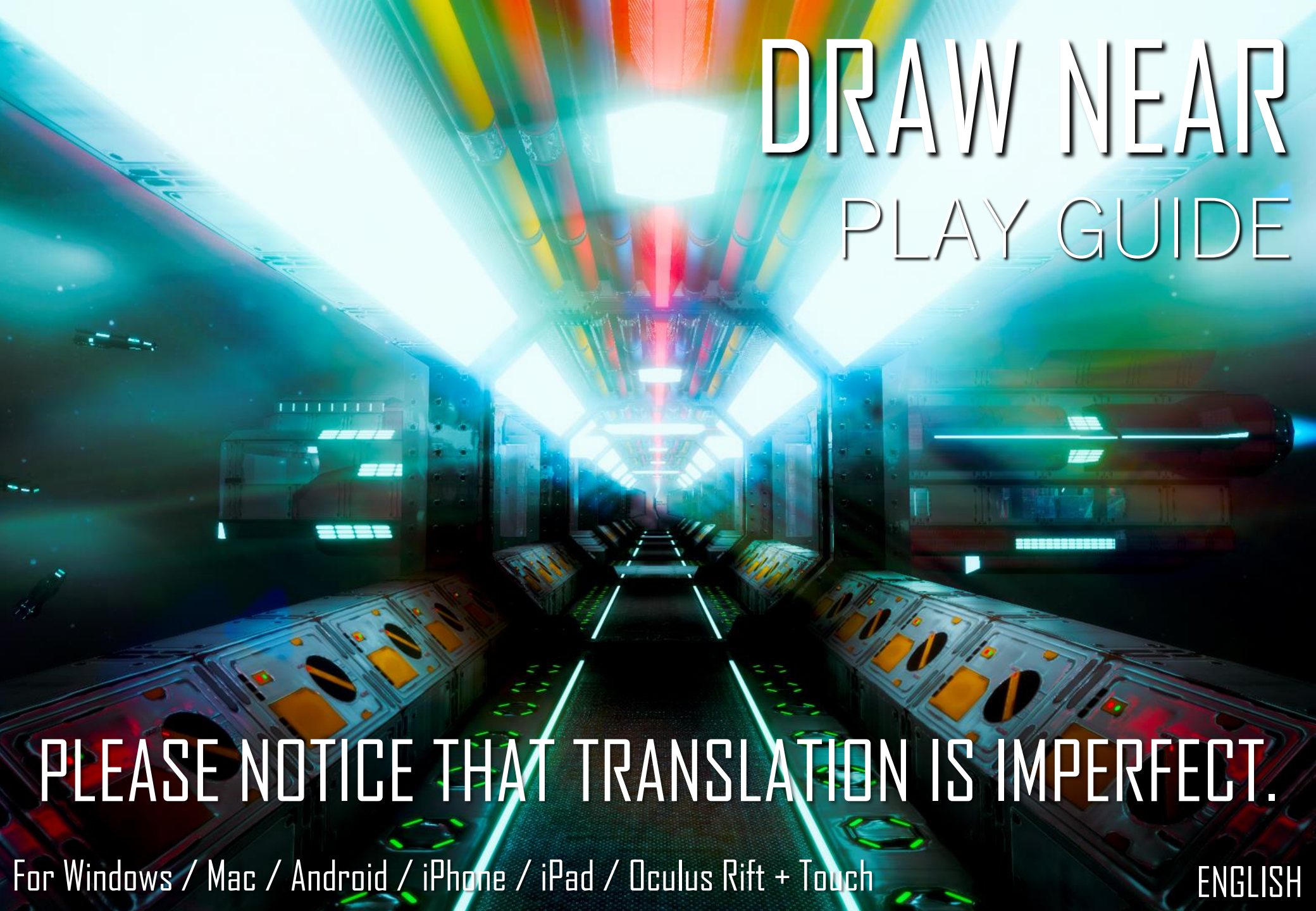




DRAW NEAR

PLAY GUIDE

PLEASE NOTICE THAT TRANSLATION IS IMPERFECT.

For Windows / Mac / Android / iPhone / iPad / Oculus Rift + Touch

ENGLISH

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Installation method

☐ Windows

Download from Steam

☐ Android

Download from Google Play

☐ iPad / iPhone

Download from the App Store

☐ Oculus Rift + Touch

(No play without Touch)

You can play by installing Windows version

However, it is necessary to turn Unknown Sources on in Oculus application settings.

