Max Stern Guide

Browsing through this document may occasionally help you play the game.



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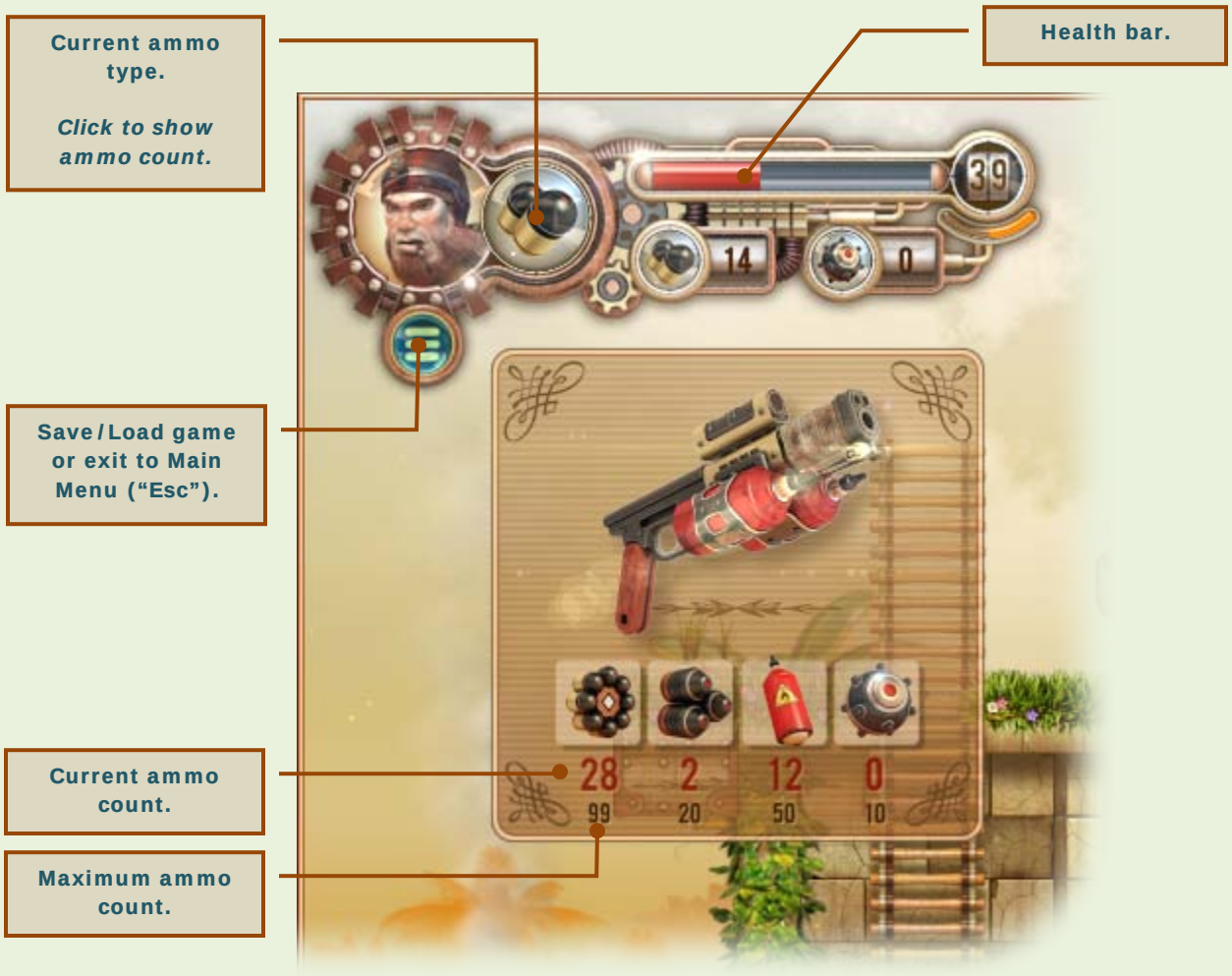
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1. Interface



To change ammo type scroll the mouse wheel or use keys 1-4.



