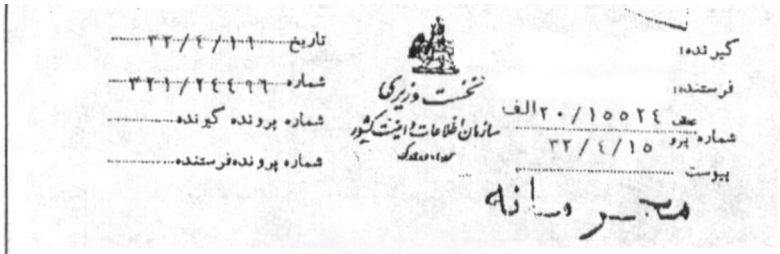
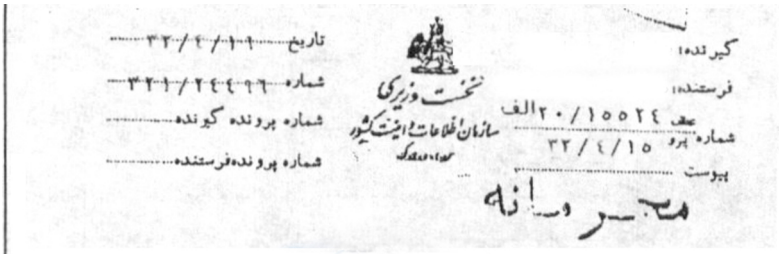
DEVIL IN CAPTAL



RSK Introduction:

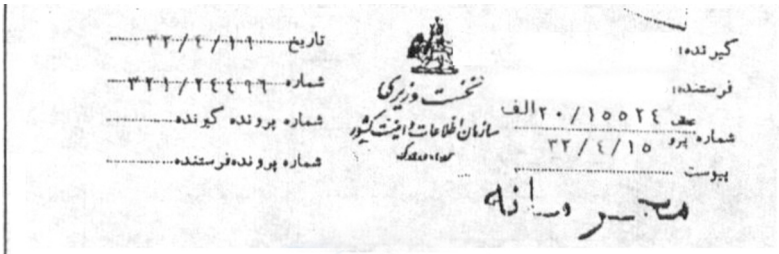
Rasana Shokooh-E-Kavir Co (RSK Entertainment) is one of the few companies in Iran which develops computer games professionally. The company was founded in 2009. Relying on the competence and talent of the Iranian youth and a sophisticated staff, the company has marketed eleven games in Iran . The company has earned several national awards and commendations, such as the best game of the year for " Murder In Tehran's Alleys 1933 ", the best art director for " Qajary Cat " and "Alimardan's Mischiefs " and more. The aforementioned awards show the devotion and resolution with which RSK Entertainment has adopted to create a great impact on the gaming industry, which is still in its infancy in Iran . The company has paid close attention to the content of the games and has tried to release games which are entirely Iranian – either content-wise or production-wise. The motto of Rasana Shokooh-E-Kavir team has been nothing but: "the dominance of Iranian games on the global market", a motto that can be realized by the support of the officials and the public.

RSK
Resana Shokooh Kavir



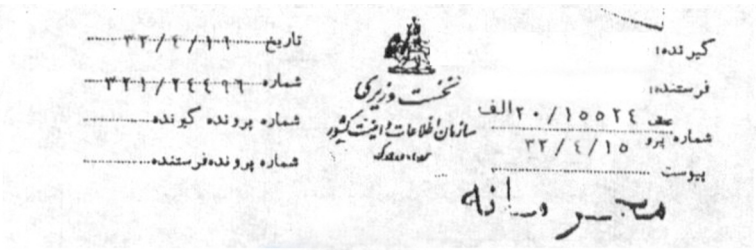
Synopsis:

With the death of the second police detective in one of the northern Iranian cities, the total number of victims adds up to 5. It's as if no one, whether the general public or high-ranking political figures and even detectives from the police office, is safe from the murderer(s). Mohammad Afshar (the detective in Murder in the Tehran's Alleys 1) is now dispatched on a mission which has taken the lives of two of his colleagues in trying to solve it. The murderer shows no sign of ending his crimes and limited forensic evidence is replete with fear and mistrust. Amid all this, facing the Church of Satan poses the biggest mental challenge for him? Is Satan actually a mere mental construct?