Control method

☐ Windows / Mac

CONTROLS



Optimized for Game Pad

You can assign your favorite key. Start up this game with pressing Shift key in order to show Config Window.

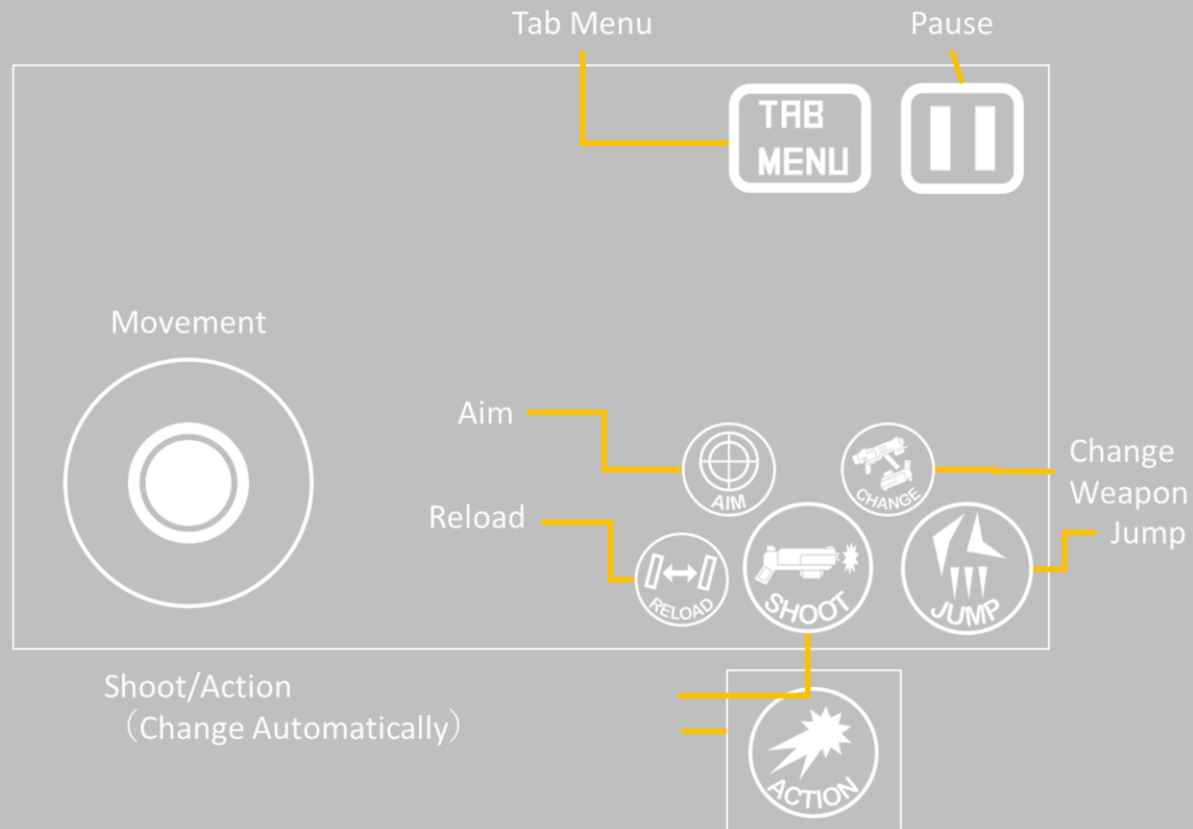
Mouse : Camera

Left Mouse Button : Shoot

Right Mouse Button : Aim

☐ Android / iPad / iPhone

CONTROLS



CONTROLS

Menu Button:
Press for 3 sec.
Back to Main menu

A / X Button :
Reload



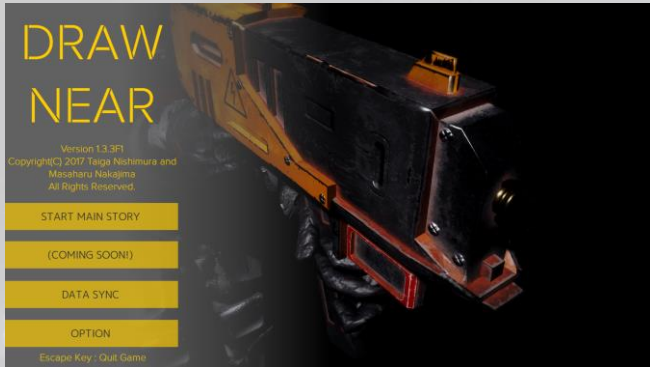
Index Finger Trigger: Shoot/Select GUI

Middle Finger Trigger :Grab

Middle Finger Trigger :Grab

<https://www.oculus.com/rift/>

Main menu



START MAIN STORY
START VR BATTLE VR
DATA SYNC
OPTION

Start the main story.
Begin the battle mode.
Perform data synchronization.
Perform setting.

