

PINEWOOD Island

Walkthrough

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Tips

To save everyone

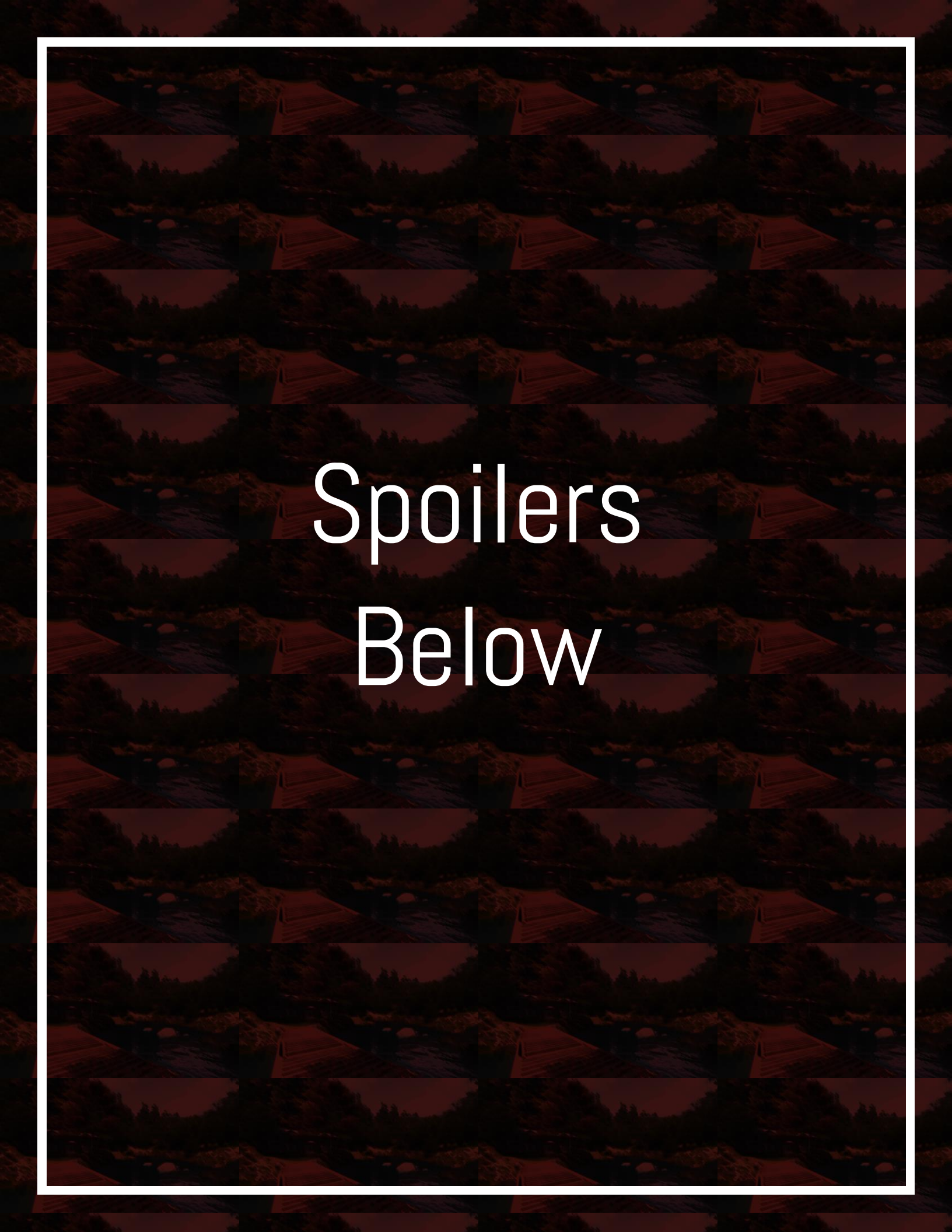
- Try to keep everyone calm
- Try to save them when the time comes

To get all of boy's endings

- Every choice can affect the endings.
- Interacting with the others can change your outcome

To find the murderer/bring them to justice

- Find clues – not just in the search for clues option



Spoilers
Below

Carl's Walkthrough



Overall Information:

- Maintain at least 70% affection to be considered his lover
- 90% to get the "best" endings when affection is taken into account
- Susan's friendship can have an effect
- For endings with Ray, make Ray angry when he confronts you

Affection Raising Choices:

