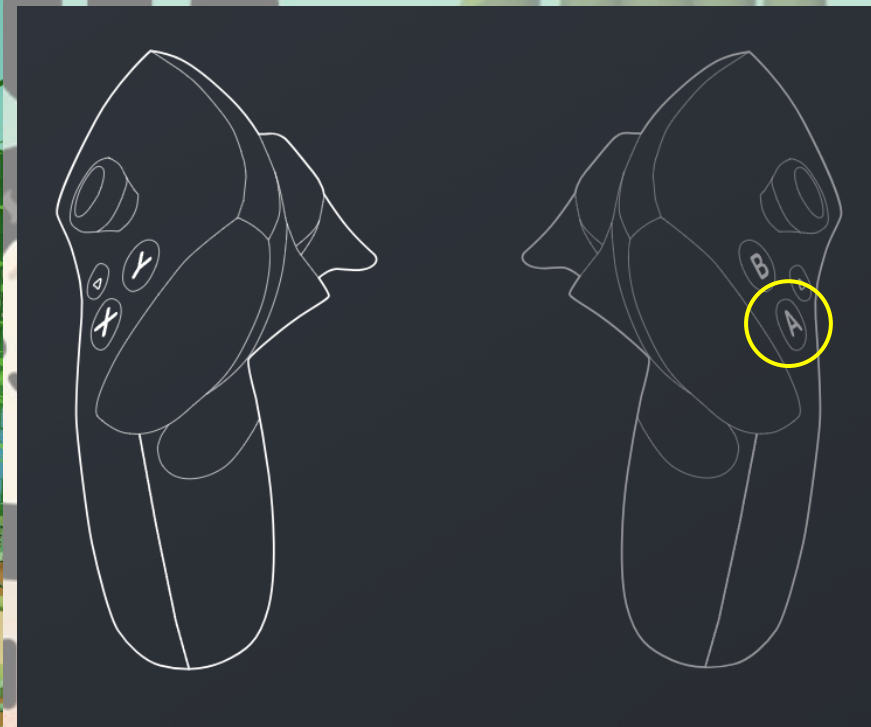
Stage- Open Menu



Remove Spawned Trails

Relocate Start And Basket

Return To Lobby



Press A button