DATA SYNC (data synchronization)

Data synchronization is a function to synchronize game save data among multiple devices.
This function was developed assuming that it is "PC at home, while playing on mobile when going out."
It is an epoch-making function that allows you to carry data.



Login screen

If you already have an account, please enter your user name and Enter the password and press the login button.

If you do not have an account, enter it in the user name and password, password (confirmation), and press New registration.

Note: User names can not be covered by others.

Password must be at least 6 characters.

Those with the same password and user name are not allowed.

Some characters are impossible for both user name and password.



Data management screen

Upload

Up terminal data to server.

Download

Overwrite server data on terminal.

Search (re-search)

Update to the latest information.

Log out Log out.

Note: It is not possible to download the same data more than once. You can not download data uploaded on the same terminal. Data sync recommendation between terminals with matching version



Pause Menu

When you press the Escape button during the game, You can pause the game and display the pause menu.

In the pause menu, it is possible to confirm the operation method, etc., setting, the end of the game?

how to play

☐ Story

A huge meteorite suddenly collided with a ship of the hero who worked as an official of the space transportation industry.

With that shock, the hero's ship drifted out of outer space.

Therefore, the hero will act variously to survive.

☐ Space survival simulation

In this game, in order to reproduce the survival life in outer space, the concept of generating / consuming electricity, oxygen and water, chemicals such as metals and hydrochloric acid, self-sufficiency by the field, self-sufficiency by the field, calorie consumption by basal metabolism, food calories intake etc. are finely reproduced.

☐ Robot



A robot who slept for a long time in the spacecraft, but which the hero launched for help.

I know about this spaceship.

Try to speak if you have a problem.

□ Interaction

All operations such as "operation of machine" and "talk to entity" in this game The action key is used.

Put the things you want to operate in the center of the screen, and when the following icons are displayed, you can execute specific actions by pressing the E key on the PC and the action button on the mobile.



In addition, maps, confirmation of the number of items owned, weapons equipments, meals, recovery, etc. are all done in the "tab menu".

You can display by pressing Tab key on PC, tab menu button on mobile.

The tab menu becomes a slightly different screen when searching for a drifting boat.



☐ Stamina

Stamina is consumed by basal metabolism without doing anything, and consumes more when running. If the stamina decreases too much, the player will not be able to run and the effectiveness of the recovery medicine will be greatly reduced.

☐ Meal

It can be done from the "DIET" tab of the tab menu. When you eat, the stamina of calories in the food will recover. Processing with unprocessed food processing machine increases nutritional value. In this game, we prepared lots of rich colorful meals.



"DIET" tab of the tab menu



☐ Extensive Facility (Extended Facility)

In this game you can expand the spacecraft freely.

Extension is done from Extensive Facilities Manager.

By constructing new facilities, more and more things can be done.



Thermal Power Generator

It consumes organic matter and oxygen, burns it, and generates electricity.

Upgrading will increase power generation speed and maximum savings amount.



Water & Oxygen Generator

A device that can generate water and oxygen forever.

Upgrading will increase production speed and maximum savings.



Field

Facilities that can consume seeds and water and grow crops

Upgrading will increase the number planted at once.



Metalworking Machine

A machine that can process impure metal into a gold ingot.

Some metals may need chemicals.



Precision workbench

A workbench that can perform all precise work. Here you can create a wide range of electronic equipment such as motors and weapons.



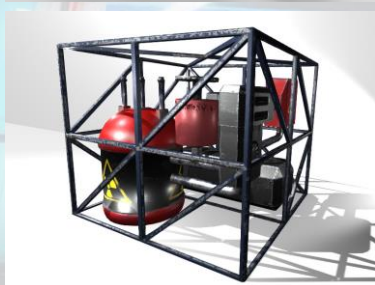
Food processing machine

A machine that processes various food ingredients into foods. It is better to eat more processed and eat raw than nutritional values.



Chemical generator

A machine that can mix chemicals and make various chemicals. Recovery drugs are also refined.



Nuclear power generator

Equipment that is more powerful than ordinary generators and can generate power for a longer period. Fuel pellets are necessary for operation.



arcade

A machine that can play with a mini game. It is a luxurious entertainment in the lonely universe.



