

Spears 'n' Spades Manual



by Isabella Rosenchwarz

-SPEARS 'N' SPADES-

What just happened to me is very strange, to say the least, but I kinda have to tell you what just happened to help you out. In case you missed it, my name is Isabella Rosenschwarz, and I am a member of the Knights of Spades. I have been trained to use medieval weapons, ya know, the usual, knives, axes, maces, bombs, giant can openers attached to wooden rods.



One day, while me and my husband, Harvey, were walking through a graveyard, I spotted a black humanoid figure with wings in the sky. At the time, I thought that was Mothman, here to get his revenge on me. But as it got closer, I noticed that it was wearing a crown, so that ruled out Mothman. And before I knew it, this... demon? Took away Harvey! He must have taken him because he is the more famous knight. What he probably wasn't expecting is that I was also a knight. So he's not gonna be expecting me coming over to kill him!



So, I grabbed my armor that was laying around, grabbed the first weapon I saw and went to hunt down the demon and fight all his minions and allies on the way!

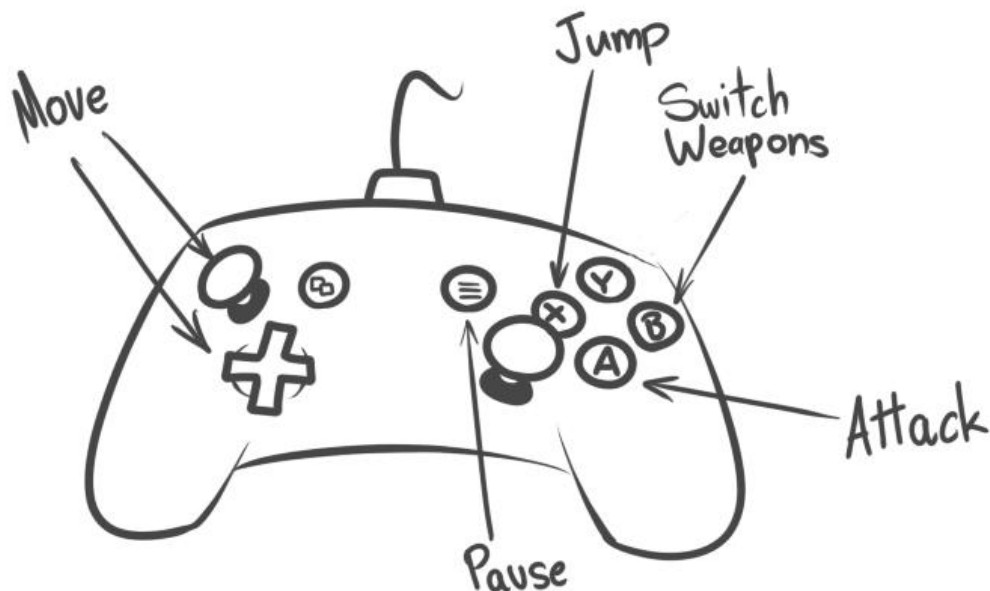
The demon seems to have taken over a far away church as his home base for some reason. While it's good that I knew where I had to go, it was weird how a demon was staying at a church. I had no idea why he was settling there, at least, I didn't back then...

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Right, I heard that most people like using controllers for platforming games. I know, it's quite strange. But anyway, we went out of our way to have this game be controller compatible.

I got word from some dudes that spend all day staring at a screen that the game is compatible with an Xbox and PS4 Controller. So if you have none of those, well, I think you may be out of luck, though there may be other options for you...

Well anyway, here is the general loadout, what button presses what, which thing does which action in game and other stuff I'm not 100% sure what it means...



Look, don't ask me, I prefer keyboard controls. just look at me, do I look like I know how to use a controller!?

No I didn't think so.



Note: You can still change some of the controls in the options menu

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These are the items and weapons that helped me through my journey. Enemies can drop their money and my armor sometimes, Presents always have a weapon in them, and there's, of course, the necklace shop. It sells necklaces.