- It'll be a lot of fun! Maybe there will be lots of cute guys! – 1
- Oh... – 1
- Biology – 1
- Yeah, I'll go. – 1
- I know. – 1
- Push him away. – 1
- Stay behind. – 1
- Tell the truth. – 1
- (search the beach) Help Carl. – 1
- Bury the body. – 1
- Do any of you guys have a job? OR What kind of candy do you guys like? – 1
- Go on a hike. – 1
- (play poker) Matt, don't joke about that stuff. – 1
- Susan, please. I could never do something like that! – 1
- (if helping Carl deal with the body) Look for a grave marker. – 1

(CARL EVENTS BELOW – so if you select to spend time with Carl, or if Carl is selected as your lover)

- It's okay. I got to spend time with you. – 1
- Okay, let's go. – 1
- Want to build a sandcastle? – 1
- Dandelions. – 1
- Parents. Am I right? – 1
- (KISS EVENT) What's wrong? – 1
- (KISS EVENT) Let Carl kiss you. – 1
- (SEX EVENT) Yeah, of course. – 1

- (NO SEX EVENT) If you ever want to talk... – 1
- (NO SEX EVENT) Of course. – 1
- (NO SEX EVENT) You really are a hopeless romantic. – 1
- (LOVE CHECK PASSED) I couldn't endure it if something happened to you. – 1
- (LOVE CHECK PASSED) Aww, Carl. – 1
- (ON THE DATE) Sounds romantic. – 1
- (once all week 1-3 events are finished and you still select Carl you'll get this message: I spent some time with Carl. We sat around and talking about silly things. It was a nice time overall.)

(WEEK FOUR CONTENT)

- (TO SUSAN) I'm really starting to worry about you.

OPTIONS FOR ENDINGS WITH RAY

- (Check on noise outside your room) Ray, just switch rooms with him.
- Wait and see what happens.
- Complete Sex Event with Carl
- (When Ray confronts you:) It's none of your business.
- I just think that Carl is really hot, you know?
- You're just not my type...

Matt's Walkthrough



Overall Information:

- Maintain at least 70% affection to be considered his lover
- 90% to get the "best" endings when affection is taken into account
- Number of clues found can have an effect
- For endings with Ray, make Ray angry when he confronts you

Affection Raising Choices:

- I don't care as long as I get double the credit towards my science requirement. – 1
- Figures– 1
- Literature– 1
- (investigate the noise outside your room) Leave Ray alone, Joey. – 1
- No, thanks. – 1
- (Visit the lab) Yeah, I'd love to. – 1
- Slap him! – 1
- See the body for yourself. – 1
- Maybe we should look for clues. – 1
- (search at the house) We should search the rooms. – 1
- Just close off the room. – 1
- (Go to the common room) Yeah, I'd love to play. – 1
- Play board games. – 1
- (More board games.) Carl, chill out. – 1
- Seriously, fuck off! – 1
- (if helping Matt deal with the body)) Yeah... – 1

MATT EVENTS BELOW – so if you select to spend time with Matt, or if Matt is selected as your lover

- We could go get drunk instead. – 1
- Alright, let's do it! – 1
- I don't mind being out here, with you. OR Maybe we will luck out and get eaten by wolves. – 1
- Okay, then, fill me in. – 1
- Share what you've learned with Matt. – 1

- (KISS EVENT) Yes. – 1
- (SEX EVENT only happens if love levels are 70% or higher) Close your eyes. – 1
- (NO SEX EVENT) Ask if he wants to play a drinking game. – 1
- (once all week 1-3 events are finished and you still select Matt you'll get this message: I hung out with Matt, playing board games in the common room. – each time you get that message a love point is added)

WEEK FOUR CONTENT

- (Week 4 fixed event) Sure, why not?

OPTIONS FOR ENDINGS WITH RAY

- (Check on noise outside your room) Ray, just switch rooms with him.
- Wait and see what happens.
- Complete Sex Event with Carl
- (When Ray confronts you:) It's none of your business.
- I just think that Carl is really hot, you know?
- You're just not my type...

Ray's Walkthrough



Overall Information:

- Maintain at least 70% affection to be considered his lover
- 95% to get the "best" endings when affection is taken into account
- He confesses to you at 90%

Affection Raising Choices:

- It's almost like a free vacation! – 1
- Whatever... – 1
- Communications – 1
- (check out the noise outside your room) Joey, back off! Leave Ray alone. He doesn't have to switch rooms just because you want him to. – 1
- (during the hike – check out the pond) It's great. – 1
- (Not going on the hike – check out the greenhouse) Sure – 1
- Slap him! – 1
- (see the body for yourself) We should go – 1
- Move the body outside – 1
- (Go to the common room) Can we Play something else? – 1
- Go on a hike – 1
- Sit on beach – 1
- I'm not even going to dignify that with a response! – 1
- (if helping Matt deal with the body) Nope – 1
- (if helping Ray with the body) Yeah. – 1
- (if helping Ray with the body) You must have a good memory – 1