Rocket launch pad

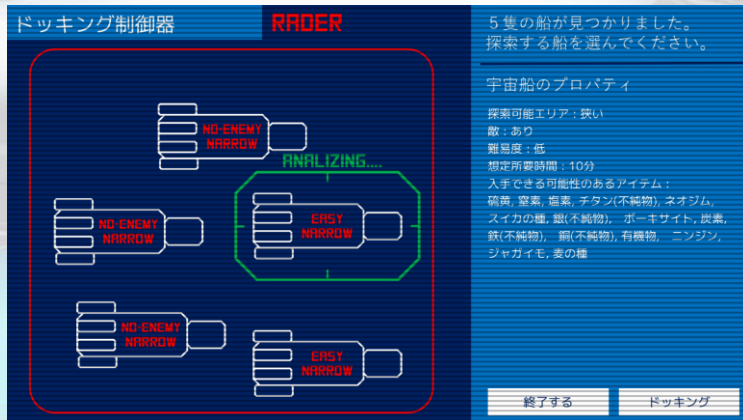
A rocket flying toward the earth. It is the final goal.

☐ Abandoned Star Ship (Drifting Spaceship)

Several spaceships are drifting around the spacecraft where the hero is riding.

Dock the spacecraft, explore inside, collect the materials and take home and extend your ship.

Docking is done from Docking Commander (docking controller).



From the five drifting ships captured by the radar, you can dock with whichever ship you like.

Each ship has enemies / none, difficulty level, area size is different, so you can choose a ship that fits your level. Attention is necessary as the types of items available depend on the degree of difficulty. Stage is fully automatic generation.

There is always a goal in the area, and when it reaches there, the stage clears.

When attacked by the enemy and the physical strength becomes 0, the game is over and returned to the ship.

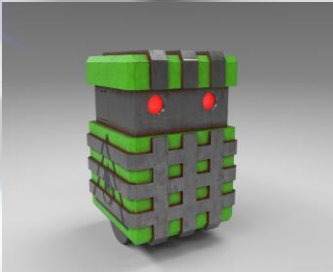
At this time, attention is required because most of the items acquired are lost.

□ Enemy list



attacker

Originally it was a robot for cleaning, but now he is attacking with a body of the big vacuum cleaner.



Sniper

Originally it was a fire fighting robot, but now it will attack with a laser for extinguishment. As I approached, this escapes.



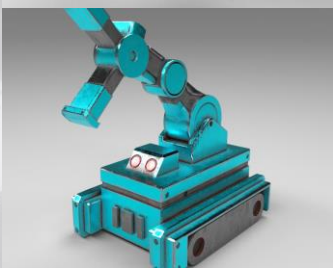
Explorer

Originally it was a transport robot, but now we are going to bomb blast with a cylinder loaded on the back.



spider

It is unknown what it was designed for. It makes a long range attack with a movable type of continuous fire cannon loaded on the back.



Big arm

Originally it was a civil engineering robot, but now it has a powerful short range attack with its large arm.

☐ Weapons

There are main weapons with limited bullets and sub weapons with infinite bullets.

Main Weapon



Arc Machine Gun



Arc Pistol



Laser Machine Gun



Laser Pistol

Each weapon has parameters such as attack power, speed of fire, accuracy, size of magazine, total bullet number, reload time, so you should consider what matches yourself. In addition, weapons can be made with precision workbench.

☐ Treasure Chest



The treasure box appears randomly in the area, and there is always one in the goal. The goal's treasure box has many items that are available and has a high probability of getting rare items, compared with general treasure boxes.

☐ Recovery

When you are damaged while exploring a drifting ship you can recover with a recovery medicine. From the tab menu, select the recovery drug to use from the "CURE" tab. Recovery drugs can be created with chemical generators.