Game features:

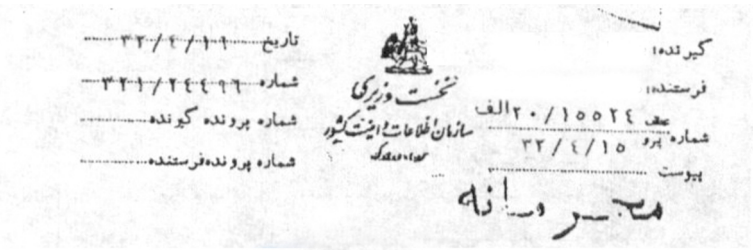
1- A fascinating and engaging story in a noir setting similar to that of serial killing stories
2-Loyal to the Adventure genre, more than 12 mini games and tens of environmental puzzles
3- Tens of graphic documents, newspapers, short stories, and old advertisements
4- Narrating the story in more than 20 locations and 65 backgrounds with utmost 2D detail
5- 27 characters with more than 150 pages of captivating dialogue
6- More than 20 minutes of motion comic for a more precise narration of the story
7- 60 minutes of engaging noir music
8- 95 pages of completely interactive daily notes by the detective
9- More than 5 hours of gameplay



1953 Iranian coup d'état:

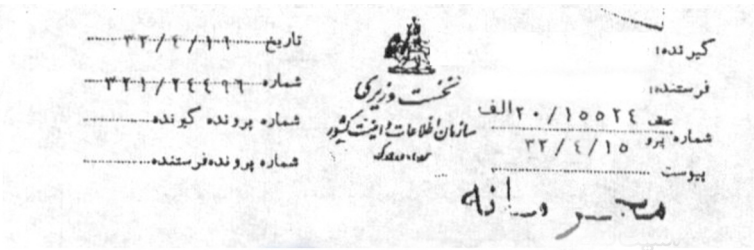
The 1953 Iranian coup d'état, known in Iran as the 28 Mordad coup , was the overthrow of the democratically elected Prime Minister Mohammad Mosaddegh in favour of strengthening the monarchical rule of Mohammad Reza Pahlavi on 19 August 1953, orchestrated by the United Kingdom (under the name "Operation Boot") and the United States (under the name TPAJAX Project, or "Operation Ajax")

The 1953 Iranian coup d'état, known in Iran as the 28 Mordad coup , was the overthrow of the democratically elected Prime Minister Mohammad Mosaddegh in favour of strengthening the monarchical rule of Mohammad Reza Pahlavi on 19 August 1953, orchestrated by the United Kingdom (under the name "Operation Boot") and the United States (under the name TPAJAX Project, or "Operation Ajax").Mossadegh had sought to audit the documents of the Anglo-Iranian Oil Company (AIOC), a British corporation (now part of BP) and to limit the company's control over Iranian petroleum reserves. Upon the refusal of the AIOC to co-operate with the Iranian government, the parliament (Majlis) voted to nationalize Iran's oil industry and to expel foreign corporate representatives from the country. After this vote, Britain instigated a worldwide boycott of Iranian oil to pressure Iran economically. Initially, Britain mobilized its military to seize control of the British-built Abadan oil refinery, then the world's largest, but Prime Minister Clement Attlee opted instead to tighten the economic boycott while using Iranian agents to undermine Mosaddegh's government.Winston Churchill and the Eisenhower administration decided to overthrow Iran's government, though the predecessor Truman administration had opposed a coup. Classified documents show that British intelligence officials played a pivotal role in initiating and planning the coup, and that the AIOC contributed $25,000 towards the expense of bribing officials. In August 2013, 60 years after, the American Central Intelligence Agency (CIA) admitted that it was in charge of both the planning and the execution of the coup, including the bribing of Iranian politicians, security and army high-ranking officials, as well as pro-coup propaganda. The CIA is quoted acknowledging the coup was carried out "under CIA direction" and "as an act of U.S. foreign policy, conceived and approved at the highest levels of government".Following the coup in 1953, a government under General Fazlollah Zahedi was formed which allowed Mohammad-Reaz Shah Pahlavi, the Shah of Iran (Persian for an Iranian king), to rule more firmly as monarch. He relied heavily on United States support to hold on to power. According to the CIA's declassified documents and records, some of the most feared mobsters in Tehran were hired by the CIA to stage pro-Shah riots on 19 August. Other CIA-paid men were brought into Tehran in buses and trucks, and took over the streets of the city.Between 200 and 300 people were killed because of the conflict. Mosaddegh was arrested, tried and convicted of treason by the Shah's military court. On 21 December 1953, he was sentenced to three years in jail, then placed under house arrest for the remainder of his life. Other Mosaddegh supporters were imprisoned, and several received the death penalty. After the coup, the Shah continued his rule as monarch for the next 26 years until he was overthrown in the Iranian Revolution in 1979