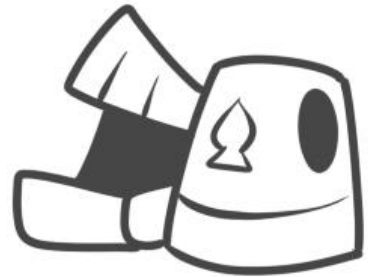
This is a coin, it gives money.



This is a paper bag, it too gives money, but more of it.



This is a Giant Silver Pearl, no idea how it got here, but hey, it's valuable.



This is spare armor, I can pick it up when I'm not wearing armor, or it's just more money if I already have armor on.



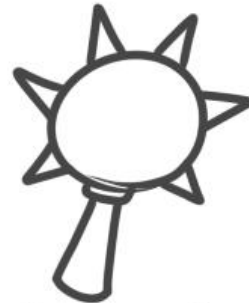
My trusty knife, it shoots straight can be thrown a lot at once, but it's kinda weak.



Harvey's axe, a nice weapon that can be thrown in an arc and goes through walls and enemies.



A bomb, yes I was very pissed back there, it is thrown in an arc and leaves a flame that also damages enemies.



A mace, a slow weapon, but it can pierce walls and enemies and deal some decent damage.



That's right, a giant can opener. It's not thrown, you gotta swing it, but it deals a lot of damage.



Cross Necklace Protects you once from any type of damage, basically, Extra Armor



Money Necklace As long as you wear this thing, your income is doubled. I wish it worked on paychecks.



Speed Necklace! This thing makes you feel like you're on a sugar rush. Run and throw fast!



Death Necklace Gold Plated nuke, if it's destroyed, then all the enemies feel the pain.

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What's an adventure without enemies to crush! Probably a normal one, but this is no normal adventure. Here's only 3 of all the enemies I saw!

WALKER



They come out of the ground, surprised me, like, once, maybe, not really. Then they walk forward until they hit something. Nothing can go wrong there.

FLOORA



Never liked Plants that grow of the ground and shoot energy bullets at you, and I never will.

DEMON



They're mysterious and swoop down to hit ya, but they are not as threatening as they sound. Though they can catch you off guard sometimes.

SIR



Small and annoying, they charge head first to your gut as soon as they see you. Sure, they're no big deal, but be careful not to get them out of your sight.

CHUGGER



You know, at least I can imagine a Plant spitting bullets at me, but how is there a statue that throws bombs just walking around???

SPRING JACK



I Uh I have no idea what this thing is. I mean it jumps around and... that's about it.
I don't even know what it is. It just kind of looks menacing.

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This is one of the bosses, his name is Andre. All the bosses actually have normal names, which only makes me wonder if that means anything, but I don't want to think about that too much right now. He has several attacks that could seem tricky at first, but you can easily get the hang of it.



Here he spits out 3 of his teeth in a row so fast that it can damage armor. I'd say that's a good sign that you probably shouldn't get hit by them without armor, but that's nothing a well timed jump can't handle. As for how he has so much teeth, even I am not sure. I can only think that he just swallowed a lot of teeth and is spitting them back at his opponents.

This is another thing he does for some reason. He will smash his head against the ground, creating a wave of spikes. Again, it's easily dodgeable by jumping, but careful not to get distracted by something else.



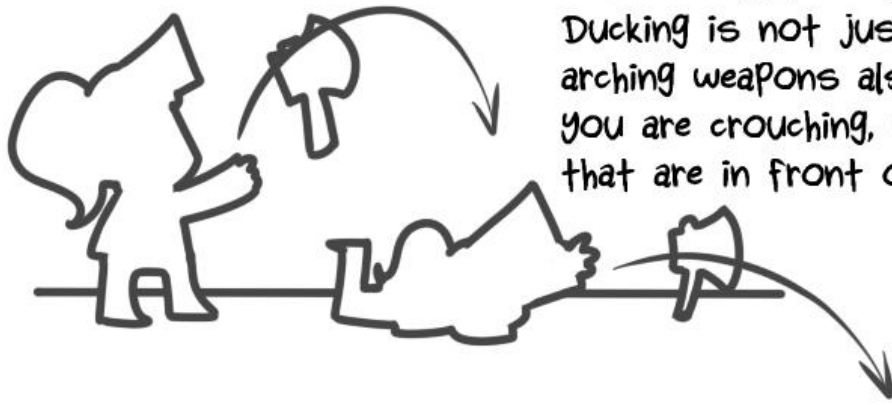
Not really an attack, but sometimes he just feels like burrowing underground, so that he can pop up on the other side of the arena. I suppose just charging at his foes would involve a lot of power and would mess up the ground a lot. Either way, there's nothing really dangerous about this action, the rubble of dirt and soil that he drags with him doesn't even hurt you, so there's nothing to worry about when dealing with this "attack".