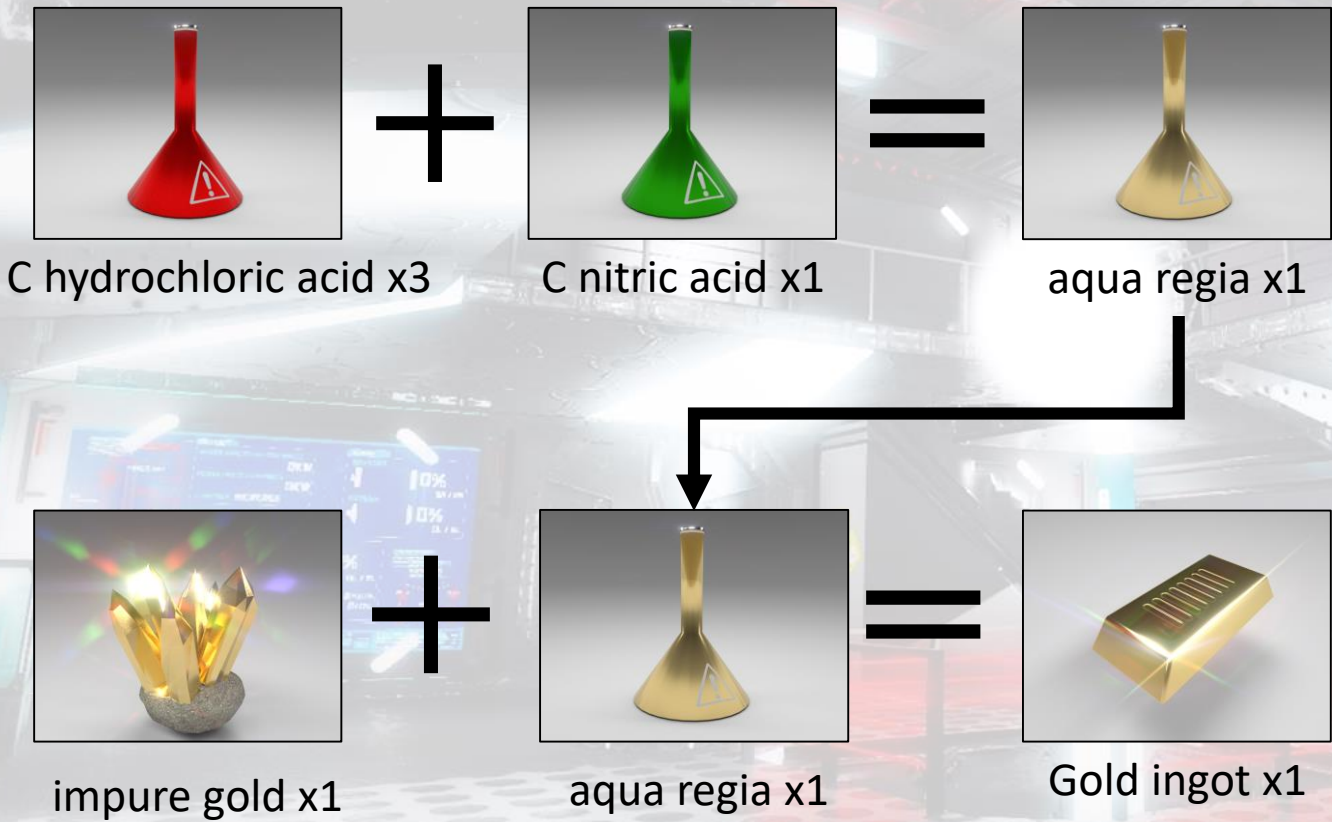
After exploring the drifting boat, when you take a bath in the bathroom, your physical strength recovers completely. Be careful not to use recovery medicine by mistake as it is a waste.



□ Item

Various items are available by exploring drifting ships. Also, by crafting each with a corresponding facility / device, new items can be generated.
In this game, the science color is strong.

An example will be introduced.



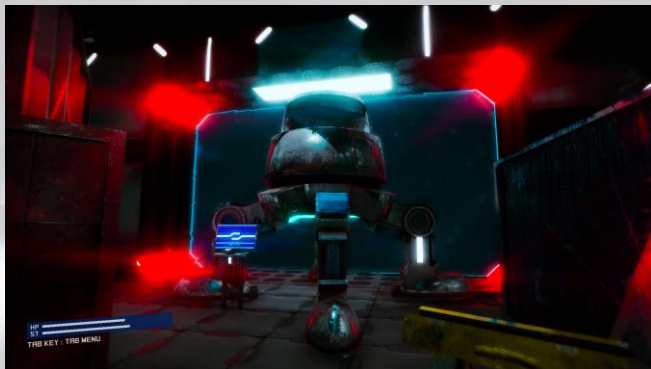
In this way, gold ingots are very valuable.

☐ Planetary explorer (mobile version is not supported)

By getting on a planetary explorer on the cargo ship of the main character's ship, you can land on a planet where a fellow crashed due to the collision of the meteorite.

The hero's companion is waiting for help in the falling ship.

If you help your friends, you will be working with the hero's ship, and various benefits will arise.