Move Cursor over this icon in right-top corner of the screen to show control panel.



Show / Hide Text Panel (“T”).

Zoom In / Out (Num + / -).

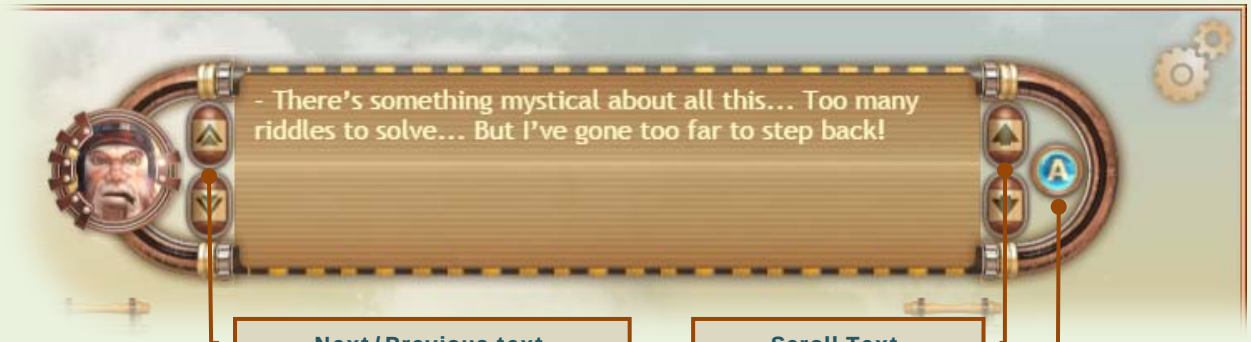
Volume.

Music On / Off.



Pause / Resume Game (“Pause”).

Quick Exit Game (“Alt” + ”X”).



Next / Previous text.
("Page Up" / "Page Down")

Scroll Text.
(Mouse Wheel)

Auto Show / Hide Text Panel.

If the button is blue, the panel opens automatically, when Max finds a new text, and closes automatically, if cursor is not over the panel.

If the button is red, the panel can be operated manually, you can close / open the text panel clicking the "Show / Hide text panel" button on the Control Panel.



You can place the cursor on an item when Max reaches it to find some information about the item or a hint how to use it.

You can enable / disable this option by pressing "H".

2. Saving / Loading Game



Delete Saved Game.

You have 6 slots to save your game.

When you click on “save”, the game is saved with a default name, including date and time of saving.

You may also enter your own name no longer than 16 symbols.

Exit to Main Menu.

Close Panel.

3. Movement



“W” - Jump.

“A” - Move Left.

“D” - Move Right.



“W” Up the ladder.

When arrow appears, Max can climb up and down the ladder.

“S” – Down the ladder.



Please, remember!

Not only smoking, but also falling from a great height may severely damage Max’s health.

4. Items



Press “E” to use an item (turn tumbler, etc.), or pick up an item (ammo, health potion, key etc.).



Press “E” to turn the red valve.



Hold “E” to rotate the yellow valve.



In order to open a hatch, you must jump on it. You may try to shoot it too.

Some hatches (as if they were particularly strong) can be opened only mechanically, by means of a button or lever.

5. Shooting



Left Mouse Button – Attack.

Right Mouse Button – Targeting.



Grenades are lobbed on a parabolic trajectory.

Tip 1: Try to hit your enemies outside their field of view. They are not too smart. After all no one can be smart after three hundred years of brainlessness.



Tip 2: Your chances to make a critical hit are very high, if you shoot your enemy's head, especially when you are behind it. Don't miss such an opportunity.



Press “Space” to set a mine. After planting the mine detonates if touched.

13. Puzzle



So, guys, forewarned is forearmed, and now, having read this manual, you are for sure ready to break through all the obstacles and help Max get out of trouble.

And by the way, never try to find secret levels.

We’re serious.

Never.