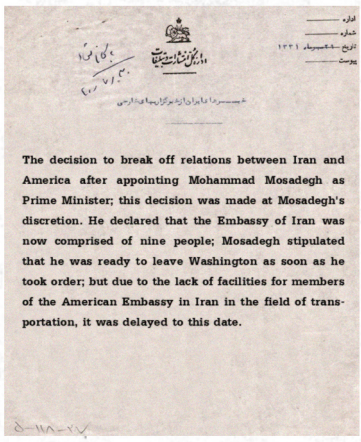


Game Genre :

Devil In Capital is a third-person point and click adventure game. The storyline which is shaped in a precisely documented plot, narrates the Iranian Coup d'état of 1953 and includes more than 25 simulated locations. The emphasis on the simulation means that this game has taken a step forward regarding the environment diversity and we can simply observe the deep historical context within the game. The city of Rasht have been fully recreated and the player takes over the character of a committed Iranian detective during the historical events of that period until the coup, including criminal acts of foreigners against people (the assassination of Afshar Tous, Zabihpour). Moreover, we will observe Doctor Fatemi's role as the secretary of state in Mosaddegh's government who established the nationalization of Iranian oil. As a result, we can consider Devil In Capital as the first video game which excels at narrating an accurate documentary of Iran's contemporary history, while taking all the narrative principles and a unique game play into account. The documents and researches applied within the game will be discussed later. However, before proceeding to the next part, It should be mentioned that Devil In Capital fulfills its purpose as a video game and by presenting more than 5 hours of gameplay, Over 100 character's animation that captured with motion capture, motion illustration animations and real-time cut scenes featuring more than 27 main characters.

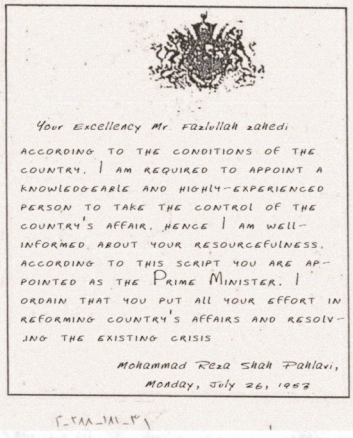


References and Resources:



The decision to break off relations between Iran and America after appointing Mohammad Mosadegh as Prime Minister; this decision was made at Mosadegh's discretion. He declared that the Embassy of Iran was now comprised of nine people; Mosadegh stipulated that he was ready to leave Washington as soon as he took order; but due to the lack of facilities for members of the American Embassy in Iran in the field of transportation, it was delayed to this date.

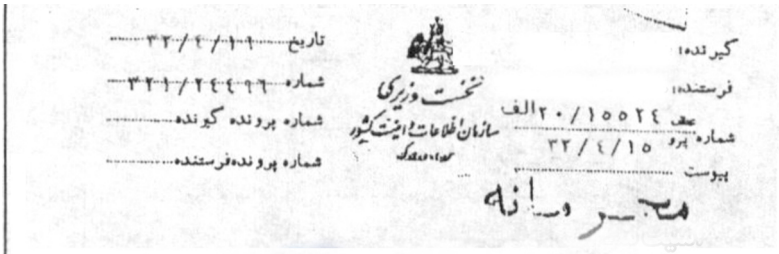
Staging a sit-in by some of the inhabitants of Kamareh Onsor in Telegraph House to support Doctor Mohammad Mossadegh; they say:" since the beginning of the sacred National Movement, we have given our support to this popular government, and now that some foreigners seek destruction and intend to prevent our recent developments, we stage a sit-in in Telegraph House and resist until we die."
Including: Sayed Morteza Pasandideh, Ali Akbar Rezvani, Mahmoodi Ghodsi, Bahrami, Rahimi, Nazari and ...