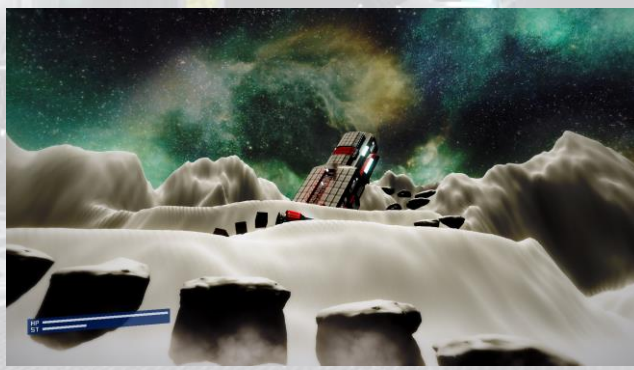


Planetary exploration boat

There is a steep road on the stage, but there are scaffolds anywhere, so that you can move by jumping.

Because the gravity is weak, the height of the jump is also high.

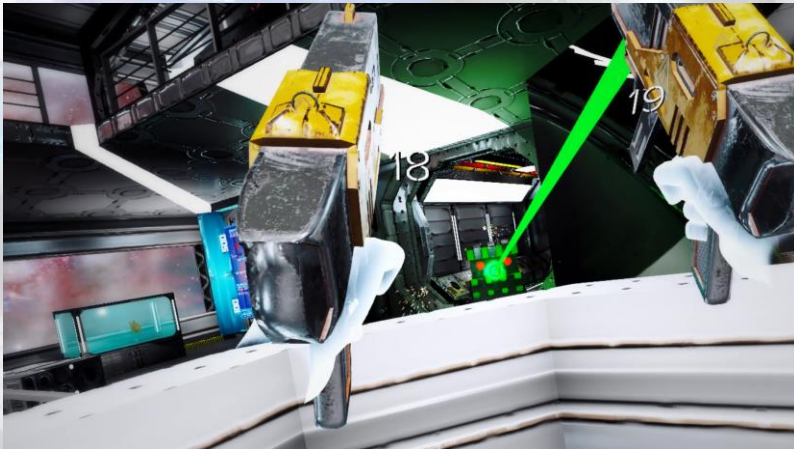
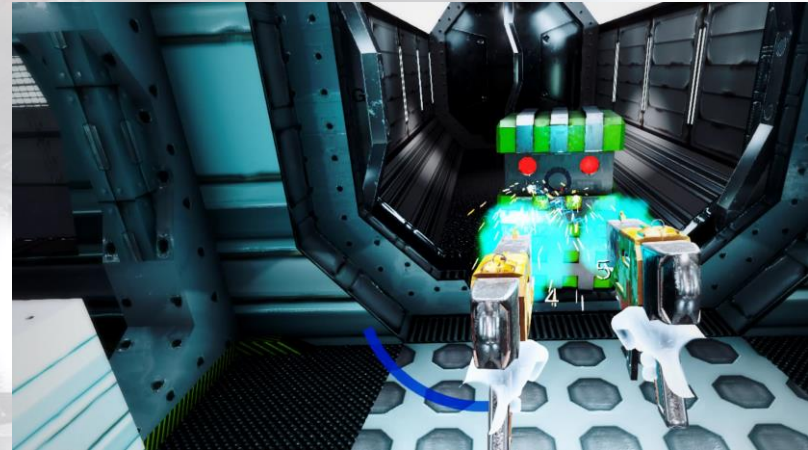
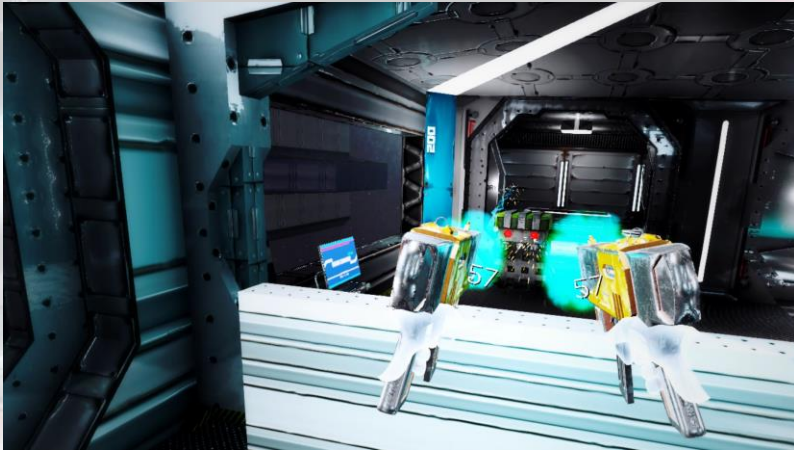
The areas restricted by the fence will be able to proceed further by rescuing fellows who have not been helped yet.