RAY EVENTS BELOW – so if you select to spend time with Ray, or if Ray is selected as your lover

- How about we take a walk on the beach instead? --OR-- Only if it's strip poker! --OR-- Okay, but I'm not very good at it. – 1
- (play poker) Are you single? --OR-- Tell me about your hobbies – 1
- Thank you, really. – 1
- Ray, wait – 1
- Stay out here with me – 1
- It's just rain – 1

- (KISS EVENT) Say nothing, and see where this goes. – 1
- (SEX EVENT – Only happens at high enough affection) Yeah. – 1
- (NO SEX EVENT) Just coffee for me, thanks. – 1
- (NO SEX EVENT) I care about you, too. – 1
- (once all week 1-3 events are finished and you still select Ray you'll get this message: I found Ray, and we hung out. He had a nice, calming energy, so I enjoyed being around him. – each time you get that message an affection point is added)
- (WEEK FOUR CONTENT) – so after Susan accuses you of being Ray's lover and events where you specifically spend time with Ray
 - Yeah. – 1
 - I can't hate you. I love you. – 1

Secret Endings:

- I felt relieved (When you find out Kent was killed:)
- ...You're right (not sure when this choice pops up)
- Yeah (while spending time with Ray - probably has something to do with Kent)
- This is all the professor's fault (while with Ray)
- Ray protected me. The professor was the real criminal (while with Ray)

Ending Choices:

The choices you make during his confession will change the ending based on your affection level. If you dump/turn him in -- and you have low affection he may lock you up – otherwise he'll turn himself in or leave you alone if it's high.

Susan's Walkthrough



Overall Information:

- Her route mainly depends on number of clues and friendship level
- You unlock Susan's route if the affection levels aren't high enough with any of the guys

Friendship Choices:

- It'll be a great way to make some friends. – 1
- Education– 1
- Yeah, I'll go. – 1
- Pay attention. – 1
- We should search the rooms. – 1
- Bury the body. – 1
- Go to the lab. – 1
- What kind of candy do you guys like? – 1
- Go on a hike. – 1
- Bake cookies. – 1
- Pull Jesse away. – 1
- Sit on beach – 1
- Susan, please. I could never do something like that! – 1
- Sure, sounds fun. – 1
- It's innocent, I'm sure. – 1
- Sugar cookies. – 1
- (MATT EVENTS) Suggest a hike – 1
- (CARL EVENTS) Look for a grave marker - 1
- (CARL EVENTS) I'm really starting to worry about you. – 5
- (CARL EVENTS) Try to comfort Susan. – 1
- (CARL EVENTS) Susan, I hope you don't still think that I did it. - 1

SUSAN EVENTS BELOW – When Susan doesn't confront you about a lover

- He seems like a nice enough guy. Why? – 1

- He is cute. I mean, now that you mention it. --OR-- Which guy here do you think is the hottest? – 1
- Sure, it sounds like a lot of fun. – 1
- Try to reason with her. – 1
- I'm really hurt, you guys... I didn't do it! – 1
- I just want us to be friends... – 1

Enemy Choices:

- I guess it's something to do. – 1
- Doodle. – 1
- Wait and see what happens. --OR-- Slap him! – 1
- We shouldn't search the rooms. – 1
- We should search the rooms. – 1
- Move the body outside. – 1
- Find the knife and take it with you - 3
- Stay on the beach. – 1
- Play board games. – 1
- Play poker. – 1
- Tell them to knock it off. – 1
- More board games. – 1
- I'm not even going to dignify that with a response! – 1
- Seriously, fuck off! – 1
- Maybe later. – 1
- It's a little strange... – 1
- Susan, you're being kind of weird. – 1
- Points for every death (Mary, Jesse, Joey) - 3

SUSAN EVENTS BELOW – When Susan doesn't confront you about a lover

- He's a little weird. --OR-- I feel like it's been forever since I've had a crush on a guy. – 1
- He is cute. I mean, now that you mention it. --OR-- Which guy here do you think is the hottest? – 1
- Okay...? If you really want to. – 1

- Confront her. – 1
- Accuse Susan of being the murderer. – 1
- Framing me won't work. I'm innocent. – 1
- (CARL EVENTS) Susan, you have to stop blaming me for this. – 5
- (CARL EVENTS) Leave her be. – 1
- (CARL EVENTS) Okay, talk. - 1