Your Excellency Mr. Fazlollah Zahedi

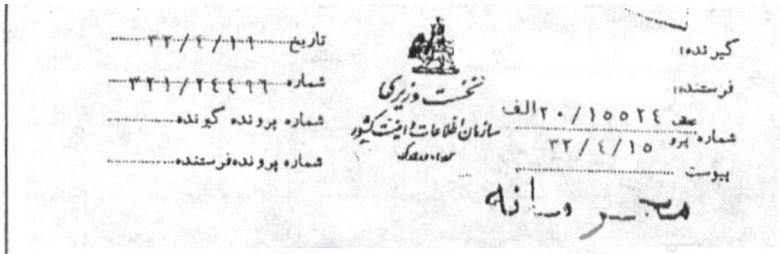
ACCORDING TO THE CONDITIONS OF THE COUNTRY, I AM REQUIRED TO APPOINT A KNOWLEDGEABLE AND HIGHLY-EXPERIENCED PERSON TO TAKE THE CONTROL OF THE COUNTRY'S AFFAIR. HENCE I AM WELL-INFORMED ABOUT YOUR RESOURCEFULNESS. ACCORDING TO THIS SCRIPT YOU ARE APPOINTED AS THE PRIME MINISTER. I ORDAIN THAT YOU PUT ALL YOUR EFFORT IN REFORMING COUNTRY'S AFFAIRS AND RESOLVING THE EXISTING CRISIS

Mohammad Reza Shah Pahlavi,
Monday, July 26, 1953



Technical issues:

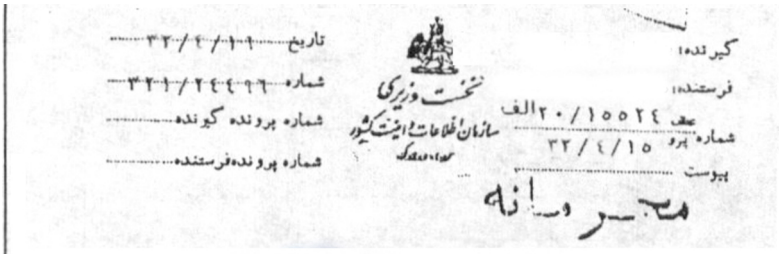
Detective Afshar's Diary records all the comments by the main character (over 60A4 pages). It works as a guideline during the game too. Various minigame such as Slider Puzzle and Lock System are developed by Wintermute engine to have the optimum result. Inspection abilities (choosing a certain dialogue with a unique answer) is another feature of the game.



Gameplay:

Devil In Capital is a 2.5D adventure game. It is a pseudo-3D game in which 2D graphical projections and similar techniques are used to cause a series of images (or scenes) to simulate the appearance of being three-dimensional (3D). The gameplay features puzzles in which the player can interact with the environment (pick up objects, combine and use them). Being a detective story, there are 27characters (with 1100 dialogues), various minigames (more than 9) as well as documents and an interactive Diary(containing over 60A4 pages) which all help the process of the story.

* The player controls the actions of the main character using keyboard and mouse.



Concept Art:

As the story happens during the 1953, it has made use of particular graphic. One of the prominent features of the game is 83 attractive painted backgrounds in which the architecture of the time in Iran- Raht is portrayed.

There are over 100 animations for the main character, showing him in different styles . Further, 25 more characters. 23 minutes of Motion Comics together with an attractive cinematic narration has made it an original Mysterious game.