VR BATTLE MODE

Game mode corresponding to Oculus Rift + Touch. Regardless of the story of this chapter, you defeat the enemies approaching with VR as much as possible without damaging them and compete for the score.

Score is deducted when you take damage. Game over does not exist.



gallery



A giant meteorite approaching



Meteorite colliding with spacecraft



The hero who lost consciousness



A conversation between a hero and a robot



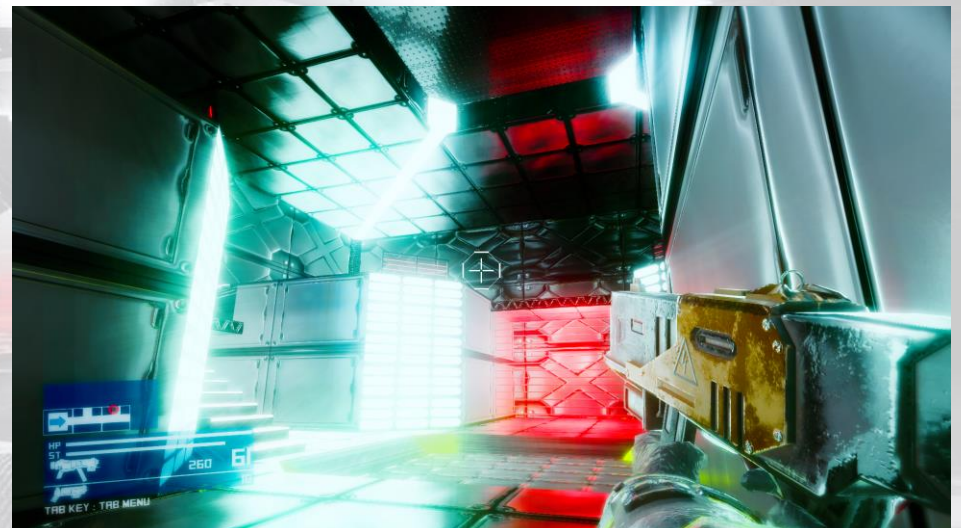
The hero who heals tiredness



Cargo Bay



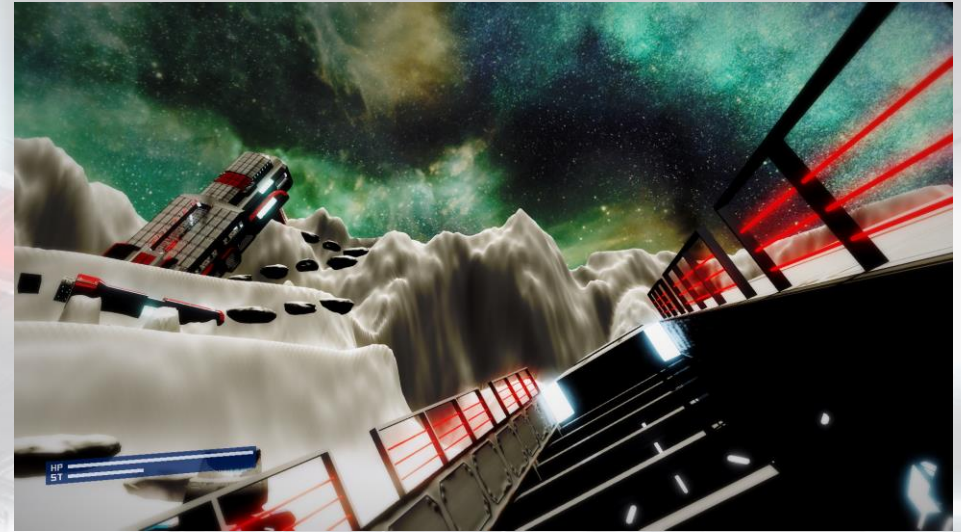
Old hallway



Inside of drifting ship



Battle with enemies



Ship of the crashed companion



Ship of the crashed companion ②



The main character's ship

When in trouble

- Once the game is uninstalled and then reinstalled, it will not work properly.

Some data is left. Delete all data from the setting.

If it still does not work please try the following.

