



Final Approach

----- 'FINAL APPROACH' BY TAKEFLIGHT GAMES -----

USER MANUAL

INTRODUCTION:

Thank you for purchasing 'Final Approach'. This is a pack of 5 scenarios and 1 tutorial built for Flight Simulator X Steam Edition.

The goal of this pack is to present realistic instrument approaches while maintaining an enjoyable level of complexity.

The tutorial will teach the basics of making an instrument approach in an airliner, expecting you are already familiar with flying in FSX-SE. It is our hope that this pack makes instrument flying approachable enough that you will be interested in learning more - once you know the basics, flying realistic approaches opens a new world of flight simulator gameplay!

OVERVIEW:

This pack uses only default FSX aircraft - the CRJ-700, 737-800, and the 747-400.

After your initial check-out flight, you'll be thrown into progressively more difficult situations. As captain and pilot-in-command, the decision to continue or to go missed rests squarely on your shoulders.

Assisting you is your loyal copilot who will help with checklists, perform call-outs, and handle the radios. You'll also receive directions and clearances from Approach Control and Tower - in each mission you'll start either on the Final Approach Course or receiving vectors from ATC.

While approach plates are provided for the advanced pilot, each mission is able to be completed without real-world knowledge of instrument procedures.



TROUBLESHOOTING:

This pack uses Jim Keir's excellent SimVar plugin, which allows for greatly increased complexity - but the scenarios will not run without it. If a scenario opens with no VO and no actions, chances are SimVar either didn't start or has crashed. A restart usually takes care of this issue.

If you run into any issue, need help, or just want to let us know the kinds of scenarios you'd like to see in the future, feel free to contact TakeFlight Games at support@takeflightinteractive.com.

TAKEFLIGHT:

TakeFlight Interactive was founded as a serious games studio by Aces Studio alumni with the goal of advancing the state of simulation. Check us out online at <https://takeflightinteractive.com/>.