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TIPS 'N' SECRETS

If you got an arching weapon and you need to hit someone that's right in front of you, never fear, Ducking is not just a way to dodge attacks, but arching weapons also go at a different angle while you are crouching, making you able to hit enemies that are in front of you.



There are many pieces of ground around these areas that are not solid, and you can go through them. If you are even a little bit explorative, I guarantee that you'll eventually find a couple throughout your adventure.

These secret places usually have some goodies in them or are used as shortcuts. So if you're in a hurry, I'd advise you find as many of these as possible to help you out.

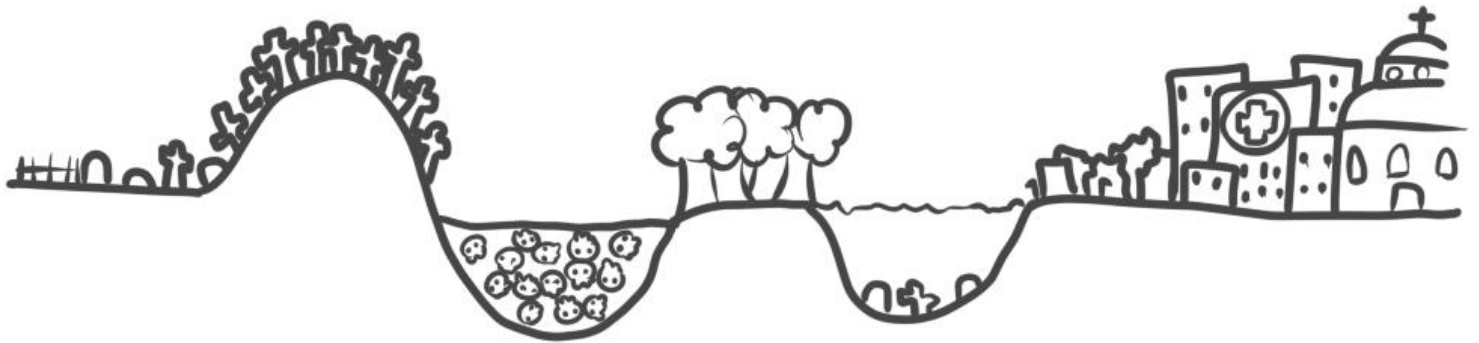


The demons have set up many traps throughout this place, most of them are soil that falls apart when hit with any of your weapons. There are also shock blocks that take some time to charge, but once they are, they briefly emit a lot of electricity that will hurt you, so when stepping on these, I'd advise you to keep moving.

The demons also managed to corrupt a lot of the land, these are unpredictable traps that not even I can figure out how or why they happen, however some of them can help you on your journey.

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Well, that's all the information I'm allowed to tell you right now, however, there is a couple things I'd like to say about the Extras.



This game has Plenty of achievements. Most of them you'd no doubt get by playing the game long enough, but some are trickier and you have to go out of your way to get them. Some achievements you can't even see until you get them, but don't worry, those aren't that hard to figure out.



You can also unlock a new character! All you have to do is beat the game and you can start a new game as him!

He is weaker then I am, however he is more athletic, that's all I'll say.



And hey, if you do manage to complete the game 100% (for some reason), you will unlock the extras from the main menu!

It has all sorts of stuff, like a music Player that Plays any song in the game, A new challenge mode, some sketches and documentations about rare things you may or may not have noticed throughout your adventure...

Well anyway, that's all you'll hear from me, I haven't mentioned alot of stuff that is in this game, so you will have to figure out many things on your own.

So go out there, have fun and good luck!