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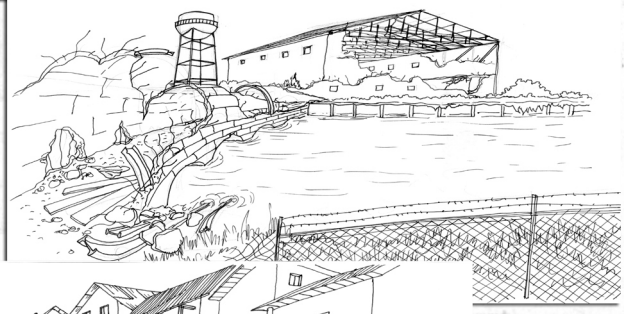

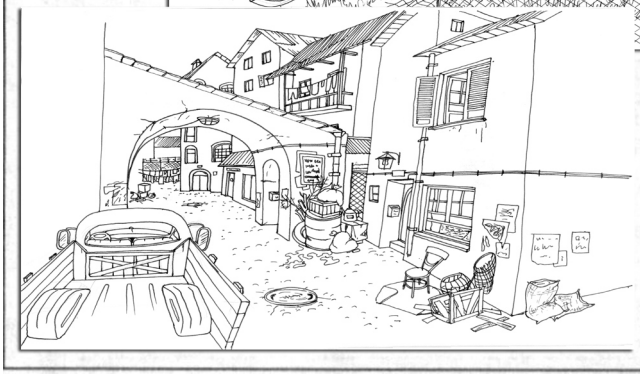

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Colorful Concepts:

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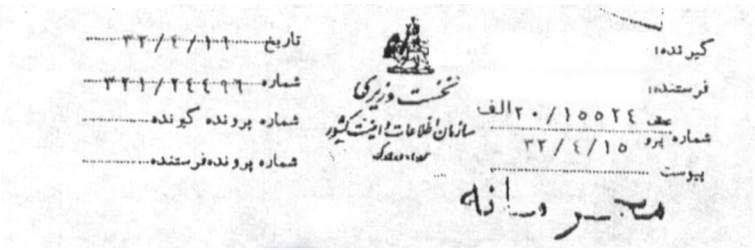
Characters: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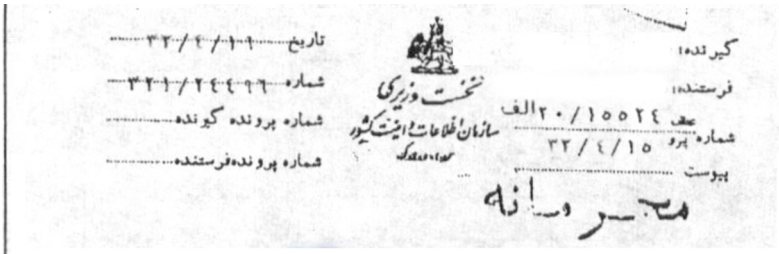
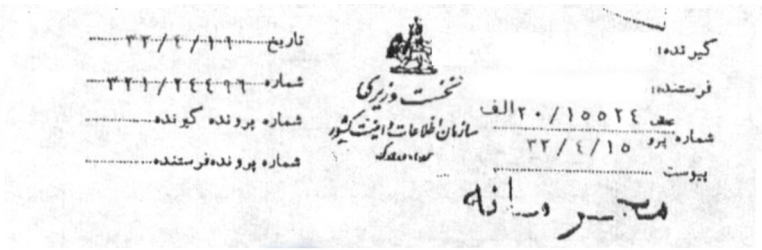
3D Characters:



Cinematics:

The 25-minute animated cut scenes presented through motion comics help narrate the story especially when showing the violent scenes .



DEVIL IN CAPITAL

With the nationalization of the Iran oil industry and the establishment of the national government in 1952, the hands of the British had been cut off from the Iranian oil. Notwithstanding this, they try everything in their power to defeat the national government. Amid foreign and domestic acts of sabotage and attempts to overthrow the government in Tehran and Southern Iran, hidden forces in Northern Iran join to steal the Iranian oil. This is aggravated by the killing of the representative of Rasht, who was an advocate of the national movement, and of a number of police officers in Rasht and others dispatched from Tehran. Thus, detective Mohamamd Afshar is dispatched to Rasht to unravel mysteries about these actions which were against the national interests. In addition to learning about a number of gruesome murders, he discovers efforts to divert people's attention to multiple crimes to prepare the ground for a coup. In addition to identifying the murderers, Afshar has to deal with the evident treason that is being shaped.

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کمد نگهداری از شیرها

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