For Windows

C: \> Users \> % username% \> AppData \> LocalLow \> NISHIMURA \> Draw near

Delete GameData.sio and Settings.sio

For Mac

Macintosh HD> Users> "User name"> Library> Application Support> NISHIMURA

> Draw near Delete GameData.sio and Settings.sio

- I want to assign operation keys to my favorite things

Please press and hold down the Shift key (Option on Mac) when starting up the game.

The configuration screen is displayed.

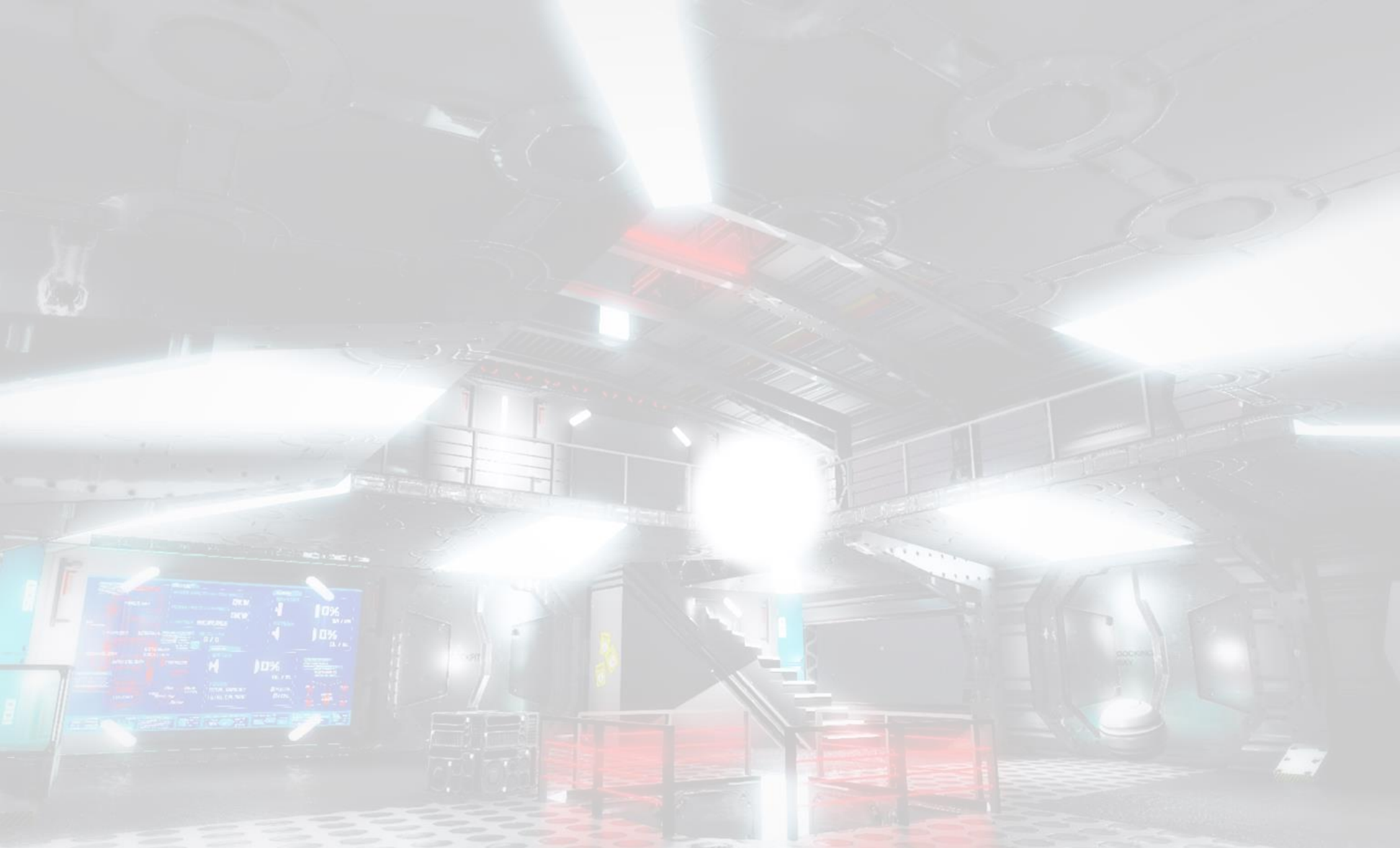
Please run the .exe file directly, not the shortcut.

* Note: Primary of "Shoot" and "Aim" can not be returned once it is changed.

- The game is heavy

Please lower the setting quality setting. Also, such as screen space reflection

Please turn off heavy effects.



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