

The steps to play Battle royal are as follows:

1. Select "Battle royal" from the "Contents" menu to open the Battle royal settings screen
2. Select stage
3. Select the number of opponents
4. Select opponent's level
5. Select a spell deck to use
6. Press the "Start" button

●Survival

Survival is content where the goal is to reach a goal point somewhere on the field within the time limit. Since the only condition for clearing the game is to reach the goal point, you can play according to your goals, such as defeating as many enemies as possible to gain experience points, or avoiding combat with enemies and only collecting the contents of treasure chests.

The steps to play Survival are as follows:

1. Select "Survival" from the "Contents" menu to open the Survival settings screen
2. Select stage
3. Select enemy level
4. Select a spell deck to use
5. Press the "Start" button

●Defense

Defense is content that protects your home from attacking enemies. Enemies will destroy walls to enter your home and cause damage. You will clear the game if your home still has HP remaining when all enemies have disappeared.

The steps to play Defense are as follows:

1. Select "Defense" from the "Contents" menu to open the Defense settings screen
2. Select stage
3. Select enemy level
4. Select a spell deck to use
5. Press the "Start" button

●Smash

Smash is content where the goal is to destroy as many targets as possible with one spell. Smash does not allow movement and spells can only be cast once. There is no time limit and the game ends when the magic or all targets disappear.

The steps to play Smash are as follows:

1. Select "Smash" from the "Contents" menu to open the Smash settings screen
2. Select target level
3. Select a spell deck to use
4. Press the "Start" button

●Destruction

Destruction is content where the goal is to destroy as many objects placed on the field as possible within a limited time. The game ends when the remaining time reaches 0 or all objects are destroyed.

The steps to play Destruction are as follows:

1. Select "Destruction" from the "Contents" menu to open the Destruction settings screen
2. Select stage
3. Select object level
4. Select a spell deck to use
5. Press the "Start" button

■How to operate

<Operation>	<Input>
Player character	
Move forward	w
Move back	s
Move left	a
Move right	d
Starting/ending auto run	r, Mouse wheel
Enemy auto target	tab
Opening/closing the map	m
Chant (first row of the spell deck)	alt + 1~5
Chant (second row of the spell deck)	ctrl + 1~5
Chant (third row of the spell deck)	shift + 1~5
Chant (fourth row of the spell deck)	1~5
Camera	
Rotate the viewpoint	Mouse drag
Move closer to the point of interest	Roll the mouse wheel forward
Move away from the point of interest	Roll the mouse wheel backward

■About the creator

Handle FeatherBlow
Circle name Wandering Feathers

ReadMe_english.txt

Circle URL <http://w-feathers.game.coocan.jp/>
Product URL <https://w-feathers.game.coocan.jp/Works/ArtificialMagicLanguageSystem/eng/index.htm>
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